Lima Documentation

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Lima Team

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LImA (stands for L ibrary for I mage A cquisition) is a project for the unified control of 2D detectors. It is used in production in ESRF Beamlines and in other places.

The architecture of the library aims at clearly separating hardware specific code from common software configuration and features, like setting standard acquisition parameters (exposure time, external trigger), file saving and image processing.

LImA is a C++ library but the library also comes with a Python binding. A PyTango device server for remote control is provided as well.

We provide Conda binary package for Windows and Linux for some cameras. Check out our Conda channel.

LImA is a very active project and many developments are ongoing and available from GitHub. You can find stable version releases through git branches and tags on Github releases.

If you want to get in touch with the LIMA community, please send an email to lima@esrf.fr. You may also want to subscribe to our mailing list by sending a message to sympa@esrf.fr with subscribe lima as subject.

For the latest changes, refers to the Release Notes.

Note that this documentation is also available in pdf and epub format.
Requirements

Some tools and libraries are required to build LImA for either Windows and Linux.

Note: All the dependencies, build or runtime, are available as Conda packages for both Windows and Linux platforms.

1.1 Build dependencies

- A C++ compiler (usually GCC for Linux and Visual Studio for Windows)
  - Visual Studio 2008 for x86 or x64 for python 2.7.x
  - Visual Studio 2008 Express for x86 only for python 2.7.x
  - Visual Studio 2015 or 2017 for x86 and x64 for python >= 3.5
- CMake >= 3.1

1.2 Python dependencies

LImA is compatible with python 2 and 3.

- numpy >= 1.1
- sip >= 4.19

1.3 Optional dependencies

1.3.1 Saving format dependencies

- TIFF, Tag Image File Format (TIFF), a widely used format for storing image data;
- zlib, a lossless data-compression library. For Windows, you can download the ESRF binary package zlib-windows and install it under C:\Program Files;
- CBF, a library for accessing Crystallographic Binary Files (CBF files) and Image-supporting CIF (imgCIF) files;
- HDF5, a data model, library, and file format for storing and managing data;
• CCfits, CFITSIO, a library for reading and writing data files in FITS (Flexible Image Transport System) data format;
• LZ4 >= 1.8.2, a lossless compression algorithm;
• libconfig, a library for processing structured configuration files. For Windows, you can download the ESRF binary package libconfig-windows and install it under C:\Program Files.

### 1.3.2 PyTango server dependencies

• PyTango, the Tango python binding
• libtango, the Tango toolkit
2.1 Install binary packages

We provide Conda binary packages for some cameras. This is, by far, the easiest way to get started with LImA! For instance:

```
conda install --channel esrf-bcu lima-camera-basler
```

would install a fully loaded LImA and all its dependencies with the Basler camera plugin and SDK. The camera comes as a python module but is also C++ development package that includes header files and CMake package config files.

If you need the Tango device server for the camera, run:

```
conda install --channel esrf-bcu --channel tango-controls lima-camera-basler-tango
```

Note: The runtime libraries of the camera’s SDK are provided as well but some cameras requires drivers or specific setups than needs to be installed manually.

2.2 Build from source

First, you need to get_source. Two methods are provided to build LImA from source:

- using our install script that aims to hide the complexity of CMake;
- using CMake directly for developers who are already acquainted with the tool and need the extra flexibility.

2.2.1 Using scripts

The install scripts will run CMake to compile and/or install.

It accepts input arguments (see below) but it also uses a configuration file `scripts/config.txt`. Feel free to update this file for setting a permanent configuration for your own installation.

For Linux:

```
[sudo] install.sh
[--git]
[--install-prefix=<desired installation path>]
[--install-python-prefix=<desired python installation path>]
[options]
```
For Windows:

install.bat
|--install-prefix=<desired installation path>
|--install-python-prefix=<desired python installation path>
[options]

The --git (Linux only) option can be used to clone the required submodules as a prerequisite. Otherwise you should install the submodules manually with git commands, for instance:

```
$ git submodule init third-party/Processlib
$ git submodule init camera/basler
$ git submodule init applications/tango/python
$ git submodule update
```

Options are <camera-name> <saving-format> python pytango-server:

<camera-name> can be a combination of any of the following options:

```
andor|andor3|basler|prosilica|adsc|mythen3|ueye|xh|xpress3|ultra|xpad|mythen|pco|marccd|pointgrey|imxpad|dexela|merlin|v4l2|x
```

<saving-format> can be a combination of any of the following options:

```
\cbf|nxs|fits|edfgz|edflz4|tiff|hdf5
```

python will install the python module
pytango-server will install the PyTango server

For example, to install the Basler camera, use the TIFF output format, the python binding and the TANGO server, one would run:

```
$ sudo install.sh --git --install-prefix=./install --install-python-prefix=./install/
--python tiff basler python pytango-server
```

### 2.2.2 Using CMake

Install first the project submodules:

```
git submodule init third-party/Processlib
git submodule init camera/basler
git submodule init applications/tango/python
git submodule update
```

Run cmake in the build directory:

```
mkdir build
cd build
cmake .
[\-G "Visual Studio 15 2017 Win64" | \-G "Visual Studio 15 2017" | \-G "Unix Makefiles \
\-D"
[\-DCMAKE_INSTALL_PREFIX=<desired installation path>]
[\-DPYTHON_SITE_PACKAGES_DIR=<desired python installation path>]
\-DLIMA_ENABLE_TIFF=true
\-DLIMACAMERA_BASLER=true
```

(continues on next page)
Then compile and install:

```bash
cmake --build
sudo cmake --build --target install
```

## 2.3 Environment Setup

**Warning:** If you are using Conda, we advice against setting any environment variables that might affect the Conda environment (e.g. `PATH`, `PYTHONPATH`) as this one of the most common source of troubles.

If the install path for libraries and python modules are not the default, you need to update your environment variables as follow:

For Linux:

```bash
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:<my-custom-install-dir>/Lima/lib
export PYTHONPATH=$PYTHONPATH:<my-custom-install-dir>
```

For Windows:

```bash
set PATH=%PATH%;<my-custom-install-dir>\Lima\lib
set PYTHONPATH=%PYTHONPATH%;<my-custom-install-dir>
```

or update the system wide variables `PATH` for the libraries and `PYTHONPATH` for python.
3.1 Server setup

As PyTango (Tango for python) server is provided as Python script, you just have to copy the `applications/tango/python` directory wherever you want.

- **camera** directory: contained all camera Tango device specifics so remove all none need script
- **doc** directory: contained plugins camera documentation (exhaustive list of properties, commands and attributes)
- **plugins** directory: contained all plugins device server like:
  - Roi counters
  - Mask...
- **scripts** directory: contained a script use at ESRF to start Lima device server (can also be removed)
- **LimaCCDs.py** file: python script to start Lima device server
- **LimaViewer.py** file: python script to start LimaViewer device server to get image from Lima device server

:: warning: Make sure your environment is properly set for python and library paths, see *Build and Install* for more information.

3.2 Example of plugin server setup: Basler detector

This procedure described the way to implement basler camera plugin. It is the same for whole the plugins, only properties may change.

You need to create a device server for Lima and another for the camera plugin. Lima device will use basler device thanks to “LimaCameraType” property. This property corresponds to the name of the camera plugin.

3.2.1 Lima device server

1. Run Jive and select “Tools->Server Wizard” menu. You must enter server and instance names
Click Next…

2. Start the Lima device server. Open a terminal and execute the command “server_name instance_name”

Click Next on the “Tango Device Installation Wizard” window

3. Declare a Lima device

The Lima device server, contained several classes. For Basler camera you need to configure LimaCCDs and Basler classes.
Select “LimaCCDs” class and click “Declare device” button. You must enter the device name with a string as “Domain/Family/member”.

Click Next and configure all the properties. You can let the default property values except for “LimaCameraType”. This property must contain the name of the Camera Plugin “Basler”.

At the end of the configuration, click “New Class” button.

Select “Basler” class and click “Declare device” button. You must enter the device name with a string as “Domain/Family/member”.

3.2. Example of plugin server setup : Basler detector
Click Next and configure all the properties. You can let the default property values except for “cam_ip_adress”. This property must contain the IP adress of the Basler camera.

Configuration is now ended, click “Finish”

3.2.2 Lima Viewer

To test the Lima device server, you can use the LimaViewer. This is a device server which periodically get the last image from the buffer. It allows the user to check that Lima device server is operational. The procedure below describe how to install and configure the LimaViewer device server.

1. Run Jive and select “Tools->Server Wizard” menu. You must enter server and instance names
2. Start the LimaViewer device server. Open a terminal and execute the command “server_name instance_name”

3. Declare a LimaViewer device

Select “LimaViewer” class and click “Declare device” button.

Enter the device name with a string as “Domain/Family/Member”.

3.2. Example of plugin server setup: Basler detector
Click Next and configure the “Dev_Ccd_name” property. This property corresponds to the name of the Lima device created before.

![Property: Dev_Ccd_name](image)

Configuration is now finished, click on “Finish”

![Configuration done](image)

### 3.2.3 Test LimaCCDs device server with Jive

The LimaViewer device appears in the Device tab from Jive. Make a right click on the LimaViewer device server and select “Monitor Device”

![AtkPanel](image)

AtkPanel is now launched. You can configure exposure time and the number of frames to acquire.
The camera image can be viewed by selecting the “image_ccd” tab.
This section provides a big picture of LImA.

Fig. 1: LImA Architecture
Fig. 2: Fig. 2 LImA Dataflow, Statuses and Events
In this tutorial, we are going to write a program that prepares the camera and run a simple acquisition. We will be using the simulator, but every cameras should work in the same way. The program is in C++, the python binding being similar or simpler.

First some headers needs to be included:

- The `simulator/camera.h` that defines the `Camera` class for this specific cameras
- The `lima/ctcontrol.h` that defines the `CtControl` class which is the main user interface of LImA

If the library and plugin were not installed in the default locations, make sure to adjust the include search paths of your compiler.

```cpp
#include <simulator/camera.h>
#include <lima/ctcontrol.h>
```

Then, the camera object is instantiated and the corresponding interface is constructed:

```cpp
// A camera instance
simulator::Camera simu(/* some cameras have specific settings here, e.g. IP address */);

// A hardware interface
simulator::Interface hw(simu);
```

At this point, the code specific to the camera code is over and we can instantiate the `lima::CtControl` object:

```cpp
// The main control object
CtControl ct = lima::CtControl(&hw);
```

`lima::CtControl` is a class that aggregates many aspects of the configuration and the control of the cameras. Here is a non exhaustive lists of controls:

<table>
<thead>
<tr>
<th>Control</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acquisition</td>
<td>Controls exposure time, number of frames, trigger mode, etc…</td>
</tr>
<tr>
<td>Image</td>
<td>Controls cropping (ROI), binning, rotation and other processing applied either on hardware or by software…</td>
</tr>
<tr>
<td>Saving</td>
<td>Controls the file format, compression, metadata…</td>
</tr>
<tr>
<td>Shutter</td>
<td>Controls the shutter mode and open and closed times…</td>
</tr>
<tr>
<td>Buffer</td>
<td>Controls the number of buffer, the maximum memory to use…</td>
</tr>
</tbody>
</table>

These specific controls are accessible form the main `lima::CtControl` object.
// Get the acquisition, saving and image controls
CtAcquisition *acq = ct.acquisition();
CtSaving *save = ct.saving();
CtImage *image = ct.image();

All these control objects have member functions to set their parameters, either directly or using a the Parameter object, such as lima::CtSaving::Parameter (nested class). Here is how we could set the saving properties of our acquisition:

    save->setDirectory("./data");
    save->setPrefix("test_");
    save->setSuffix(".edf");
    save->setNextNumber(100);
    save->setFormat(CtSaving::EDF);
    save->setSavingMode(CtSaving::AutoFrame);
    save->setFramesPerFile(100);

In the same way, image processing can configured to use a 2 x 2 binning:

    image->setBin(Bin(2, 2));

Or acquisition parameters to get 10 frames with a 0.1 sec exposure:

    acq->setAcqMode(Single);
    acq->setAcqExpoTime(0.1);
    acq->setAcqNbFrames(10);

Once we are happy with our settings, it’s time to prepare the acquisition which perform multiple tasks such as buffer allocation, folder creation or applying the camera settings through the camera plugin and SDK.

    // Prepare acquisition (transfer properties to the camera)
    ct.prepareAcq();

If the preparation is successful, the acquisition can be started anytime with:

    // Start acquisition
    ct.startAcq();

That’s all for now, have good fun with LImA!
7.1 Conda packages

The following Conda packages are available from the *esrf-bcu* channel. Some cameras may require to manually install the drivers for the given SDK version.

<table>
<thead>
<tr>
<th>Camera</th>
<th>Linux</th>
<th>Windows</th>
<th>SDK</th>
</tr>
</thead>
<tbody>
<tr>
<td>Andor</td>
<td>Yes</td>
<td>Yes</td>
<td>linux 2.103 win 2.102</td>
</tr>
<tr>
<td>Andor3</td>
<td>Yes</td>
<td></td>
<td>sdk3 3.13</td>
</tr>
<tr>
<td>Basler</td>
<td>Yes</td>
<td>Yes</td>
<td>Pylon 5.0 / 5.1</td>
</tr>
<tr>
<td>Dixela</td>
<td>Yes</td>
<td></td>
<td>libDixela</td>
</tr>
<tr>
<td>Eiger (Dectris)</td>
<td>Yes</td>
<td></td>
<td>SIMPLON 1.8</td>
</tr>
<tr>
<td>Frelon</td>
<td>Yes</td>
<td></td>
<td>libEspia 3.10.0</td>
</tr>
<tr>
<td>ImXPAD</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>Maxipix</td>
<td>Yes</td>
<td></td>
<td>libEspia 3.10.0</td>
</tr>
<tr>
<td>Marccd</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>Merlin</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>Mythen3</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>PCO</td>
<td>Yes</td>
<td>Yes</td>
<td>PCO 1.23</td>
</tr>
<tr>
<td>Pilatus</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>Pixirad</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>Pointgrey</td>
<td>Yes</td>
<td></td>
<td>FlyCapture 2.3.3</td>
</tr>
<tr>
<td>Prosilica</td>
<td>Yes</td>
<td></td>
<td>PvAPI 1.24</td>
</tr>
<tr>
<td>Simulator</td>
<td>Yes</td>
<td>Yes</td>
<td>n/a</td>
</tr>
<tr>
<td>SLS Detector / PSI</td>
<td>Yes</td>
<td></td>
<td>SlsDetectorPackage v4</td>
</tr>
<tr>
<td>Ueye</td>
<td>Yes</td>
<td></td>
<td>uEye 4.61.0</td>
</tr>
<tr>
<td>Ultra</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
<tr>
<td>V4L2</td>
<td>Yes</td>
<td></td>
<td>v4L2</td>
</tr>
<tr>
<td>Xh</td>
<td>Yes</td>
<td></td>
<td>n/a</td>
</tr>
</tbody>
</table>
7.2 Windows Only

7.2.1 Hamamatsu

Introduction

The Hamamatsu Orca flash is digital CMOS camera. It supports USB3 or direct camera link connectivity.

- USB 3.0 -> 30fps
- Cameralink -> 100fps

The Lima plugin controls an Orca camera (ORCA-Flash4.0 V2, C11440-22CU V2) under Windows. It is based on the Hamamatsu DCAM-API SDK.

Prerequisite

Host OS is Windows (32 or 64 bits). The driver must be installed on the host system.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_HAMAMATSU=true
```

For the Tango server installation, refers to PyTango Device Server.
Initialization and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialization

There is nothing specific. The available cameras must first be enumerated. A selected camera can then be inited. (Note that at the moment only one camera will be handled by the pluggin.)

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities of the Orca camera.

- HwDetInfo
  - Max image size is: 2048 * 2048
  - 16 bit unsigned type is supported
  - Pixel size: 6.5µm * 6.5µm
  - Detector type: Scientific CMOS sensor FL-400
- HwSync
  - Supported trigger types are:
    - IntTrig
    - ExtTrigSingle
    - ExtGate (not yet implemented)

Optional capabilities

- HwBin
  - Possible binning values are:
    - 1 * 1
    - 2 * 2
    - 4 * 4
- HwRoi
  - The Subarray mode allows defining a rectangle for ROI:
    - X: 0 to 2044
    - Width: 4 to 2048
    - Y: 0 to 2044
    - Heigth: 4 to 2048
• HwShutter
  • There is no shutter control available in the DCAM-API SDK.
  
• Cooling
  • There is no cooler sensor access or control to the cooling system via the DCAM-API SDK.
  • Cooling management is autonomous and can only be chosen between air or water cooling outside the sdk.

• Readout mode
  • Two readout modes are available: SLOW (30fps at full frame) or NORMAL (100fps at full frame).

Configuration

How to use

The following set of functions is used as a wrapper to the DCAM-API SDK. Code can be found in the HamamatsuD-CAMSDKHelper.cpp file.

```c
// initialize DCAM-API and get a camera handle.
dcam_init_open();
// Initialize the subarray mode (defines a ROI -rectangle-)
dcamex_setsubarrayrect();
// Get the current subarray parameters (ROI settings)
dcamex_getsubarrayrect();
// Get the width of the image
dcamex_getimagewidth();
// Get the height of the image
dcamex_getimageheight();
// Get the settings of a feature (e.g. exposure time)
dcamex_getfeatureinq();
// Get the number of bits per channel
dcamex_getbitsperchannel();
```
7.2.2 PCO camera

Introduction

- **PCO camera systems**
- **PCO** develops specialized fast and sensitive video camera systems, mainly for scientific applications; which covers digital camera systems with high dynamic range, high resolution, high speed and low noise. [PCO home page](#)

- **Product overview and technical data of the PCO cameras supported in LIMA**
- **PCO.dimax**: High speed 12 bit CMOS camera with fast image rates of 1469 frames per second (fps) at full resolution of 1920 x 1080 pixel. ([tech data pcodimax](#))
• **PCO.edge**: Extremely low noise sCMOS camera with fast frame rates (100 fps), wide dynamic range (1:27000), high quantum efficiency, high resolution (2560 x 2160) and large field of view. (tech data pcoedge)

• **PCO.2000**: High resolution (2048 x 2048 pixel) and low noise 14bit CCD cooled camera system with internal image memory (camRAM), allows fast image recording with 160 MB/s. The available exposure times range from 500 ns to 49 days. (tech data pco2000)

• **PCO.4000**: High resolution (4008 x 2672 pixel) and low noise 14bit CCD cooled camera system with internal image memory (camRAM), allows fast image recording with 128 MB/s. The available exposure times range from 5 us to 49 days. (tech data)

• **Interface buses**
  • **Cameralink**: used by PCO.dimax and PCO.edge
  • **Cameralink HS**: used by PCO.edge
  • **USB3.0**: used by PCO.edge
  • **GigE**: used by PCO.2000 and PCO.4000

• **Type of applications**
  • Mainly used in scientific applications.

• **OS supported**
  • Win7 Professional (english) 64 bits SP1.

**Prerequisites**

• **Required software packages**
  • download links
    • PCO and Silicon Software download (login/pw required)
    • VC++ download
    • GSL download
    • python download
    • numpy download
    • PyQt download
    • PyTango download
    • GIT download
  • md5 checksum and size of packages used (maybe not updated)

<table>
<thead>
<tr>
<th>Silicon Software Runtime 5.4.4</th>
</tr>
</thead>
<tbody>
<tr>
<td>f8317c5145bac803f142c51b7c54ba27  RuntimeSetup_with_Applets_v5.4.4_Win64.exe</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>pco-sdk 1.20</th>
</tr>
</thead>
<tbody>
<tr>
<td>eb73a0b0a950a66c066c0a8344e20c8ad9  read_me.txt</td>
</tr>
<tr>
<td>69a8f5667b71a8cf206d782e20f526ab  SW_PCOSDKWIN_120.exe</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CAMWARE v403_1</th>
</tr>
</thead>
<tbody>
<tr>
<td>a9f8b2e465b7702ff727ba349ef327e8  SW_CAMWAREWIN64_403_1.exe</td>
</tr>
</tbody>
</table>
VC++ compiler
Microsoft Visual Studio 2008
  Version 9.0.30729.1 SP
Microsoft .NET Framework
  Version 3.5 SP1

Installed Edition: Professional
Microsoft Visual C++ 2008  91605-270-4441125-60040
Microsoft Visual C++ 2008

Python
  8d10ff414192919ae93a989aba4963d14  numpy-MKL-1.8.1.win-amd64-py2.7.exe
  5a38820953d38db6210a90e58f85548d  PyTango-8.0.4.win-amd64-py2.7.exe
  b73f8753c76924bc7b75afaa6d304645  python-2.7.6.amd64.msi

cpo edge CLHS / for firmware upgrade to 1.19
  9790828ce5265bab88b895850d88eb6a9  pco.programmer_edgeHS.exe
  b2665e03a04a9f8835311f0e27d94  pco_clhs_info.exe
  7ef767684fb4ffaf5a5fac1af0c7679  sc2_clhs.dll
  2ed77878589846fd41f968dca3735b  README.txt
  6db7a27b0d7738762c879a33983dada  /FW_pco.edge_CLHS_020_V01_19.ehs

UTILS
  38ba677d295b4b6c17368bb66b661103  FileZilla_3.22.1_win64-setup_bundled.exe
  0377cc0a323617d16f24d080fb105  Git-1.9.0-preview20140217.exe
  3cbd2488210b6e7b3e7f005022d4  MobaXterm_Setup_7.1.msi

• Enviroment variables
• system variables

  >>> add manually the python path (it is not set by the installation program)
  PATH -> C:\Python26;

  >>> used for some utility batch files
  PATH -> C:\blissadm\bat;

• user variables

TANGO_HOST -> <host>:20000

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_PCO=true

For the Tango server installation, refers to PyTango Device Server.
Post installation actions

• **enable/disable PCO logs**

```plaintext
===> rename file extensions (C:\ProgramData\pco):
   .txt (disabled) / .log (enabled) ----+
      camware.log       ---- created by hand
      PCO_CD1g.log
      PCO_Conv.log
      SC2_Cam.log
```

• **Command prompt console (Visual Studio)**

```
> All Programs
   > Microsoft Visual C++ 2008 Express Edition
      > Visual Studio Tools
         > Visual Studio 2008 Command Prompt
```

• **TODO**
  • After installing PCO modules *Installation*
  • And probably Tango server *PyTango Device Server*

Configuration

• **TODO**

PCO EDGE notes
PC characteristics (used for PCO EDGE at ESRF)

- **PROCESSOR**

  2x Intel Xeon E5645 Six-Core CPU, 2.40GHz, 80W, Socket LGA1366, 12MB 5.86GT/sec

  CPU's: 2x Xeon SixCore E5645 2.40Ghz 12MB 5.86GT/sec
  Intel Xeon E5645 Six-Core CPU, 2.40GHz, 80W, Socket LGA1366, 12MB external cache. 5.86GT/sec QPI speed. 1333MHz memory speed (DDR3 only).

- **RAM**

  24 GB (6x DDR3-1333 Reg. ECC 4 GB module)

- **HD**

  C:
  WDC WD5003ABYX-01WERA1
  Western Digital 500 GB, 7200 RPM, SATA 2, 300 Mbps

  D:
  Adaptec RAID 5405/5405Q with 2 HD of 450 Gb -> RAID0 837 GB
  HUS156045VLS600
  Hitachi 450GB, 15,000RPM SAS / Serial Attached SCSI, 6Gbps

- **graphic card**

  Matrox G200eW

- **motherboard**

  Motherboard Extended ATX format 13.68in x 13in, (34.7cm x 33cm) (W x H);
  2 socket LGA 1366-pin. It supports processors Quad-Core Intel Xeon series 5500; QPI bus system (up to 6.4GT/s); *chipset Intel 5520*;
  18 socket DIMM 240 pin, support for up to 288GB memory DDR3 1333/1066/800MHz Registered or 48GB memory DDR3 unbuffered ECC, the real operating ram speed depends on the processor?s model and number of installed ram, best performances are achieved through a triple channel configuration;

- **PCI slots**

  1x PCIe x4 (in x8 slot)
  3x PCIe x8
  1x PCIe x8 (in x16 slot)
  2x PCIe x16

7.2. Windows Only
PCO EDGE - install instructions for Silicon Software Me4 Board

Check the document `camera/pco/doc/Me4_Installation_Test_e1.pdf` with the requirements and procedure to install the CameraLink grabber card. It is important in order to get the maximum transfer speed required by the PCO EDGE camera.

The boards tested by PCO are:

- Supermicro X8ST3
- GigaByte GA-X58A-UD3R
- Intel S5520
- Intel DX58SO2
- Supermicro X8DTH-iF

With the PC described in `PCO EDGE notes` the speed of the CameraLink is about **570 MB/s** (66% of the theoretic max of 860 MB/s).

**PCO EDGE - shutter mode (global/rolling)**

```python
cam.talk("rollingShutter 0")  # set shutter mode to GLOBAL

Cam.talk("rollingShutter 1")  # set shutter mode to ROLLING
```

After the change of the shutter mode, the cam is rebooted and requires about 10s to become ready, meanwhile the acq status is AcqConfig.

The validRanges (exposure and latency time) are updated after the mode change.

### 7.2.3 Perkin Elmer camera
Introduction

“PerkinElmer is a world leader in the design, development, and manufacture of Amorphous Silicon (aSi) Flat Panel Detectors (FPD) designed to perform across a wide range of medical, veterinary, and industrial, Non-Destructive Testing (NDT) applications. Our XRD family of detectors provide superior image resolution, high frame rates up to 30 frames per seconds (fps), energy levels form 20 keV -15 MeV and easy information storage and retrieval.”

The detector model we tested (ESRF) is : XRD 1621 CN ES

Prerequisite Windows 7

First, you have to install the PerkinElmer Windows7 SDK to the default path.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_PERKINELMER=true

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Camera initialisation

The camera will be initialized by created the PerkinElmer::Interface object. The contructor will take care of your detector configuration according to the SDK installation setup done before.

Std capabilities

This plugin has been implement in respect of the mandatory capabalites but with some limitations which are due to the camera and SDK features. We provide here further information for a better understanding of the detector specific capabilities.

- HwDetInfo
  - getCurrImageType/getDefImageType(): Bpp16 only.
  - setCurrImageType(): this method do not change the image type which is fixed to Bpp16.
- HwSync
  - get/setTrigMode(): the supported mode are IntTrig, ExtStartStop, ExtTrigReadout
Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK and the I-Kon cameras. A Shutter control, a hardware ROI and a hardware Binning are available.

- **HwBin**
  
  Some camera models support binning 4x4, 2x2, 4x2 4x2 and 1x1 and others support only 2x2. Camera type is provided when initing the sdk (_InitDetector()) and only camera of type 15 supports the long range of binning.

Configuration

- Nothing special to do, but read the manual for proper installation.

How to use

This is a python code example for a simple test:

```python
from Lima import PerkinElmer
from Lima import Core

hwint = PerkinElmer.Interface()
cnt = Core.CtControl(hwint)
acq = ct.acquisition()

# set offset and gain calibration, one image 1.0 second exposure
hwint.startAcqOffsetImage(1, 1.0)
hwint.startAcqGainImage(1, 1.0)

# set further hardware configuration
print (hwint.getGain())
hwint.setCorrectionMode(hwint.OffsetAndGain) # or No or OffsetOnly
hwint.setKeepFirstImage(False)

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='buffer/lcb18012/opisg/test_lima'
pars.prefix='testl_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# set accumulation mode
acq_pars= acq.getPars()

#0-normal, 1-concatenation, 2-accumu
acq_pars.acqMode = 2
acq_pars.accMaxExpoTime = 0.05
acq_pars.acqExpoTime =1
acq_pars.acqNbFrames = 1
```

(continues on next page)
```python
acq.setPars(acq_pars)
# here we should have 21 accumulated images per frame
print(acq.getAccNbFrames())

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadAllImages(0)
```

### 7.2.4 PhotonicScience

![Photonic Science Logo](image)

#### Introduction

“Photonic Science is a high technology independent manufacturer of scientific detector systems covering the range of visible to x-ray and neutron detection. The camera technology offered is wide ranging, from CCD, EMCCD, CMOS to image intensified systems.”

The CCD camera 4022 has been tested at ESRF on beamline ID11.

#### Prerequisite

TODO
Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_PHOTONICSCIENCE=true
```

For the Tango server installation, refer to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

**Camera initialisation**

TODO

**Std capabilities**

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Andor cameras.

- HwDetInfo
  TODO
- HwSync
  TODO

**Optional capabilities**

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK and the I-Kon cameras. A Shutter control, a hardware ROI and a hardware Binning are available.

- HwShutter
  TODO
- HwRoi
  TODO
- HwBin
  TODO
Configuration

TODO

How to use

This is a python code example for a simple test:

```python
from Lima import PhotonicScience
from lima import Core

# camera library path

cam = Xh.Camera('ImageStar4022_v2.5\imagestar4022control.dll')
hwint = Xh.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# configure some hw parameters

# set some low level configuration

# setting new file parameters and autosaving mode
saving=ct.saving()

pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)
```
7.3 Linux Only

7.3.1 ADSC camera

Introduction

ADSC stands for Area Detector System Corporation.

Note: The Lima module has been tested only with the 315r model.

Prerequisite

2 programs have to be running on the ADSC server:

- ccd_image_gather
- det_api_workstation

Initialisation and Capabilities

In order to help people to understand how the camera plugin has been implemented in LimA this section provide some important information about the developer’s choices.

Camera initialisation

Here are the available functions:

- SetHeaderParameters()
- UseStoredDarkImage()
- SetImageKind()
- SetLastImage()

Std capabilites

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the Adsc camera.

- HwDetInfo
  - Max image size is : 3072 * 3072
  - 16 bit unsigned type is supported
• HwSync
  – trigger type supported are: IntTrig

Optional capabilities

• HwBin
  – 1 * 1
  – 2 * 2

Configuration

No specific hardware configuration is needed.

How to use

here is the list of accessible functions to configure and use the ADSC detector:

```cpp
void setHeaderParameters(const std::string& header);
void setStoredImageDark(bool value);
bool getStoredImageDark(void);
void setImageKind(int image_kind);
int getImageKind(void);
void setLastImage(int last_image);
int getLastImage(void);

void setFileName(const std::string& name);
const std::string& getFileName(void);
void setImagePath(const std::string& path);
const std::string& getImagePath(void);
```

7.3.2 Andor SDK3
Introduction

Andor Technology manufacturer offers a large catalogue of scientific cameras. Covered scientific applications are low light imaging, spectroscopy, microscopy, time-resolved and high energy detection. Andor is providing a Software Development Tool (SDK) for both Windows and Linux, supporting different interface buses such as USB, CameraLink and also some specific acquisition PCI board. Unfortunately there was a significant API change between the v2 line of SDK and the brand new v3 of the SDK, and recent cameras are only supported by the v3 SDK, whilst this new SDK is not (yet?) supporting previously built cameras.

The Lima module has been tested only with these camera models:

- Neo (sCMOS 3-tap, full Camera Link, Linux OS)
- Zyla (5.5 sCMOS, full Camera Link, Linux OS)

Installation & Module configuration

First, you have to install the Andor SDK the default path (/usr/local). For our test we used the SDK for Linux version V3.3.30004.0 and ran the install script install_andor for which option 2 (64b linux) was selected, the default installation is made under /usr/local/ with:

- /usr/local/include, header files
- /usr/local/lib, library files
- /usr/local/andor/bitflow, files for the frame-grabber driver (including camera firmware/frame grabber configuration)

The Linux SDK 3.3 has shared libraries which has been compiled on recent linux kernel, check first you have the right kernel and libc available by compiling one of the example program available under examples/console. Andor3 python module needs at least the lima core module.

The best before using this Lima plugin with a Andor Neo camera is to test the proper setting of the frame-grabber driver and system configuration by using the two test programs included in the SDK. Those are typically found in /usr/local/andor/examples/ and are listdevices and image.

Then, follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_ANDOR3=true

For the Tango server installation, refers to PyTango Device Server.

Configuration

Connect the camera on both cameralink cables and power on.

How to use

A simple python test programm:

```python
from Lima import Andor
from lima import Core

# v camlink config path v camera index
cam = Andor3.Camera('/users/blissadm/local/Andor3/andor/bitflow', 0)
```

(continues on next page)
hwint = Andor3.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# configure some hw parameters
hwint.setTemperatureSP(-30)
hwint.setCooler(True)
.... wait here for cooling

# set some low level configuration
hwint.setCooler(True)
hwint.setTemperatureSP(-55)
hwint.setFanSpeed(cam.Low)
hwint.setAdcGain(cam.b11_low_gain)
hwint.setAdcRate(cam.MHz100)
hwint.setElectronicShutterMode(cam.Rolling)
hwint.setOverlap(False)

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.parameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# set accumulation mode
acq_pars= acq.getPars()

#0-normal,1-concatenation,2-accum
acq_pars.acqMode = 2
acq_pars.accMaxExpoTime = 0.05
acq_pars.acqExpoTime =1
acq_pars.acqNbFrames = 1

acq.setPars(acq_pars)
# here we should have 21 accumulated images per frame
print acq.getAccNbFrames()

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.WaitForAcq()
c.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
  time.sleep(1)
  lastimg = ct.getStatus().ImageCounters.LastImageReady

(continues on next page)
# read the first image
im0 = ct.ReadImage(0)

## 7.3.3 Aviex camera plugin

### Introduction

The PCCD-170170 is a large area detector (4096 x 4096) designed for use in WAXS or SAXS experiments in a vacuum environment.
The detector supports full frame, multiframe time-sliced, and streak camera modes of operation.

Used at the SWING beamline of Synchrotron SOLEIL to make timeresolved SAXS measurements together with another WAXS detector.

This Lima plugin controls an Aviex camera under linux.

It is based on the MX beamline control toolkit.

It has been tested at the Synchrotron SOLEIL facility, but has not been installed yet on a Beamline.
Module configuration

First, compile the Mx Library/Driver and install it in the default path (/opt/mx/).
Start the Mx driver with:

```
cd /opt/mx/sbin/
./mx start
```

Then, follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_AVIEX=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

There are 2 parameters to be filled with your Lima client:
- The detector friendly name: can be any string defined by user.
- The detector database file name: this file must contains configuration parameters such as IP adress, port.

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the Aviex camera.

- HwDetInfo
- Max image size is : 4096 * 4096
- 16 bit unsigned type is supported
- HwSync trigger type supported are:
  - IntTrig
  - ExtTrigSingle
Optional capabilities

- **HwBin**
  - 1 * 1
  - 2 * 2
  - 4 * 4
  - 8 * 8
  - Binning above are typical values, but binning is not necessarily square.

- **HwRoi**
  - Not yet implemented

Configuration

No specific hardware configuration is needed.

How to use

Here is the list of accessible functions to configure and use the Aviex detector:

```cpp
//-- Related to Aviex specific features
void getExpMultiplier(double& exp_mult);
void setExpMultiplier(double exp_mult);
void getLatencyTime(double& period_time);
void setLatencyTime(double period_time);
void getGapMultiplier(double& gap_mult);
void setGapMultiplier(double gap_mult);
void getMxLibraryVersion(std::string& version);
void getInternalAcqMode(std::string& acq_mode);

//! Available mode : ONESHOT, MULTIFRAME, GEOMETRICAL, MEASURE DARK, MEASURE FLOOD _ FIELD
void setInternalAcqMode(const std::string& mode);
void getReadoutDelayTime(double& readout_delay);
void setReadoutDelayTime(double readout_delay);
void getReadoutSpeed(bool& readout_speed);
void setReadoutSpeed(bool readout_speed);
void getInitialDelayTime(double& initial_delay);
void setInitialDelayTime(double initial_delay);

//! MASK_CORRECTION_BIT_POSITION = 0
//! BIAS_CORRECTION_BIT_POSITION = 1
//! DARK_CORRECTION_BIT_POSITION = 2
//! FLOOD_CORRECTION_BIT_POSITION = 3
//! GEOM_CORRECTION_BIT_POSITION = 12
void setCorrectionFlags(unsigned long);
```
7.3.4 Dexela camera plugin

Introduction

The Dexela detector is a brand product of PerkinElmer. PerkinElmer has recently Acquired Dexela Limited a manufacturer of CMOS flat panel. Nevertheless the Dexela detector SDK still remains not compatible with the other PerkinElmer detector SDK (see perkinelemer plugin) and one need to use this camera plugin instead.

Prerequisite

The Dexela detector model sensor2923 only has been tested at ESRF.

The detector is controlled via an acquisition board: PIXCI(R) E4 PCIExpress Camera Link board (EPIX,Inc.).

You need to install the acquisition card SDK. It was tested with 3.8 version (xclib). You can find them at http://www.epixinc.com/support/files.php .

You also need to install libdexela which is not yet GPL. See detail with mihael.koep@softwareschneiderei.de.

BIOS configuration

You should disable all power saving mode like CSTATE and disable also multiple-threading feature of cpu.

At ESRF, SuperMicro computers have to be configured like this:

- Simultaneous Multi-threading has to be disabled
- C1E support has to be disabled
- Intel CSTATE Tech has to be disabled

Linux kernel configuration

As the PIXCI acquisition card needs a low jitters configuration, you need to change some kernel parameters. To do so, you have to change in grub configuration file (under /etc/default/grub for debian) the GRUB_CMDLINE_LINUX_DEFAULT by adding these options:

```sh
pcie_aspm=off
intel_idle.max_cstate=0
processor.max_cstate=0
idle=poll
mce=ignore_ce
ipmi_si.force_kipmi=0
nmi_watchdog=0
noht
```

(continues on next page)
Nosoftlockup
isolcpus=0

the whole line should look something like this:

```
GRUB_CMDLINE_LINUX_DEFAULT="ipv6.disable=1 quiet pcio_aspm=off intel_idle.max_cstate=0 processor.max_cstate=0 idle=poll mce=ignore_ce ipmi_si.force_kipmi=0 nmi_watchdog=0 noht nosoftlockup isolcpus=0"
```

You also have to uninstall or disable the irqbalance process. On Debian you can simply type:

```
sudo apt-get purge irqbalance
```

### Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_DEXELA=true
```

For the Tango server installation, refers to *PyTango Device Server*.

### Initialization and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

#### Camera initialization

The camera will be initialized within the `DexelaInterface` object. The parameter to pass to `DexelaInterface()` constructor is the fill path need for the acquisition card. This file is generated by xcap software provided by PIXCI. you can find some example in the config directory.

#### Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with limitations according due to the detector specific features and with some programmer’s choices. We do not explain here the standard Lima capabilities but you can find in this section the useful information on the Dexela specific features.

- **HwDetInfo**
  
  The Dexela detector as a pixel size of 74.8e-6 m (74.8 um) and the image data type is fixed to 16bpp (bit per pixel).

- **HwSync**
  
  The supported trigger modes are IntTrig, IntTrigMult, ExtTrigMult and ExtGate.

The exposure time range is 0.0116 (1/86) to 120 seconds.

The latency time is not manage.
Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities in order to have an improved simulation.

- **HwShutter**
  
  There is no shutter capability.

- **HwRoi**
  
  There is no hardware capability, but Lima provides the software Roi as well.

- **HwBin**
  
  The supported hardware binning factors are 1x1, 2x2, and 4x4.

How to use

The LimaCCDs tango server provides a complete interface to the dexela plugin so feel free to test.

For a quick test one can use python, is this a short code example:

```python
from Lima import Dexela
from lima import Core
import time

hwint = Dexela.Interface('./sensor2923.fmt')
ct = Core.CtControl(hwint)
acq = ct.acquisition()

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='/tmp/
pars.prefix='testdexela_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.prepareAcq()
c.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)
```
7.3.5 Frelon camera

Introduction

The FReLoN camera is a 14 bit dynamic CCD camera, with a 2048*2048 pixel chip. This camera has been developed by the awesome people with the ‘Analog and Transient Electronic’ ESRF group.

Prerequisite

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_FRELON=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The Frelon plugin provides a helper class FrelonAcq which manages the initialisation sequence with the camera and interface object. An Espia board channel number should be set as the initialisation parameter (default is 0).

```python
frelon = Frelon.FrelonAcq(int(espia_dev_nb))
return frelon.getGlobalControl()
```
Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with limitations according to the detector specific features and with some programmer’s choices. We do not explain here the standard Lima capabilities but you can find in this section the useful information on the Dexela specific features.

- HwDetInfo
  TODO
- HwSync
  TODO

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities in order to have an improved simulation.

- HwShutter
  TODO
- HwRoi
  TODO
- HwBin
  TODO

Configuration

The main configuration will consist in providing the correct `DexelaConfig.cfg` file to the detector API. The file has to be provided by the manufacturer with a second file like `sensor2923.fmt`. The `.fmt` file contains some calibration data.

How to use

The LimaCCDs tango server provides a complete interface to the dexela plugin so feel free to test.

For a quick test one can use python, this is a short example code:

```python
from Lima import Frelon
from lima import Core
import time

FrelonAcq = Frelon.FrelonAcq(int(espia_dev_nb))
control = FrelonAcq.getGlobalControl()

acq = control.acquisition()

# setting new file parameters and autosaving mode
saving=control.saving()

pars=saving.getParameters()
pars.directory='./tmp/'
```

(continues on next page)
pars.prefix='testfrelon_'
pars.suffix='\.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)
acq.prepareAcq()
acq.startAcq()

# wait for last image (#9) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(1)
    lastimg = control.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)

### 7.3.6 Maxipix

**Introduction**

MAXIPIX is a high spatial resolution (small pixels), high frame rate, photon-counting pixel detector developed by ESRF. MAXIPIX is based on MEDIPIX2/TIMEPIX readout ASICs developed by CERN and the MEDIPIX2 collaboration. The active detector element consists of a hybrid pixel circuit glued on a chipboard and connected to it with microwire connections. The hybrid pixel circuit consists itself of a pixelated semiconductor sensor connected to one or several readout ASICs by individual micro solder bumps on each pixel. Various module formats are available and may implement either MEDIPIX2 or TIMEPIX ASICs. Both ASICs have identical pixel geometries but different characteristics as regards principally the lowest energy threshold, the discriminator range, and the available detection modes.

We provide today Maxipix 5x1, 4x1 and 1x1 formats based on both TIMEPIX and MEDIPIX2 ASICs. Beamlines are equipped with the detector, Espia card and a specific computer running CentOS 5 x86_64.
Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_MAXIPIX=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the `Maxipix::Camera` class. Camera constructor aims to load the configuration and calibration data to the detector backend electronic (Priam card).

There are so many hardware parameters you can set, but refer to the maxipix documentation for a good practice.

```
set/getSignalLevel() set/getReadLevel() set/getTriggerLevel() set/getShutterLevel() set/getReadyMode()
set/getGateMode() set/getFillMode() set/getEnergy()
```

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera. We only provide here extra information for a better understanding of the capabilities for Maxipix cameras.

- **HwDetInfo**
  
  `getCurrImageType/getDefImageType()`: always 16bpp.
  
  `setCurrImageType()`: this method do not change the image type which is fixed to 16bpp.

- **HwSync**
  
  `get/setTrigMode()`: supported modes are IntTrig, IntTrigMult, ExtTrigSingle, ExtTrigMult and ExtGate.

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by this detector. A Shutter control.

- **HwShutter**
  
  `setMode()`: only ShutterAuto and ShutterManual modes are supported.
**Configuration**

Only provided configuration files (.cfg and .bpc) must be used for your detector, you must not change those files. Each detector has its own set of files. Please contact ESRF Detector group for help.

**How to use**

This is a python code example of a simple acquisition:

```python
from Lima.Maxipix import Maxipix
from lima import Core

#----------------------------------------------------------------------
# config name (.cfg file) |
#------------------------+ |
# config path | |
#------------------- + | |
# espia channel | | |
# v v v

# setting new file parameters and autosaving mode
saving = ct.getSaving()

pars = saving.getParameters()
pars.directory = '/buffer/lcb18012/opisg/test_lima'
pars.prefix = 'test1_'
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# get current acquisition parameters
acq_pars = acq.getPars()

#0-normal, 1-concatenation, 2-accumu
acq_pars.acqMode = 2
acq_pars.acqMaxExpoTime = 0.05
acq_pars.acqExpoTime = 1
acq_pars.acqNbFrames = 1

acq.setPars(acq_pars)
# here we should have 21 accumulated images per frame
print acq.getAccNbFrames()
```

(continues on next page)
# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (9) ready
lastimg = c.t.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(1)
    lastimg = c.t.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = c.t.ReadImage(0)

7.3.7 DECTRIS EIGER
**Introduction**

The EIGER 1M is a high performance X-Ray detector system. It is made of two subsystems: a detector and a control server. The control server is driven using an HTTP RESTful interface.

A C++ API for LiMa has been developed at Synchrotron SOLEIL.

**Prerequisite**

Some dependencies need to be installed:

- libcurl
- librZ4
- libzmq
- libjsoncpp

To install all dependencies on debian like system, use this command:

```bash
$ sudo apt-get install libcurl4-gnutls-dev librZ4-dev libzmq3-dev libjsoncpp-dev
```

**Installation and Module configuration**

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_EIGER=true
```

For the Tango server installation, refers to *PyTango Device Server*.

**Initialisation and Capabilities**

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

**Camera initialization**

Initialization is performed automatically within the Eigercamera object. By default the stream will be use to retrieved images unless hardware saving is activated (CtSaving::setManagedMode(CtSaving::Hardware))

**Std capabilities**

- HwDetInfo

<table>
<thead>
<tr>
<th>Capability</th>
<th>1M Value</th>
<th>4M Value</th>
<th>9M Value</th>
<th>16M Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Maximum image size</td>
<td>1030 * 1065</td>
<td>2070 * 2167</td>
<td>3110 * 3269</td>
<td>4150 * 4371</td>
</tr>
<tr>
<td>Pixel depth</td>
<td>12 bits</td>
<td>12 bits</td>
<td>12 bits</td>
<td>12 bits</td>
</tr>
<tr>
<td>Pixel size</td>
<td>75µm * 75µm</td>
<td>75µm * 75µm</td>
<td>75µm * 75µm</td>
<td>75µm * 75µm</td>
</tr>
<tr>
<td>Maximum frame rate</td>
<td>3000Hz</td>
<td>750Hz</td>
<td>238Hz</td>
<td>133Hz</td>
</tr>
</tbody>
</table>
• HwSync
  Supported trigger types are:
  • IntTrig
  • IntTrigMult
  • ExtTrigSingle
  • ExtTrigMult
  • ExtGate
  • There is no hardware support for binning or roi.
  • There is no shutter control.

Optional capabilities

• Cooling
  • The detector uses liquid cooling.
  • The API allows accessing the temperature and humidity as read-only values.

At the moment, the specific device supports the control of the following features of the Eiger Dectris API. (Extended description can be found in the Eiger API user manual from Dectris).

  • **Photon energy**: This should be set to the incoming beam energy. Actually it’s an helper which set the threshold
  • **Threshold energy**: This parameter will set the camera detection threshold. This should be set between 50 to 60 % of the incoming beam energy.
  • **Auto Summation** (if activate image depth is 32 and, if not image depth is 16)
  • **HwSaving**: This detector can directly generate hd5f, if this feature is used. Internally Lima control the file writer Eiger module. This capability can be activated though the control part with CtSaving object with setMan-agedMode method.
  • **Counts correction**
  • **Efficiency correction**
  • **Flatfield correction**
  • **LZ4 Compression**
  • **Virtual pixel correction**
  • **Pixelmask**
Configuration

- Device configuration

The default values of the following properties must be updated in the specific device to meet your system configuration.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Default value</th>
</tr>
</thead>
<tbody>
<tr>
<td>DetectorIP</td>
<td>Defines the IP address of the Eiger control server (ex: 192.168.10.1)</td>
<td>127.0.0.1</td>
</tr>
</tbody>
</table>

How to use

This is a python code of a simple acquisition:

```python
from Lima import Eiger
from lima import Core

#------------------+
# | v ip adress or hostname
# cam = Eiger.Camera(lid32eiger1)
# hwint = Eiger.Interface(cam)
# ct = Core.CtControl(hwint)
# acq = ct.acquisition()

# set hardware configuration
# refer to the Dectris Eiger documentation for more information
cam.setCountrateCorrection(False)
cam.setFlatfieldCorrection(True)
cam.setAutoSummation(False)
cam.setEfficiencyCorrection(True)
cam.setVirtualPixelCorrection(True)
cam.setPixelMask(True)

# read some parameters
print (cam.getTemperature())
print (cam.getHumidity())

# set energy threshold in KeV
cam.setThresholdEnergy(16.0)
cam.setPhotonEnergy(16.0)

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)
```

(continues on next page)
# set accumulation mode
acq_pars = acq.getPars()

# now ask for 10 msec exposure and 10 frames
acq.setAcqExpoTime(0.01)
acq.setNbImages(10)

ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

### 7.3.8 Dectris Mythen camera
Introduction

Server for the control of a Mythen detector.

Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_MYTHEN=true
```

For the Tango server installation, refer to PyTango Device Server.

Installation

Configuration

7.3.9 Dectris Mythen3
Introduction

Server for the control of a Mythen detector.

Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_MYTHEN=true
```

For the Tango server installation, refers to PyTango Device Server.

Testing

Here is a simple python test program:

```python
import time
from Lima import Mythen3
from Lima import Core
import time

camera = Mythen3.Camera("160.103.146.190", 1031, False)
interface = Mythen3.Interface(camera)
control = Core.CtControl(interface)

# check its OK
print camera.getDetectorType()
print camera.getDetectorModel()
print camera.getVersion()

nframes=10
acqtime=2.0
# setting new file parameters and autosaving mode
saving=control.saving()
saving.setDirectory("/buffer/dubble281/mythen")
saving.setFramesPerFile(nframes)
saving.setFormat(Core.CtSaving.HDF5)
saving.setPrefix("mythen3_")
saving.setSuffix(".hdf")
saving.setSavingMode(Core.CtSaving.AutoFrame)
saving.setOverwritePolicy(Core.CtSaving.Overwrite)

# do acquisition
acq = control.acquisition()
acq.setAcqExpoTime(acqtime)
acq.setAcqNbFrames(nframes)

control.prepareAcq()
control.startAcq()
time.sleep(25)
```
7.3.10 Dectris Pilatus

Introduction

The PILATUS detector (pixel apparatus for the SLS) is a novel type of a x-ray detector, which has been developed at the Paul Scherrer Institut (PSI) for the Swiss Light Source (SLS). PILATUS detectors are two-dimensional hybrid pixel array detectors, which operate in single-photon counting mode. A hybrid pixel that features single photon counting, comprises a preamplifier, a comparator and a counter. The preamplifier enforces the charge generated in the sensor by the incoming x-ray; the comparator produces a digital signal if the incoming charge exceeds a predefined threshold and thus, together with the counter, one obtains a complete digital storage and read-out of the number of detected x-rays per pixel without any read-out noise or dark current!

PILATUS detectors feature several advantages compared to current state-of-the-art CCD and imaging plate detectors. The main features include: no readout noise, superior signal-to-noise ratio, read-out time of 5 ms, a dynamic range of 20bit, high detective quantum efficiency and the possibility to suppress fluorescence by a energy threshold that is set individually for each pixel. A more complete comparison is given in Table 1. The short readout and fast framing time allow to take diffraction data in continuous mode without opening and closing the shutter for each frame (see Fig. 1). For a comparison on the response to x-rays of integrating and single photon counting detectors see Fig. 2.

Because of the specified properties, PILATUS detectors are superior to state-of-the-art CCD and imaging plate detectors for various x-ray detection experiments. Major improvements can be expected for time-resolved experiments, for the study of weak diffraction phenomena (e.g. diffuse scattering), for accurate measurements of Bragg intensities, for resonant scattering experiments,...

Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_PILATUS=true

For the Tango server installation, refers to PyTango Device Server.

Installation

On Pilatus PC, create as root a ramdisk of 8GB which will be used by Lima dserver as temporary buffer:

- edit file /etc/fstab and add the following line:

```
none /lima_data tmpfs size=8g,mode=0777 0 0
```

- make the directory:

```
mkdir /lima_data
```

- and finally mount the ramdisk:
mount -a

- For Pilatus3, edit file `~det/p2_det/config/cam_data/camera.def` and add these two lines:
  - `camera_wide = WIDTH_OF_THE_DETECTOR`
  - `camera_high = HEIGHT_OF_THE_DETECTOR`

### Start the system

- Log on the detector pc as `det` user start `tvx/camserver`:
  ```
  cd p2_det
  ./runtvx
  ```
- when `tvx` has finished initializing `camserver` just type `quit` in `tvx` window
- Log on the detector pc as an other user or `det`
  ```
  cd WHERE_YOU_HAVE_INSTALL_PILATUS_TANGO_SERVER
  TANGO_HOST=Host:Port python LimaCCD.py instance_name
  ```

If the `camserver` window notice a connection, seems to work :)

### How to use

This is a python code example for a simple test:

```python
from Lima import Pilatus
from Lima import Core

cam = Pilatus.Camera()
hwint = Pilatus.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# set some low level configuration
cam.setThresholdGain(1)
cam.setFillMode(True)
cam.setEnergy(16.0)
cam.setHardwareTriggerDelay(0)
cam.setNbExposurePerFrame(1)

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
```
7.3.11 Finger Lakes Instrumentation Microline camera plugin

7.3.11 Finger Lakes Instrumentation Microline camera plugin

Introduction

FLI supplies cameras to more than 50 countries for life science imaging, veterinary radiology, astronomy, forensics, transmission electron microscopy, and a wide range of other applications. Our on-site staff includes a talented group of mechanical, electrical, and software engineers. FLI provides a two Software Development Tool (SDK) for both Windows and Linux.

The Lima module as been tested only with this cameras models:

- IKon-M and IKon-L (USB interface, Linux OS debian 6)
- IKon-L (USB interface, Windows XP - 32bits)

Prerequisites

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_FLI=true

For the Tango server installation, refers to PyTango Device Server.
Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the `AndorCamera` object. The `AndorCamera` constructor sets the camera with default parameters for Preampifier-Gain, VerticalShiftSpeed and the ADC/HorizontalSpeed. These parameters are optimized for the faster mode, which means the maximum gain, the “fasten recommended” VSSpeed (i.e. as returned by GetFastestRecommendedVSSpeed() SDK function call) and the ADC with the faster Horizontal speed.

All the parameters can be set and get using the corresponding methods, the default values (max speeds and gain) can be applied with -1 as passed value:

- `set/getPGain()`
- `set/getVsSpeed()`
- `set/getADCSpeed()`

Some other methods are available but they can not be supported depending on which camera model you are using:

- `set/getHighCapacity()`
- `set/getFanMode()`
- `set/getBaselineClamp()`

The above parameters, only support enumerate type for values.

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Andor cameras.

- **HwDetInfo**

  `getCurrImageType/getDefImageType()`: the methods call the SDK GetBitDepth() function to resolve the image data type. The bit-depth correspond to the AD channel dynamic range which depends on the selected ADC channel. By experience and with IKon detectors we only have Bpp16 of dynamic range, but the methods can return Bpp8 and Bpp32 as well.

  `setCurrImageType()`: this method do not change the image type which is fixed to 16bpp.

- **HwSync**

  `get/setTrigMode()`: the only supported mode are IntTrig, ExtTrigSingle, ExtGate and IntTrigMult
Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK and the I-Kon cameras. A Shutter control, a hardware ROI and a hardware Binning are available.

- **HwShutter**
  
  setMode(): only ShutterAuto and ShutterManual modes are supported

- **HwRoi**
  
  There is no restriction for the ROI setting

- **HwBin**
  
  There is no restriction for the Binning but the maximum binning is given by the SDK function GetMaximumBinning() which depends on the camera model

Configuration

Plug your USB camera on any USB port of the computer, that’s it!

How to use

This is a python code example for a simple test:

```python
from Lima import FLI
from lima import Core

cam = Andor.Camera('/dev/fliusb0')
hwint = Andor.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# setting new file parameters and autosaving mode
saving = ct.saving()
pars = saving.getParameters()
pars.directory = '/buffer/lcb18012/opisg/test_lima'
pars.prefix = 'test1_'
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# set accumulation mode
acq_pars = acq.getPars()

# 0-normal, 1-concatenation, 2-accumu
acq_pars.acqMode = 2
acq_pars.accMaxExpoTime = 0.05
acq_pars.acqExpoTime = 1
acq_pars.acqNbFrames = 1
acq.setPars(acq_pars)
```

(continues on next page)
# here we should have 21 accumulated images per frame
print acq.getAccNbFrames()

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

## 7.3.12 imXPAD

### Introduction

The imXpad detectors benefit of hybrid pixel technology, which leads to major advantages compared to the other technologies. These advantages are mainly provided by direct photon conversion and real time electronic analysis of X-ray photons. This allows for direct photon counting and energy selection.

XPAD detectors key features compared to CCDs and CMOS pixels detectors are:

- Noise suppression
- Energy selection
- Almost infinite dynamic range
• High Quantum Efficiency (DQE(0) ~100%, dose reduction)
• Ultra fast electronic shutter (10 ns)
• Frame rate > 500 Hz

Prerequisite

In order to operate the imXpad detector, the USB-server or the PCI-server must be running in the computer attached to the detector.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_IMXPAD=true

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

imXpad camera must be initialised using 2 parameters:

1) The IP adress where the USB or PCI server is running
2) The port number use by the server to communicate.

Std capabilities

• HwDetInfo
  getCurrImageType/getDefImageType():
• HwSync:
  get/setTrigMode(): the only supported mode are IntTrig, ExtGate, ExtTrigMult, ExtTrigSingle.

Optional capabilities

This plugin does not offer optional hardware capabilities.

How to use

This is a python code example for a simple test:

```python
from Lima import imXpad
from Lima import Core
import time

# Setting XPAD camera (IP, port)
cam = imXpad.Camera('localhost', 3456)

HWI = imXpad.Interface(cam)
CT = Core.CtControl(HWI)
CTa = CT.acquisition()
CTs = CT.saving()

#To specify where images will be stored using EDF format
CTs.setDirectory("./Images")
CTs.setPrefix("id24_")
CTs.setFormat(CTs.RAW)
CTs.setSuffix(".bin")
CTs.setSavingMode(CTs.AutoFrame)
CTs.setOverwritePolicy(CTs.Overwrite)

#To set acquisition parameters
CTa.setAcqExpoTime(0.001) #1 ms exposure time.
CTa.setAcqNbFrames(10) # 10 images.
CTa.setLatencyTime(0.005) # 5 ms latency time between images.

#To change acquisition mode
cam.setAcquisitionMode(cam.XpadAcquisitionMode.Standard)

#To set Triggers. Possibilities: Core.IntTrig, Core.ExtGate, Core.ExtTrigMult, Core.
˓
  -ExtTrigSingle.
CTa.setTriggerMode(Core.IntTrig)

#To set Outputs.
cam.setOutputSignalMode(cam.XpadOutputSignal.ExposureBusy)

#ASYNCHRONOUS acquisition
CT.prepareAcq()
CT.startAcq()

#SYNCHRONOUS acquisition
CT.prepareAcq()
CT.startAcq()
cam.waitAcqEnd()

#To abort current process
#CT.stopAcq()

#Load Calibration from file
```

(continues on next page)
7.3.13 Merlin camera

Introduction

The Merlin Medipix3Rx Quad Readout detector system from Diamond Light Source Ltd is a photon counting solid state pixel detector with a silicon sensor.

The Lima module has only been tested in a 2 x 2 configuration, but is available in a 4 x 1 configuration.

There is extensive documentation :ref:`Merlin_and_Medipix3_Documentation_v0.7.pdf`
Prerequisite

The Merlin detector system is based on a National Instruments FlexRIO PXI FPGA system. It incorporates an embedded PC running Windows with a LabView graphical user interface, incorporating a socket server, which this plugin communicates with. This program must be running prior to starting Lima.

Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_MERLIN=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you good knowledge regarding camera features within the LIMA framework.

Camera initialisation

The camera has to be initialized using the `MerlinCamera` class. The constructor requires the hostname of the detector system.

Std capabilities

This plugin has been implemented with the mandatory capabilities, with some limitations due to the camera server implementation.

- HwDetInfo
  The detector is set to full image size at startup which means a binning of 1x1. There is no hardware binning
- HwSync
  The supported trigger modes are:
  - IntTrig
  - IntTrigMult
  - ExtTrigSingle
  - ExtTrigMult
Testing

This is a simple python test program:

```python
from Lima import Merlin
from Lima import Core
import time

camera = Merlin.Camera('<hostname>')
interface = Merlin.Interface(camera)
control = Core.CtControl(interface)

acq = control.acquisition()

# check its OK
print camera.getDetectorType()
print camera.getDetectorModel()
print camera.getSoftwareVersion()

nframes=5
acqtime=3.0
# setting new file parameters and autosaving mode
saving=control.saving()

saving.setDirectory('/home/grm84/data')
saving.setFramesPerFile(nframes)
saving.setFormat(Core.CtSaving.HDF5)
saving.setPrefix("merlin_")
saving.setSuffix(".hdf")
saving.setSavingMode(Core.CtSaving.AutoFrame)
saving.setOverwritePolicy(Core.CtSaving.Append)

# do acquisition
acq=control.acquisition()
acq.setAcqExpoTime(acqtime)
acq.setAcqNbFrames(nframes)

control.prepareAcq()
control.startAcq()

# wait for last image (#4) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg !=nframes-1:
    time.sleep(0.01)
    lastimg = control.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)
```

7.3. Linux Only
7.3.14 PIXIRAD (PX1 and PX8) camera plugin

PIXIRAD-1
Top:
The first commercial PIXIRAD-1 module.
Side:
Inside of PIXIRAD-1 during its commissioning phase. The unit contains:
• the Gigabit Ethernet DAQ,
• the generation of High and Low Voltages supply,
• the distribution and the cooling control.
Externally only a 12 V power supply (laptop type) is needed.
Introduction

PIXIRAD Imaging Counters s.r.l. is an INFN Spin-off company introducing an innovative, high quality X-ray imaging sensor with intrinsic digital characteristics. It is based on Chromatic Photon Counting technology and represents a radical leap forward compared to the standard methods currently on the market.

The PIXIRAD imaging sensors are able to count individually the incident X-ray photons and to separate them in real time according to their energy (two color images per exposure).

- Global count rate > 200 GHz
- Energy range 1-100 keV
- Energy resolution better than 2 keV (FWHM) @20 keV

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_PIXIRAD=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera has to be initialized using the `Pixirad::Camera` class. The default constructor does accept parameters:

**Std capabilities**

This plugin has been implement in respect of the mandatory capabilites but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities.

- HwDetInfo
  
  TODO

- HwSync
  
  The minimum latency time is 1 ms.

- The supported trigger modes are depending of the chosen frame mode:
  
  - IntTrig
  
  - ExtTrigMult
Optional capabilities

- HwReconstruction
  TODO

Specific control parameters

Some specific parameters are available within the camera hardware interface. Those parameters should be used carefully, please refer to the camera SDK (or user’s guide) documentation for further information.

```cpp
void autocalibration();
void setHighThreshold0(float t);
void getHighThreshold0(float & t);
void setLowThreshold0(float t);
void getLowThreshold0(float & t);
void setHighThreshold1(float t);
void getHighThreshold1(float & t);
void setLowThreshold1(float t);
void getLowThreshold1(float & t);
void setDeadTimeFreeMode(Camera::DeadTimeFreeMode dtf);
void getDeadTimeFreeMode(Camera::DeadTimeFreeMode &dtf);
void setNbiMode(Camera::SensorConfigNBI nbi);
void getNbiMode(Camera::SensorConfigNBI &nbi);
void setAsicMode(Camera::SensorConfigASIC asic);
void getAsicMode(Camera::SensorConfigASIC &asic);
void setHybridMode(Camera::SensorConfigHybrid hybrid);
void getHybridMode(Camera::SensorConfigHybrid &hybrid);
void setSensorConfigBuild(Camera::SensorConfigBuild build);
void getSensorConfigBuild(Camera::SensorConfigBuild &build);
void setRunConfigMode(Camera::RunConfigMode mode);
void getRunConfigMode(Camera::RunConfigMode &mode);
void setCoolingTemperatureSetpoint(float t);
void getCoolingTemperatureSetpoint(float & t);
void setCoolingMode(Camera::CoolingMode mode);
void getCoolingMode(Camera::CoolingMode &mode);
void setHighVoltageBiais(float hv);
void getHighVoltageBiais(float & hv);
void setHVBiaisModePower(Camera::HVBiaisPower mode);
void getHVBiaisModePower(Camera::HVBiaisPower &mode);
void setHVBiaisMode(Camera::HVMode mode);
```
Basic network configuration

The camera has 192.168.0.1/24 adress. The detector pc has to be configured likewise. The recommended option is to have one good quality network interface dedicated to the pixirad, and one for the rest of the world.

- Case one (Recommended), dedicated interface:

```c
auto eth1
iface eth1 inet static
address 192.168.0.100
```

7.3. Linux Only
• Case two, one interface, with a router handling two subnetworks:

Configuration with an alias on interface eth0:

```plaintext
auto eth0:1
iface eth0:1 inet static
address 192.168.0.100
netmask 255.255.255.0
mtu 1500
```

Test examples

With python

• Test directly the camera within python:

```python
from Lima import Core
from Lima import Pixirad as PixiradAcq

camera = PixiradAcq.Camera("192.168.0.1", 2222, "PX8")
camera.init()
```

• Set the number of image treatment threads according to the number of CPU available on your mighty machine:

```python
Core.Processlib.PoolThreadMgr.get().setNumberOfThread(20)
```

• Create your camera with its network settings and model (PX8 or PX1)

```python
print "\n\n\n

======= INIT ========
"
camera_interface = PixiradAcq.Interface(camera)
# Set some feature (check manual)
# color mode (only 1 col mode supported)
camera_interface.setColorMode(camera.COLMODE_1COL0)
# Set point (more than acheavable by the peliter to have full powa):
camera.setCoolingTemperatureSetpoint(-50)
# Set some energy thresholds (check manual, as they will fall in gain level
˓→(ranges of energy).
camera.setLowThreshold0(10)
camera.setHighThreshold0(60)
camera.setLowThreshold1(10)
camera.setHighThreshold1(60)
# Some high tension management
camera.setHighVoltageBiais(2100)
camera.setHVBiasModePower(1)
camera.setHighVoltageDelayBeforeOn(3)
camera.setHVRefreshPeriod(1000);
# some ethernet interface
camera_interface.setTrsfMode(camera.UNMOD)
```
# Get control over things:
print "\n\n\n\n======= CONTROL ======== \n"
control = Core.CtControl(camera_interface)
# set how much you want lima to buffer memory for treatment.
control.buffer().setMaxMemory(70)

# Get the object with whom you will play :
print "\n\n\n\n======= ACQUISITION OBJECT ======= \n"
acq = control.acquisition()
# Define trigger:
acq.setTriggerMode(Core.IntTrig)
#acq.setTriggerMode(Core.ExtTrigMult)

# save somewhere
saving = control.saving()
pars=newsaving.getParameters()
pars.directory='/tmp/test'
pars.prefix=basename
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# Take images !
# expo time for one frame :
acq.setAcqExpoTime(0.01)
# number of frames:
acq.setAcqNbFrames(10)
# get it !
control.prepareAcq();
control.startAcq()

# pretty ones now !
# Take many (100) images and accumulate them to have better stats and one-image written:
acq.setAcqMode(Core.Accumulation)
# Max expo time per frame:
acq.setAccMaxExpoTime(0.01)
# Total time for the accumulation:
acq.setAcqExpoTime(1);
# how many accumulated images:
acq.setAccNbFrames(1)
# get them all and keep one:
control.prepareAcq();
control.startAcq()
With Tango

- Properties

```
initial_model = PX8  // or PX1
ip_address = 192.168.0.1
port_number = 2222
```

- PyTango client connection examples:

```
import PyTango
pixi = PyTango.DeviceProxy("d05/pixirad/pixirad")
limaccd = PyTango.DeviceProxy("d05/pixirad/pixirad8")
pixi.cooling_temperature_setpoint = -50
pixi.high_voltage_biais = 2100
pixi.dead_time_free_mode = 'DEAD_TIME_FREE_MODE_OFF'
pixi.color_mode = 'COLMODE_1COLO'
pixi.low_threshold0 = 1
pixi.high_threshold0 = 99
pixi.low_threshold1 = 1
pixi.high_threshold1 = 99
#pixi.sensor_config_build = 'PX8'
pixi.h_v_bias_mode_power = 1
pixi.trsf_mode = "UNMOD"
limaccd.buffer_max_memory = 80
limaccd.acq_nb_frames = 0
limaccd.acq_expo_time = 0.01
limaccd.prepareAcq()
limaccd.startAcq()
```

Advanced configuration and optimization (optional)

The camera will send the images as small (1490) udp datagrams, as fast as it can, nearly saturating the bandwidth of the 1Gb ethernet link. Bad network cards, or high latency systems will result in a loss of part of the image. If this happens, several points needs checking. The ethernet card driver might drop packets (and as they are UDP, there won’t be any chace to see them). The linux kernel UDP buffer might saturate and willingly drop packets (but you knows it at least). In this case, it means that your reading loop (reading from the linux udp buffer) is too slow.

Here are a couple of options:

- Using FIFO realtime mode can help.
- Tuning network buffers can help.
- Changing ethernet card can save your skin, and avoid you loosing weeks fine tuning muddy cards.

Realtime mode

In : /etc/security/limits.conf add :

```
username - rtprio 5
```

In soft:
pthread_t this_thread = pthread_self();
struct sched_param params;
params.sched_priority = 5;
ret = pthread_setschedparam(this_thread, SCHED_FIFO, &params);
if (ret != 0) { std::cout << "Check /etc/security/limits.conf " << std::endl; }

**Kernel tuning**

`man udp`

**Change in /etc/sysctl.conf and validate with `sysctl -p`**

```bash
net.core.rmem_max = 256217728
net.core.wmem_max = 256217728
net.ipv4.udp_mem = 131072 262144 524288
net.ipv4.udp_rmem_min = 65536
net.core.netdev_max_backlog = 65536
net.core.somaxconn = 1024
```

**Network card driver tuning**

```bash
ethtool -g eth1
```

Ring parameters **for** eth1:

Pre-set maximums:
- RX: 4096
- RX Mini: 0
- RX Jumbo: 0
- TX: 4096

Current hardware settings:
- RX: 512
- RX Mini: 0
- RX Jumbo: 0
- TX: 512

Increased with:

```bash
ethtool -G eth1 rx 4096
```

**Troubleshootings**

**UDP debug tips**

If you suspect drop of UDP datagram due to a too small kernel buffer (the plugin is too slow to treat the buffer, it filled and drop frames)

```bash
cat /proc/net/udp
```

And check the drop column.
cat /proc/sys/net/core/rmem_max
tells you the buffer size
by default: 131071
Enough for 100 images:

net.core.rmem_max = 507217408

Possible problems with network adapters

List of known to work adapters
Embedded motherboard card on optiplex 980:
  • Intel Corporation 82578DM Gigabit Network Connection (rev 05)

List of non working adapters
Intel pro 1000 on PCI card (82541GI) (debian 7 & 9):
  • Intel Corporation 82541GI Gigabit Ethernet Controller
  • Intel Corporation 82541PI Gigabit Ethernet Controller (rev 05)

Possible problems with Chillers

Symptoms: strippy images

The goal is to setup your temperature settings as to have the peltier full time @ max power. If the peltier is regulating the temperature, stripes appears in the images. A easy way is to setup a -50C unreachable goal for the detector and let it stabilise to whathever temperature it can reach based on chiller setting. Chiller is supposed to be set at 16degC. Going bellow needs a hutch humidity well controlled.

7.3.15 PointGrey
Introduction

“Point Grey is a world-leading designer and manufacturer of innovative, high-performance digital cameras for industrial, life science, and traffic applications. We offer a unique and comprehensive portfolio of USB 3.0, GigE, FireWire, USB 2.0 and Camera Link products known for their outstanding quality, ease of use, and unbeatable price-performance.”

The Lima module has been tested only with this GigE cameras models:

- Blackfly 1024x768 (model BFLY-PGE-05S2M)

Prerequisite

First, you have to install the PointGrey FlyCapture SDK. We only tested it on debian6 and using the SDK version 2.3.19 (the latest one compatible with debian6 libc).

PointGrey python module need at least the lima core module.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_POINTGREY=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you good knowledge regarding camera features within the LIMA framework.

Camera initialisation

The camera has to be initialized using the PointGreyCamera class. The default constructor needs at least the serial number of your camera in order to get the network connection setting up. In addition one can provide both `package_size` and `packet_delay` parameters. By default no value is passed.

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Andor cameras.

- HwDetInfo
  
  `getPixelSize()`: the method just returns -1, it has to be implemented in further version. `get/setImageType()`: the plugin only supports Bpp8 and Bpp16

- HwSync

  `get/setTriggerMode()`: Depending of the camera model, but some can not support any trigger mode. Otherwise the only implemented modes are IntTrig and ExtTrigSingle. IntTrigMult is normally a mandatory mode (for any camera) and will be implemented in next version.

7.3. Linux Only
Optional capabilities

None has been implemented for this camera plugin.

Specific control parameters

Some specific parameters are available within the camera hardware interface. Those parameters should be used carefully and one should refer to the camera SDK (or user’s guide) documentation for a better understanding.

- get/setPacketSize()
- get/setPacketDelay()
- get/setGain()
- get/setAutoGain()
- getGainRange()

The following parameters can break the synchronisation with the LIMA HwSync layer by changing the camera internal exposure time.

- get/setAutoExpTime()
- get/setFrameRate()
- get/setAutoFrameRate()

Network Configuration

- Depending on your network infrastructure you will need to configure a fix IP address for the camera or use a DHCP setup instead.

  The linux SDK provides a configuration tool called GiGEConfigCmd. The Windows SDK version provides a graphical tool, GigEConfigurator.exe.

- Then in the PointGrey Tango device set the property camera_serial using the camera serial number (sticked on the camera).

- If you are running the server with linux kernel >= 2.6.13, you should add this line into etc/security/limits.conf. With the following line, the acquisition thread will be in real time mode:

```
USER_RUNNING_DEVICE_SERVER - rtprio 99
```

How to use

This is a python code example for a simple test:

```
from Lima import PointGrey
from lima import Core

cam = PointGrey.Camera(13125072)
hwint = PointGrey.Interface(cam)
control = Core.control(hwint)

acq = control.acquisition()
```

(continues on next page)
# configure some hw parameters
hwint.setAutoGain(True)

# setting new file parameters and autosaving mode
saving=control.saving()

pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 10ms sec. exposure and 100 frames
acq.setAcqExpoTime(0.01)
acq.setNbImages(100)

control.prepareAcq()
control.startAcq()

# wait for last image (#99) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg !=99:
    time.sleep(.01)
    lastimg = control.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)

7.3.16 Prosilica

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Introduction

AVT offers a large choice of FireWire and GigE cameras for machine vision, computer vision and other industrial or medical applications. Cameras by AVT and Prosilica include sensitive machine vision sensors (CCD and CMOS, VGA to 16 Megapixels) and fit a wide range of applications.

The Lima module as been tested with color and B/W GigE camera.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_PROSILICA=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you good knowledge regarding camera features within the LIMA framework.

Camera initialisation

The camera will be initialized by creating a :cpp:`Prosilica::Camera` object. The constructor sets the camera with default parameters, only the ip address or hostname of the camera is mandatory.

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. Only restriction on capabilities are documented here.

- HwDetInfo
  - `getCurrImageType/getDefImageType()`: it can change if the video mode change (see HwVideo capability).
  - `setCurrImageType()`: It only supports Bpp8 and Bpp16.
- HwSync
  - `get/setTrigMode()`: the only supported mode are IntTrig, IntTrigMult and ExtTrigMult.

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK. Video and Binning are available.

- HwVideo
  - The prosilica cameras are pure video devices, so only video format for image are supported:
    - Color cameras ONLY
      - BAYER_RG8
– BAYER_RG16
– RGB24
– BGR24

Color and Monochrome cameras
– Y8

Use get/setMode() methods of the cpp::class::Video object (i.e. CtControl::video()) to read or set the format.

• HwBin

There is no restriction for the binning up to the maximum size.

Configuration

• First you have to setup ip address of the Prosilica Camera with CLIpConfig located in camera/prosilica/sdk/CLIpConfig
• list of all cameras available: CLIpConfig -1 (If you do not see any camera, that’s bad news!)
• finally set ip add: CLIpConfig -u UNIQUE_NUMBER -s -i 169.254.X.X -n 255.255.255.0 -m FIXED (It’s an example!)
• Then in the Prosilica Tango device set the property cam_ip_address to the address previously set.

That’s all....

How to use

This is a python code example for a simple test:

```python
from Lima import Prosilica
from lima import Core

cam = Prosilica.Camera("192.169.1.1")

hwint = Prosilica.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# set video and test video

video=ct.video()
video.setMode(Core.RGB24)
video.startLive()
video.stopLive()
video_img = video.getLastImage()

# set and test acquisition

# setting new file parameters and autosaving mode
saving=ct.saving()

pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
```

(continues on next page)
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.TIFF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

acq.setAcqExpoTime(0.1)
acq.setNbImages(10)
ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(0.01)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

7.3.17 MarCCD
Introduction

The SX165 features a round, 165 mm diameter active area, and a versatile, high resolution CCD chip. It is the ideal X-ray detector for research applications with both synchrotrons and rotating anode X-ray sources.

Prerequisite

The MarCCD software server should be started on the MarCCD host computer, by running the command:

```
$ marccd -r
```

Then you can launch your lima/marccd client on another host, as the MarCCD server can be reached by network.

Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_MARCCD=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you good knowledge regarding camera features within the LIMA framework.

Camera initialisation

There are 4 parameters to be filled by your Lima client:

- The IPAddress of the host where the marccd server is running
- The port of the marccd server process
- The detector target path: the path where will be saved the marccd image files
- Reader timeout: in ms, the timeout after which the plugin will be in fault if no marccd image file is present

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the MarCCD camera.

- HwDetInfo
  - Max image size is : 4096 * 4096
  - 16 bit unsigned type is supported
- HwSync
  - trigger type supported are:
    * IntTrig

7.3. Linux Only
Optional capabilities

- HwBin
  - 2 * 2
  - 4 * 4
  - 8 * 8
- HwRoi
  TODO

Configuration

No specific hardware configuration is needed.

How to use

Here is the list of accessible functions to configure and use the MarCCD detector:

```c++
void getDetectorImageSize(Size& size);
void setImagePath(const std::string& path);
const std::string& getImagePath(void);
void setImageFileName(const std::string& imgName);
const std::string& getImageFileName();
void setImageIndex(int newIdx);
int getImageIndex();
int getFirstImage();

bool isStopSequenceFinished();
void saveBGFrame(bool);

void setBeamX(float);
float getBeamX();
void setBeamY(float);
float getBeamY();
void setDistance(float);
float getDistance();

void setWavelength(float);
float getWavelength();
```

7.3.18 Rayonix HS Camera
Introduction

The MX-HS series from Rayonix incorporates the new, exclusive HS frame-transfer technology for high speed X-ray data collection without compromising resolution or data quality. The result is a new type of high speed and ultra-low noise area detector that delivers the highest performance available for X-ray diffraction applications.

The Rayonix MX-HS detectors are ideal for taking advantage of high brilliance synchrotron sources, or for any other high frame rate application. Examples include: high throughput protein crystallography, Laue diffraction, time-resolved or static small-angle X-ray scattering (SAXS), wide-angle X-ray scattering (WAXS), powder diffraction, X-ray computed tomography (CT), X-ray imaging, and coherent diffraction imaging (CDI). With no count rate limitation, these detectors are also ideal for XFEL applications.

The Lima module as been tested only with the following models:

- MX170-HS (2x2 modules)

Prerequisite

The Rayonix HS detector is been delivered today with its own control computer, a powerful computer embedded at least 8GB of RAM, dual 4-Core CPU (8 cores) and a GPU card for the online image correction (background, flatfield . . . ). The computer is running redhat enterprise Linux 6 (64bits).

The rayonix SDK is preinstalled on the detector node under the directory /opt/rayonix.

There is no special prerequisite, you can test that the device works properly by running the rayonix GUI, caxpure.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_RAYONIXHS=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera has to be initialized using the RayonixHsCamera class. The default constructor does not need any input parameter.
Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities.

- HwDetInfo
  The detector is set to full image size at startup which means a binning of 1x1.

**Note:** The recommended binning for most of the experiment is 2x2.

- HwSync
  The minimum latency time is 1 ms.

  The supported trigger modes are depending of the chosen frame mode. There are:
  - IntTrig
  - IntTrigMult
  - ExtTrigSingle
  - ExtTrigMult (only for SINGLE frame mode)
  - ExtGate (only for SINGLE frame mode)
  - ExtTrigReadout (only for FAST_TRANSFER frame mode).

Optional capabilities

- HwBin
  The supported hardware binning are 2x2, 3x3, 4x4, 5x5, 6x6, 7x7, 8x8, 9x9 and 10x10. By increasing the binning factor you can increase the readout speed from 2.6 fps to 140 fps which corresponds respectively to a pixel size of 44um and 440 um.

- HwShutter
  The Rayonix HS detectors provides 2 output channels one can choose a different source for each (see specific control parameters for more details about the output source control). For the SHUTTER source both opening and closing delay can be set.

  The Rayonix HS shutter capability only supports two modes:
  - ShutterAutoFrame
  - ShutterManual

Specific control parameters

Some specific parameters are available within the camera hardware interface. Those parameters should be used carefully and one should refer to the camera SDK (or user’s guide) documentation for a better understanding.

- get/setFrameTriggerType(type): signal type for the frame trigger input (channel #1)
- get/setSequenceGateSignalType(type): signal type for the gate input (channel #2), The supported signal types:
  - OPTO
  - OPTO_INVERTED
• CMOS
• CMOS_PULLDOWN
• CMOS_PULLUP
• CMOS_PULLDOWN_INVERTED
• CMOS_PULLUP_INVERTED

• SOFTWARE
• get/setOutputSignalType(channel, type): the signal type for the output channel (CHANNEL_1 or CHANNEL_2)
• get/setOutputSignalID(channel, id): the source id for the output channel, possible sources are:
  – ID_SHUTTER
  – ID_INTEGRATE
  – ID_FRAME
  – ID_LINE
  – ID_SHUTTER_OPENING
  – ID_SHUTTER_CLOSING
  – ID_SHUTTER_ACTIVE
  – ID_TRIGGER_RISE_WAIT
  – ID_TRIGGER_RISE_ACK
  – ID_TRIGGER_FALL_WAIT
  – ID_TRIGGER_FALL_ACK
  – ID_TRIGGER_2_RISE_WAIT
  – ID_TRIGGER_2_RISE_ACK
  – ID_INPUT_FRAME
  – ID_INPUT_GATE

• get/setElectronicShutterEnabled(): active or unactive the electronic shutter
• get/setCoolerTemperatureSetpoint(): the cooler temperature set-point
• get/setSensorTemperatureSetpoint(): the sensor temperature set-point
• get/setSensorTemperature(): the detector measured temperature
• get/setCooler(): stop or start the cooler controller
• get/setVacuumValve(): close or open the vacuum valve
• get/setFrameMode(): modes are SINGLE or FAST_TRANSFER.

**Warning:** in FAST_TRANSFER mode the latency time is disabled and it has a fixed value of 1 ms which corresponds to the readout time. In addition to this the supported trigger mode will depend on the frame mode. The list of supported trigger modes is available in this document below.
Configuration

Cabling

The detector head should be connected to the detector computer on the cameralink and USB links. You must connect the USB on the PCI board (not the motherboard ones) and the cameralink on the first channel, the top connector.

Cooling

For an optimized condition wit dark current the detector has to be cooled down, the sensor temperature set-point should be at -120 deg and the cooler temperature set-point at -90 deg Celsius. And of course the cooler controller should be started.

How to use

This is a simple python test program:

```python
from Lima import RayonixHs
from lima import Core

cam = RayonixHs.Camera()
hwint = RayonixHs.Interface(cam)
control = Core.CtControl(hwint)

acq = control.acquisition()

# configure some hw parameters
sens_temp = hwint.getSensorTemperature()
cool_temp = hwint.getCoolerTemperatureSetpoint()
if sens_temp > -50:
    print "Hoops, detector is not cooled down, temp = ", sens_temp

# setting new file parameters and autosaving mode
saving=control.saving()
pars=saving.getParameters()
pars.directory='/somewhere/'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# set a new binning to increase the frame rate
image = control.image()
image.setBin(Core.Bin(2,2))

# now ask for 10ms sec. exposure and 100 frames
acq.setAcqExpoTime(0.01)
acq.setNbImages(100)

control.prepareAcq()
control.startAcq()
```

(continues on next page)
# wait for last image (#xi99) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg != 99:
    time.sleep(1)
    lastimg = control.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)

7.3.19 SlsDetector camera

Introduction

The PSI/SLS Detector Group has developed a family of X-ray detectors: Mythen, Pilatus, Gotthard, Eiger, Moench, Jungfrau, among others. Most of them are controlled through Ethernet interfaces, with optional dedicated data link(s). A common protocol has been developed to control these detectors, based on the slsDetector class. A separate software entity receives and dispatch the data: slsReceiver. The SlsDetector LIMA plugin instantiates the necessary software objects to perform data acquisitions with the detectors supported by the slsDetectorsPackage.

The current implementation only works with the PSI/Eiger detectors.

Prerequisite

The slsDetectorPackage-v2.3.x is needed by the SlsDetector LIMA plugin. As explained in installation, the slsDetectorPackage is included as a submodule in the SlsDetector camera plugin. It will be automatically compiled and installed during the LIMA build procedure.

In addition to that, a configuration file, containing the commands necessary to initialise both the slsDetector" and *slsReceiver instances, is required.

The library protocol uses Unix System-V IPC shared memory blocks to exchange information between processes. The segments, referred to by keys matching hex 000016xx, must be owned by the user running the plugin, if it is not root. The following command, which removes the existing segments, must be run by the segments’ owner (or root) so they can be deleted/created by another user:

```bash
ipcs -m | \
grep -E '^0x000016[0-9a-z]{2}' | \
awk '{print $2}' | while read m; do \ 
ipcrm -m $m; \
done
```

7.3. Linux Only
High-performance Acquisitions

High-performance acquisitions require a specific backend computer setup. Please refer to the installation.

Installation & Module configuration

- Follow the steps indicated in installation

As a reference, see:
- `linux_installation`
- `linux_compilation`
- `PyTango Device Server`

Initialisation and Capabilities

In order to help people to understand how the camera plugin has been implemented in LImA this section provides some important information about the developer’s choices.

Camera initialisation

The SlsDetector plugin exports two kind classes: one generic `SlsDetector::Camera` class, with the common interface to `slsDetector` and `slsReceiver` classes, and detector-specific classes, like `SlsDetector::Eiger` which manage the particularities of each model.

First, the `SlsDetector::Camera` must be instantiated with the configuration file, and once the connection to the detector is established, a specific class is created depending on the detected type:

```c++
cam = SlsDetector.Camera(config_fname)
if cam.getType() == SlsDetector.Camera.EigerDet:
    eiger = SlsDetector.Eiger(cam)
else:
    raise RuntimeError("Non-supported type: \$s" % cam.getType())
```

The raw images returned by the `slsReceiver` class might need to be reconstructed, like in the case of the PSI/Eiger detector. A LImA software reconstruction task must be then created from the LImA plugin and registered to the `Core::CtControl` layer:

```c++
if cam.getType() == SlsDetector.Camera.EigerDet:
    corr = eiger.createCorrectionTask()
    ct.setReconstructionTask(corr)
```
Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with limitations according to the
detector specific features and with some programmer’s choices. We do not explain here the standard Lima capabilities
but you can find in this section the useful information on the SlsDetector specific features.

- HwDetInfo

TODO

- HwSync

The following trigger modes are currently implemented:

- IntTrig
- ExtTrigSingle
- ExtTrigMult
- ExtGate

The minimum latency_time and the max_frame_rate are automatically updated depending on the PixelDepth (4, 8, 16,
32), the ClockDiv (Full-, Half-, Quarter-, SuperSlow-Speed), and the ReadoutFlags (Parallel, Non-Parallel).

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities in order to have
an improved simulation.

- HwShutter

Not implemented

- HwRoi

Not implemented

- HwBin

Not implemented

Configuration

The main configuration will consist in providing the correct config file to the slsDetector API. As mentioned
before, the file is a list of commands accepted by sls_detector_put, and it should also work with the slsDetectorGui
application.

Two important parameters define the image frame dimension:

- PixelDepth:
  - 4 bit (not implemented yet)
  - 8 bit
  - 16 bit
  - 32 bit

- RawMode:

If set to True, the image is exported to LiMA as given from the Receiver(s), without any software reconstruction.
How to use

The LimaCCDs Tango server provides a complete interface to the SlsDetector plugin so feel free to test.

For a quick test one can use Python, this a short code example to work with the PSI/Eiger detector:

```python
from Lima import SlsDetector
from Lima import Core
import time
import sys

config_fname = sys.argv[1]

cam = SlsDetector.Camera(config_fname)
if cam.getType() != SlsDetector.Camera.EigerDet:
    raise RuntimeError("Non-supported type: \$s" % cam.getType())

eiger = SlsDetector.Eiger(cam)
hw_inter = SlsDetector.Interface(cam)
corrector = SlsDetector.EigerTask
hw_inter = SlsDetector.Interface
ct = Core.CtControl(hw_inter)
corr = eiger.createCorrectionTask()
ct.setReconstructionTask(corr)

acq = ct.acquisition()

# setting new file parameters and autosaving mode
saving = ct.saving()
pars = saving.getParameters()
pars.directory = '/tmp'
pars.prefix = 'test_slsdetector_'
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 0.2 sec. exposure and 10 frames
acq.setAcqExpoTime(0.2)
acq.setAcqNbFrames(10)

ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(0.1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

# cleanup in good order
import gc
del acq; gc.collect()
del ct; gc.collect()
del corr; gc.collect()
del eiger; gc.collect()
```

(continues on next page)
A more complete test_slsdetector_control.py Python script can be found under the camera/slsdetector/test directory.

7.3.20 Ueye

Introduction

Industrial Cameras for digital imaging and visualization (USB,GigE).

home site: http://www.ids-imaging.com/

Installation & Module configuration

First, you have to install the Ueye SDK. See the sdk README provide in the ueye module

Then, follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_UEYE=true

For the Tango server installation, refers to PyTango Device Server.
Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized by creating a `Ueye::Camera` object. The constructor sets the camera with default parameters, only the video address (e.g. 0) of the camera is mandatory.

Std capabilities

This plugin has been implement in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. Only restriction on capabilities are documented here.

- **HwDetInfo**
  - `getCurrImageType/getDefImageType`: it can change if the video mode change (see HwVideo capability).
  - `setCurrImageType`: It only supports Bpp8 and Bpp16.

- **HwSync**
  - `get/setTrigMode`: the only supported mode are IntTrig, IntTrigMult ExtTrigSingle and ExtTrigMult.

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK. Video and Binning are available.

- **HwVideo**
  - The prosilica cameras are pure video device, so video format for image are supported:

  **For color cameras ONLY**
  - `BAYER_RG8`
  - `BAYER_RG16`
  - `BAYER_BG8`
  - `BAYER_BG16`
  - `RGB24`
  - `YUV422`

  **Color and Monochrome cameras**
  - `Y8`
  - `Y16`

  Use `get/setMode()` methods of the `video` object (i.e. `CtControl::video()`) to read or set the format.

- **HwBin**
  - There is no restriction for the binning up to the maximum size.
Configuration

See the SDK README in camera/ueye/sdk/ directory.

How to use

A python code example for testing your camera:

```python
from Lima import Ueye
from lima import Core

#-----------------+
# |
# v the video address
cam = Ueye.Camera(0)

hwint = Ueye.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# set video and test video, supposing we have a color camera !!
#
video=ct.video()
video.setMode(Core.YUV422)
video.setExposure(0.1)
video.startLive()
video.stopLive()
video_img = video.getLastImage()

# set and test acquisition
#
# setting new file parameters and autosaving mode
saving=ct.saving()

pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.TIFF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

acq.setAcqExpoTime(0.1)
acq.setNbImages(10)
ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(0.1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady
```

(continues on next page)
7.3.21 Ultra

**Introduction**

“The ULTRA Detector System enables capture of one dimensional spectra at extremely high rates. Where CCDs were used to capture a line of data at a time, the ULTRA Detector System offers many orders of magnitude faster time framing. ULTRA is a compact turnkey system. The data acquisition system is attached in a compact form factor unit with gigabit Ethernet out and multiple I/O options onboard.”

<table>
<thead>
<tr>
<th>Table 1: Ultra Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sustained Spectral Rate</td>
</tr>
<tr>
<td>Frame Period</td>
</tr>
<tr>
<td>Spectral Sensitivity</td>
</tr>
<tr>
<td>Output</td>
</tr>
<tr>
<td>Pixel configuration</td>
</tr>
<tr>
<td>ADC Dynamic Range</td>
</tr>
<tr>
<td>Synchronisation Inputs</td>
</tr>
<tr>
<td>Integration Time</td>
</tr>
<tr>
<td>Triggering</td>
</tr>
</tbody>
</table>

**Prerequisite**

The default network setup is (excluding the site network connection):

1GBit Copper network for control communication between the PC and the Ultra box.
Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_ULTRA=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the `cpp::class::Ultra::Camera` object. A TCP and UDP socket connections on the 1GBit port are established.

The Ultra requires the following parameters with the recommended settings:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>headname</td>
<td>192.168.1.100</td>
</tr>
<tr>
<td>hostname</td>
<td>192.168.1.103</td>
</tr>
<tr>
<td>tcpPort</td>
<td>7</td>
</tr>
<tr>
<td>udpPort</td>
<td>5005</td>
</tr>
<tr>
<td>npixels</td>
<td>512</td>
</tr>
</tbody>
</table>

Std capabilities

This plugin has been implemented with respect of the mandatory capabilities but with some limitations which are due to the camera. We only provide here extra information for a better understanding of the capabilities for Ultra cameras.

- HwDetInfo
  - `getCurrImageType/getDefImageType()` is set to Bpp16
- HwSync
  - `get/setTrigMode()`: the only supported modes are IntTrig, ExtTrigMult and IntTrigMult

Optional capabilities

TODO
7.3.22 V4L2 camera

Introduction

V4L2 stands for Video for Linux 2. This new plugin aims to interface any v4l2 camera devices to LIMA framework. Some USB Webcams have been tested successfully. Video for Linux 2 supports most of the market products, however you may encountered some limitations using Lima, please report your problem and or your patch to lima@esrf.fr, we will be happy to improve this code for you.

Useful links:

- http://linuxtv.org

Installation & Module configuration

Depending or your linux flavor you may need to install/update the v4l2 packages.

The package libv4l-dev is mandatory to compile the lima v4l2 plugin.

We recommend to install a useful tool qv4l2, a Qt GUI. You can test your device and check supported video formats and if the camera is supporting fixed exposure for instance.

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_V4L2=true

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized by creating a V4L2::Camera object. The constructor sets the camera with default parameters, and a device path is required, e.g. /dev/video0.
**Std capabilities**

This plugin has been implemented in respect of the mandatory capabilites but with some limitations.

It is mainly a video controller, see HwVideoCtrlObj, with a minimum set of feature for standard acquisition. For instance the exposure control can not be available if the camera only support the auto-exposure mode.

- **HwDetInfo**
  - getCurrImageType/getDefImageType(): it can change if the video mode change (see HwVideo capability).
  - setCurrImageType(): It only supports Bpp8 and Bpp16.

- **HwSync**
  - get/setTrigMode(): Only IntTrig mode is supported.

**Optional capabilities**

The V4L2 camera plugin is a mostly a Video device which provides a limited interface for the acquisition (i.e, exposure, latency ..).

- **HwVideo**

  The v4l2 cameras are pure video device we are supporting the commonly used formats:

  **Bayer formats**
  - BAYER_BG8
  - BAYER_BG16

  **Luminence+chrominance formats**
  - YUV422
  - UYV411
  - YUV444
  - I420

  **RGB formats**
  - RGB555
  - RGB565
  - BGR24
  - RGB24
  - BGR32
  - RGB32

  **Monochrome formats**
  - Y8
  - Y16
  - Y32
  - Y64
Use get/setMode() methods of the video object (i.e CtControl::video()) for accessing the video format. The lima plugin will initialise the camera to a preferred video format by choosing one of the format the camera supports but through ordered list above.

Configuration

Simply plug your camera (USB device or other interface) on your computer, it should be automatically detected and a new device file is created like /dev/video0. The new device is maybe owned by root:video, so an other user cannot access the device. In that case you should update /etc/group to add that user to the video group.

How to use

This is a python code example for a simple test:

```python
from Lima import v4l2
from lima import Core

#------------------+
# V4l2 device path |
# v
# cam = v4l2.Camera('/dev/video0')

cam = v4l2.Camera('/dev/video0')

hwint = v4l2.Interface(cam)
camera = CtControl(hwint)

acq = camera.acquisition()

# set and test video
#
video = camera.video()
# to know which preferred format lima has selected
print(video.getMode())
video.startLive()
video.stopLive()
video_img = video.getLastImage()

# set and test an acquisition
#
# setting new file parameters and autosaving mode
saving = camera.saving()

pars = saving.getParameters()
pars.directory = '/buffer/lcb18012/opisg/test_lima'
pars.prefix = 'test1_
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.TIFF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for and 10 frames
```

(continues on next page)
acq.setNbImages(10)
ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

7.3.23 Xpad

Introduction

The XPAD detector is based on the photon counting technology providing a quasi noiseless imaging as well as a very high dynamic range and a fast frame rate (500 images/s). This is a detector stemming from the collaboration of Soleil, CPPM and ESRF(D2AM). It is now supported by the ImXPAD company.

This plugin support the following models:

- S70,
- S140,
- S340,
- S540
The XPAD runs under Linux, with the help of a PCI express board from PLDA.

Prerequisite

The host where the PCI express board is installed, should have the PLDA driver installed.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the Xpad::Camera object. One should pass to the constructor, the Xpad type as a string. Possible values are:

- “IMXPAD_S70”,
- “IMXPAD_S140”,
- “IMXPAD_S340”,
- “IMXPAD_S540”

Synchrone or Asynchrone acquisition should be selected with a call setAcquisitionType().

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the xpad camera.

HwDetInfo

- 16 or 32 bit unsigned type are supported
- the size of the image will depend of the type of Xpad

HwSync

Trigger type supported are:

- IntTrig
- ExtTrigSingle
- ExtGate : 1 external trigger start N internal gates (gates being configured by software)
- ExtTrigMult : N external trigger start N internal gates (gates being configured by software)
Optional capabilities

There are no optional capabilities.

Configuration

No Specific hardware configuration is needed.

How to use

Here is a list of accessible functions to configure and use the Xpad detector:

```cpp
void setAllConfigG(const std::vector<long>& allConfigG);
void setAcquisitionType(short acq_type);
void loadFlatConfig(unsigned flat_value);
void loadAllConfigG(unsigned long modNum, unsigned long chipId, unsigned long* config_values);
void loadConfigG(const std::vector<unsigned long>& reg_and_value);
void loadAutoTest(unsigned known_value);
void saveConfigL(unsigned long modMask, unsigned long calibId, unsigned long chipId, unsigned long curRow, unsigned long* values);
void saveConfigG(unsigned long modMask, unsigned long calibId, unsigned long reg, unsigned long* values);
void loadConfig(unsigned long modMask, unsigned long calibId);
unsigned short*& getModConfig();
void reset();
void setExposureParameters(unsigned Texp, unsigned Twait, unsigned Tinit, unsigned Tshutter, unsigned Tovf, unsigned mode, unsigned n, unsigned p, unsigned BusyOutSel, unsigned formatIMG, unsigned postProc, unsigned GP1, unsigned GP2, unsigned GP3, unsigned GP4);
void calibrateOTNSlow(const std::string& path);
void calibrateOTNMedium(const std::string& path);
void calibrateOTNHigh(const std::string& path);
void uploadCalibration(const std::string& path);
```

(continues on next page)
void uploadExpWaitTimes(unsigned long *pWaitTime, unsigned size);
//! increment the ITHL
void incrementITHL();
//! decrement the ITHL
void decrementITHL();
//! set the specific parameters (deadTime, init time, shutter ...)
void setSpecificParameters(unsigned deadtime, unsigned init,
                           unsigned shutter, unsigned ovf,
                           unsigned n, unsigned p,
                           unsigned busy_out_sel,
                           bool geom_corr,
                           unsigned GP1, unsigned GP2,
                           unsigned GP3, unsigned GP4);

//! Set the Calibration Adjusting number of iteration
void setCalibrationAdjustingNumber(unsigned calibration_adjusting_number);

7.3.24 Xspress3
Introduction

Many solid state detectors are not limited by their intrinsic rate capability, but by the readout system connected to them. The Quantum Detectors Xspress 3 was developed to maximise the throughput and resolution of such detectors and remove the bottleneck at the readout stage. With output count rates of over 3 Mcps, this detector is easily 10X faster than the systems many users have on their beamlines. Xspress 3 can open up the beamline to much faster data collection, its dynamic range can reduce the number of scans required and save large amounts of time with attenuation selection.

The XSPRESS3 system contains a Xilinx Virtex-5 FPGA with two embedded PowerPC processors. PPC1 manages the DMA engines. PPC2 runs the Xilinx micro kernel and communicates to the Intel 64 bit Linux server PC by 1 GBit Ethernet,TCP sockets. Bulk data and event lists to be histogrammed are sent from the firmware to the Server PC by 10G Ethernet, UDP.

The Software Development Toolkit (SDK) is provided for Linux only.

Prerequisitie

Unpack the SDK distribution into either the camera/xspress3/sdk directory or /usr/local/lib. Then ensure the libraries are in the LD_LIBRARY_PATH.

The SDK has shared libraries which has been compiled on recent linux kernel. g++ (GCC) 4.1.2 20080704 (Red Hat 4.1.2-50), check first you have the right kernel and libc available by compiling the test program.

The default network setup is (excluding the site network connection):

1GBit Copper network for control communinication between the PC and the XSPRESS3 box. With more than 1 XSPRESS3 box connected this network uses a ethernet switch A private network with 64 addresses allocated:

```
$ ifconfig eth1
eth1 Link encap:Ethernet  HWaddr d4:ae:52:7d:5f:84
   inet addr:192.168.0.1  Bcast:192.168.0.63  Mask:255.255.255.192
   inet6 addr: fe80::d6ae:52ff:fe7d:5f84/64 Scope:Link
   UP BROADCAST RUNNING MULTICAST  MTU:9000  Metric:1
   RX packets:1567  errors:0  dropped:5766  overruns:0  frame:0
   TX packets:158  errors:0  dropped:0  overruns:0  carrier:0
   collisions:0  txqueuelen:1000
   RX bytes:173937 (169.8 KiB)  TX bytes:37252 (36.3 KiB)
   Interrupt:48  Memory:da000000-da012800
```

A 10GBit Fibre network for data transfer, point to point with 4 addresses allocated. With more that 1 XSPRESS3 box there would be multiple 10G Ports on the PC with multiple 4 address range subnets:

```
$ ifconfig eth2
eth2 Link encap:Ethernet  HWaddr 00:07:43:05:7c:65
   inet addr:192.168.0.65  Bcast:192.168.0.67  Mask:255.255.255.252
   inet6 addr: fe80::207:43ff:fe05:7c65/64 Scope:Link
   UP BROADCAST RUNNING MULTICAST  MTU:9000  Metric:1
   RX packets:0  errors:0  dropped:0  overruns:0  frame:0
   TX packets:702  errors:0  dropped:0  overruns:0  carrier:0
   collisions:0  txqueuelen:1000
   RX bytes:0 (0.0 B)  TX bytes:154963 (151.3 KiB)
   Interrupt:41  Memory:dd7fe000-dd7fefff
```

Note the carefully picked subnet masks etc and the MTU 9000 We then have a script that should be executed automatically at boot.
Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```bash
-DLIMACAMERA_XSPRESS3=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

In order to help people to understand how the camera plugin has been implemented in LImA this section provide some important information about the developer’s choices.

Camera initialisation

The camera will be initialized within the `Xspress3::Camera` object. A TCP socket connection on the 1GBit port is established and optionally a UDP connection on the 10Gbit port (depends on boolean constructor flag `noUDP`). The ROI’s are reset, the first card in a multicard system or the single card, is set to be the master and the run flags are set to initiate Scaler and Histogram modes. The register and configuration settings (as optimised by QD on delivery) are uploaded to the Xspress3.

The Xspress3 requires the following parameters with the recommended settings:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>nbCards</td>
<td>1 (number of Xspress3 boxes)</td>
</tr>
<tr>
<td>maxFrames</td>
<td>16384</td>
</tr>
<tr>
<td>baseIPaddress</td>
<td>&quot;192.168.0.1&quot;</td>
</tr>
<tr>
<td>baseIPaddress</td>
<td>&quot;02.00.00.00.00.00.00.00&quot;</td>
</tr>
<tr>
<td>basePort</td>
<td>30123</td>
</tr>
<tr>
<td>createScopeModule</td>
<td>true/false</td>
</tr>
<tr>
<td>scopeModuleName</td>
<td>&quot;a-name-of-your-choice&quot;</td>
</tr>
<tr>
<td>debug</td>
<td>0 is off, 1 is on, 2 is verbose</td>
</tr>
<tr>
<td>cardIndex</td>
<td>0 (for a 1 xpress system)</td>
</tr>
<tr>
<td>noUDP</td>
<td>true/false</td>
</tr>
<tr>
<td>directoryName</td>
<td>&quot;directory containing xspress3 configuration settings&quot;</td>
</tr>
</tbody>
</table>
The `Xspress3::Camera` constructor sets the camera with default parameters for Number of Pixels (4096), the `imageType` (Bpp32), Number of Frames (1) and the trigger mode (IntTrig)

**Std capabilities**

This plugin has been implemented with respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Xspress3 cameras.

- **HwDetInfo**
  - `getCurrImageType/getDefImageType()`: is set to Bpp32
  - `setCurrImageType()`: will not change the image type.
  - `getMaxImageSize/getDetectorImageSize()`: is defined as number of pixels + number of scalers x number of channels, i.e. (4096+8) x 4 for a 4 channel xpress3 system
  - `getPixelSize()`: is hardcoded to be 1x1
  - `getDetectorModel()`: reads and reports the xpress3 firmware version.

- **HwSync**
  - `get/setTrigMode()`: the only supported modes are IntTrig, ExtGate and IntTrigMult

**Optional capabilities**

None

**Data Format**

The raw data is saved in .edf file format. Each frame is saved as it completes. To allow Lima to save both histogram and scaler data, the latter is appended to the histogram data.

<table>
<thead>
<tr>
<th>histogram</th>
<th>scaler</th>
</tr>
</thead>
<tbody>
<tr>
<td>[0] [0 ... 4095, 4096 ... 5003]</td>
<td>channel 0</td>
</tr>
<tr>
<td>[1] [0 ... 4095, 4096 ... 5003]</td>
<td>channel 1</td>
</tr>
<tr>
<td>[2] [0 ... 4095, 4096 ... 5003]</td>
<td>channel 2</td>
</tr>
<tr>
<td>[3] [0 ... 4095, 4096 ... 5003]</td>
<td>channel 3</td>
</tr>
</tbody>
</table>

- `Camera::readScalers()`: returns the raw scaler data from the Lima buffers from the specified frame and channel
- `Camera::readHistogram()`: returns the raw histogram data from the Lima buffers from the specified frame and channel
- `Camera::setUseDtc()` and `Camera::getUseDtc()`: set to true will dead time correct the data returned from the Lima buffers (default is false)
- `Camera::setUseHW()` and `Camera::getUseHw()`: set to true will return raw histogram data from the H/W data buffers, including the current frame.

7.3. Linux Only
How to use

See example in the test directory. Playback data should be extracted from the tarball.

7.3.25 XH camera

Introduction

“XH is the worlds first 50m pitch Ge Strip detector which has been designed specifically for Energy Dispersive EXAFS (EDE). Carrying on from the CLRC development of XSTRIP1, a Si based detector system, XH makes use of amorphous germanium (a-Ge) contact technology produced by LBNL2 and readout ASICs developed by CLRC. XH is designed to address the issues of detection efficiency and radiation damage that limit the effectiveness of the original XSTRIP system.”

The system is controlled from its own PC or via a TCP/IP connection from a beamline computer system.

The Lima plugin has been tested only at ESRF for a unique XH detector on BM23 and ID24 beamlines.

Prerequisite Linux OS

The plugin is only working for Linux distribution and been tested on Redhat E4 i386 and debian 6 x86_64.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

```
-DLIMACAMERA_XH=true
```

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

TODO

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Andor cameras.

- HwDetInfo
  
  TODO

- HwSync
Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK and the I-Kon cameras. A Shutter control, a hardware ROI and a hardware Binning are available.

- HwShutter
  TODO
- HwRoi
  TODO
- HwBin
  TODO

Configuration

TODO

How to use

This is a python code example for a simple test:

```python
from Lima import Xh
from lima import Core

# hostname port config name
cam = Xh.Camera('xh-detector', 1972, 'config_xhx3')
hwint = Xh.Interface(cam)
ct = Core.CtControl(hwint)

acq = ct.acquisition()

# configure some hw parameters
# set some low level configuration
# setting new file parameters and autosaving mode
saving = ct.saving()
pars = saving.getParameters()
pars.directory = '/buffer/lcb18012/opisg/test_lima'
pars.prefix = 'test1_'
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)
```

(continues on next page)
ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(0.1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)
7.3.26 Zwo (Zhen Wang Optical)
Introduction

ZWO offers a large choice of cameras for astronomical applications. The cameras are connected via USB. The delivered driver library is available for Linux, Mac, and Windows.

The LImA module has been tested with the ASI 178MM-Cool model on Linux.

Prerequisite

Installation & Module configuration

- follow first the steps for the linux installation linux_installation
- follow first the steps for the windows installation windows_installation

The minimum configuration file is config.inc:

```
COMPILE_CORE=1
COMPILE_SIMULATOR=0
COMPILE_SPS_IMAGE=1
COMPILE_ESPIA=0
COMPILE_FRELON=0
COMPILE_MAXIPIX=0
COMPILE_PILATUS=0
COMPILE_BASLER=0
COMPILE_PROSILICA=0
COMPILE_ROPERScientific=0
COMPILE_MYTHEN=0
COMPILE_ADSC=0
COMPILE_UEYE=0
COMPILE_XH=0
COMPILE_XSPRESS3=0
COMPILE_XPAD=0
COMPILE_PERKINELMER=0
COMPILE_ANDOR=0
COMPILE_PHOTONICSCIENCE=0
COMPILE_PCO=0
COMPILE_MARCCD=0
COMPILE_POINTGREY=0
COMPILE_IMXPAD=0
COMPILE_DEXELA=0
COMPILE_ZWO=1
COMPILE_RAYONIXHS=0
COMPILE_CBFSAVING=0
COMPILE_NXSSAVING=0
COMPILE_FITSSAVING=0
COMPILE_EDFGZSAVING=0
COMPILE_TIFFSAVING=0
COMPILE_CONFIG=1
LINK_STRICT_VERSION=0
export COMPILE_CORE COMPILE_SPS_IMAGE COMPILE_SIMULATOR \ 
   COMPILE_ESPIA COMPILE_FRELON COMPILE_MAXIPIX COMPILE_PILATUS \ 
   COMPILE_BASLER COMPILE_PROSILICA COMPILE_ROPERScientific COMPILE_ADSC \ 
   COMPILE_MYTHEN COMPILE_UEYE COMPILE_XH COMPILE_XSPRESS3 COMPILE_XPAD COMPILE_ \ 
   →PERKINELMER \ 
   →COMPILE_ANDOR COMPILE_PHOTONICSCIENCE COMPILE_PCO COMPILE_MARCCD COMPILE_DEXELA, \ 
   →COMPILE_ZWO
```

(continues on next page)
Initialisation and Capabilities

In order to help people to understand how the camera plugin has been implemented in LImA this section provide some important information about the developer’s choices.

Camera initialisation

TODO

Std capabilities

This plugin has been implement in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the Zwo camera.

• HwDetInfo
  TODO
  • HwSync
  TODO

Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities in order to have an improved simulation.

TODO

• BinCtrl
  TODO
• BufferCtrl
  TODO
• FlipCtrl
  TODO
• RoiCtrl
  TODO
• ShutterCtrl
  TODO
• SavingCtrl
  TODO
• VideoCtrl
  TODO

Configuration

TODO

How to use

The LimaCCDs tango server provides a complete interface to the zwo plugin so feel free to test.

For a quick test one can use python, is this a short code example:

```python
from Lima import Zwo
from lima import Core
import time

cam = Zwo.Camera(0)
hwint = Zwo.Interface(cam)

control = Core.CtControl(hwint)
acq = control.acquisition()

# setting new file parameters and autosaving mode
saving = control.saving()
pars = saving.getParameters()
pars.directory = '/tmp/
pars.prefix = 'testsimul_
pars.suffix = '.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

control.prepareAcq()
control.startAcq()

# wait for last image (#9) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg != 9:
  time.sleep(0.1)
  lastimg = control.getStatus().ImageCounters.LastImageReady
```

(continues on next page)
# read the first image
im0 = control.ReadImage(0)

7.4 Windows and Linux

7.4.1 Andor SDK2 camera plugin
Introduction

Andor Technology manufacturer offers a large catalogue of scientific cameras. Covered scientific applications are low light imaging, spectroscopy, microscopy, time-resolved and high energy detection. Andor is providing a unique Software Development Tool (SDK) for both Windows and Linux, supporting different interface buses such as USB, CameraLink and also some specific acquisition PCI board.

The Lima module as been tested only with these camera models:

- IKon-M and IKon-L (USB interface, Linux OS debian 6)
- IKon-L (USB interface, Windows XP - 32bits)

Prerequisites

Linux

First, you have to install the Andor Software development Kit (SDK) in the default path (/usr/local). For our tests, we used the SDK for Linux version V2.91.30001.0 and ran the install script install_andor for which option 5 (All USB Cameras) was selected, the default installation is made under /usr/local/ with:

- /usr/local/include, header files
- /usr/local/lib, library files
- /usr/local/etc/andor, configuration files

The Linux SDK 2.91 has shared libraries which has been compiled on recent linux kernel, check first you have the right kernel and libc available by compiling one of the example program available under examples/console. Andor python module needs at least the lima core module.

For the USB camera the SDK is using the libusb under linux, check first your system is equipped with the libusb package otherwise you will not compile the Andor Lima plugin.

Windows XP - 32 bits

First, you have to install the Andor Software development Kit (SDK) in default path (C:\\Program Files (x86)\\Andor iKon\\Drivers).

Add the location of the file \\Lima\\camera\\andor\\sdk\\msvc\\bin\\ATMCD32D.DLL to your PATH environment variable.

Installation & Module configuration

Follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_ANDOR=true

For the Tango server installation, refers to PyTango Device Server.
**Initialisation and Capabilities**

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

**Camera initialisation**

The camera will be initialized within the `AndorCamera` object. The `AndorCamera()` constructor sets the camera with default parameters for Preampifier-Gain, VerticalShiftSpeed and the ADC/HorizontalSpeed.

These parameters are optimized for the faster mode, which means the maximum gain, the “fasten recommended” VSSpeed (i.e. as returned by `GetFastestRecommendedVSSpeed()` SDK function call) and the ADC with the faster Horizontal speed.

All the parameters can be set and get using the corresponding methods, the default values (max speeds and gain) can be applied with -1 as passed value:

- `set/getPGain()`
- `set/getVsSpeed()`
- `set/getADCSpeed()`

Some other methods are available but they can not be supported depending on which camera model you are using:

- `set/getHighCapacity()`
- `set/getFanMode()`
- `set/getBaselineClamp()`

The above parameters, only support enumerate type for values.

**Std capabilities**

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. We only provide here extra information for a better understanding of the capabilities for Andor cameras.

- **HwDetInfo**
  - `getCurImageType/getDefImageType()`: the methods call the SDK `GetBitDepth()` function to resolve the image data type. The bit-depth correspond to the AD channel dynamic range which depends on the selected ADC channel. By experience and with IKon detectors we only have Bpp16 of dynamic range, but the methods can return Bpp8 and Bpp32 as well.
  - `setCurImageType()`: this method do not change the image type which is fixed to 16bpp.

- **HwSync**
  - `get/setTrigMode()`: the only supported mode are IntTrig, ExtTrigSingle, ExtGate and IntTrigMult
Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK and the I-Kon cameras. A Shutter control, a hardware ROI and a hardware Binning are available.

- **HwShutter**
  
  `setMode()`: only ShutterAuto and ShutterManual modes are supported

- **HwRoi**
  
  There is no restriction for the ROI setting

- **HwBin**
  
  There is no restriction for the Binning but the maximum binning is given by the SDK function `GetMaximumBinning()` which depends on the camera model

Configuration

Plug your USB camera on any USB port of the computer, that’s all!

How to use

This is a python code example for a simple test:

```python
from Lima import Andor
from lima import Core

 cam = Andor.Camera("/usr/local/etc/andor", 0)
 hwint = Andor.Interface(cam)
 ct = Core.CtControl(hwint)

 acq = ct.acquisition()

 # configure some hw parameters
 hwint.setTemperatureSP(-30)
 hwint.setCooler(True)
 .... wait here for cooling

 # set some low level configuration
 hwint.setPGain(2)
 hwint.setCooler(True)
 hwint.setFanMode(cam.FAN_ON_FULL)
 hwint.setHighCapacity(cam.HIGH_SENSITIVITY)
 hwint.setBaselineClamp(cam.BLCLAMP_ENABLED)
 hwint.setFastExtTrigger(False)
 hwint.setShutterLevel(1)

 # setting new file parameters and autosaving mode
 saving=ct.saving()
 pars=saving.getParameters()
 pars.directory="/buffer/lcb18012/opisg/test_lima"
 pars.prefix='testl_
 pars.suffix='.edf'
```

(continues on next page)
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# set accumulation mode
acq_pars= acq.getPars()

#0-normal,1-concatenation,2-accum
acq_pars.acqMode = 2
acq_pars.accMaxExpoTime = 0.05
acq_pars.acqExpoTime =1
acq_pars.acqNbFrames = 1

acq.setPars(acq_pars)
# here we should have 21 accumalated images per frame
print acq.getAccNbFrames()

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

7.4.2 Basler camera
Introduction

Basler’s area scan cameras are designed for industrial users who demand superior image quality and an excellent price/performance ratio. You can choose from an area scan portfolio that includes monochrome or color models with various resolutions, frame rates, and sensor technologies.

The Lima module has been tested only with this GigE cameras models:

- Scout
- Pilot
- Ace

The Lima module has been tested with Pylon SDK versions 3.2.2 and 5.0.1.

Monochrome and color cameras are supported with these SDK versions.

Installation & Module configuration

First, you have to install the Basler SDK Pylon to the default path /opt/pylon.

Then, follow the generic instructions in Build and Install. If using CMake directly, add the following flag:

-DLIMACAMERA_BASLER=true

For the Tango server installation, refers to PyTango Device Server.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized by creating Basler ::Camera object. The Basler camera can be identified either by:

- IP/hostname (examples: ip://192.168.5.2, ip://white_beam_viewer1.esrf.fr) or
- Basler serial number (example: sn://12345678) or
- Basler user name (example: uname://white_beam_viewer1)

In case an IP is given, the ip:// scheme prefix is optional.

Only the camera ID is mandatory.

Small example showing possible ways to initialize:

```python
from Lima import Basler
from lima import Core

# From an IP (notice ip:// prefix is optional)
cam = Basler.Camera('192.168.5.2')

# From a basler serial number

cam = Basler.Camera('sn://12345678')
```

(continues on next page)
# From a basler user name

cam = Basler.Camera('uname://white_beam_viewer1')

## Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations which are due to the camera and SDK features. Only restriction on capabilities are documented here.

- **HwDetInfo**
  - `getCurrImageType/getDefImageType()`: it can change if the video mode change (see HwVideo capability).
  - `setCurrImageType()`: It only supports Bpp8 and Bpp16.

- **HwSync**
  - `get/setTrigMode()`: the supported mode are IntTrig, IntTrigMult, ExtTrigMult and ExtGate.

## Optional capabilities

In addition to the standard capabilities, we make the choice to implement some optional capabilities which are supported by the SDK. **Video**, Roi and Binning are available.

- **HwVideo**
  - The basler cameras are pure video device, so video format for image are supported:

  **Color cameras ONLY**
  - BAYER_RG8
  - BAYER_BG8
  - BAYER_RG16
  - BAYER_BG16
  - RGB24
  - BGR24
  - RGB32
  - BGR32
  - YUV411
  - YUV422
  - YUV444

  **Color and Monochrome cameras**
  - Y8
  - Y16

  Use `get/setMode()` methods of the video object (i.e. CtControl::video()) to read or set the format.

- **HwBin**
  - There is no restriction for the binning up to the maximum size.
• HwRoi

There is no restriction for the Roi up to the maximum size.

Configuration

• First you need to decide how you want to reference your camera (by IP/hostname, serial number or user name)
• Second, you have to setup the IP address of the Basler Camera by using IpConfigurator (/opt/pylon/bin/IpConfigurator) or by matching the MAC address with a choosen IP into the DHCP. If you plan to reference the camera by user name you should also set it in IpConfigurator. If you plan to reference the camera by serial number you should note down the serial number that appears in the label of your camera.
• Then in the Basler Tango device, set the property camera_id according to the type of ID you choose (see Basler Tango device for more details)
• If you are running the server with linux kernel >= 2.6.13, you should add this line into /etc/security/limits.conf. With this line, the acquisition thread will be in real time mode.

```
USER_RUNNING_DEVICE_SERVER - rtprio 99
```

How to use

This is a python code example for a simple test:

```python
from Lima import Basler
from lima import Core

cam = Basler.Camera('192.168.1.1', 0, 0, 8000)
hwint = Basler.Interface(cam)
ct = Core.CtControl(hwint)
acq = ct.acquisition()

# set and test video

video = ct.video()
video.setMode(Core.RGB24)
video.startLive()
video.stopLive()
video_img = video.getLastImage()
```

(continues on next page)
# set and test an acquisition
#
# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.TIFF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

c.t.prepareAcq()
c.t.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

7.4.3 RoperScientific / Princeton
Introduction

This plugin control a RoperScientific/Princeton camera under Windows and Linux, using the PVCAM (Photometrics Virtual Camera Access Method) libraries.

It is in production at SOLEIL under windows and it has been tested at Desy under Linux. Model used at SOLEIL: PI-MTE:2048B

Prerequisite

The RoperScientific is connected to a specific computer with a PCI board. The Lima/RoperScientific client must run on this PC.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the `cpp:RoperScientific::Camera` object. The camera number (as an integer) should be given to the constructor. For example: 0.

Std capabilities

This plugin has been implemented in respect of the mandatory capabilities but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the RoperScientific camera.

- HwDetInfo
- Max image size is : 2048 * 2048
- 16 bit unsigned type is supported
- HwSync

Trigger type supported are:
- IntTrig
- ExtTrigSingle
- ExtTrigMult
- ExtGate
Optional capabilities

- HwBin:
  - all values are accepted
- HwRoi

Specific control parameters

Some specific parameters are available within the camera hardware interface. Those parameters should be used carefully and one should refer to the camera SDK (or user’s guide) documentation for a better understanding.

- getTemperature()
- set/getTemperatureSetPoint()
- set/getGain()
- set/getInternalAcqMode()
- “FOCUS”
- “STANDARD”
- set/getSpeedTableIndex()

Configuration

No specific hardware configuration are needed

How to use

Here is the list of accessible functions to configure and use the RoperScientific detector:

```c
void setGain(long);
long getGain();

void setFullFrame(rgn_type* roi);
void setBinRoiParameters(rgn_type* roi);

void setSpeedTableIndex(unsigned);
unsigned getSpeedTableIndex(void);
const std::string& getADCRate(void);

double getTemperature();
double getTemperatureSetPoint();
void setTemperatureSetPoint(double temperature);
```

Code example in python:

```python
from Lima import RoperScientific
from lima import Core

cam = RoperScientific.Camera(0)

hwint = RoperScientific.Interface(cam)
```

(continues on next page)
ct = Core.CtControl(hwint)
acq = ct.acquisition()

# set some configuration
cam.setTemperatureSetPoint(0)
cam.setAdcRate(0)  # 0-1MHz, 1-100KHz

# setting new file parameters and autosaving mode
saving=ct.saving()
pars=saving.getParameters()
pars.directory='/buffer/lcb18012/opisg/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setNbImages(10)

ct.prepareAcq()
ct.startAcq()

# wait for last image (#9) ready
lastimg = ct.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(0.1)
    lastimg = ct.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = ct.ReadImage(0)

## 7.4.4 Simulator

![Simulator](image)
Introduction

This is the official Lima camera simulator. It has been made to help you getting started with Lima and to test/play Lima without any hardware.

The simulator provides two modes of operations:

- **Frame Builder** generates frames with diffraction patterns and a set of parameters can be tuned to change those patterns like for instance the number and position of gaussian peaks;
- **Frame Loader** loads frames from files.

Both modes have a preteched variant, where the frames are preteched in memory before the acquisition is started. This feature allows to simulate high frame rates detectors.

Prerequisite

There is no special prerequisite, the simulator can be compiled and tested on both Linux and Windows platforms.

Installation & Module configuration

Follow the generic instructions in *Build and Install*. If using CMake directly, add the following flag:

```
-DLIMACAMERA_SIMULATOR=true
```

For the Tango server installation, refers to *PyTango Device Server*.

Initialisation and Capabilities

Implementing a new plugin for new detector is driven by the LIMA framework but the developer has some freedoms to choose which standard and specific features will be made available. This section is supposed to give you the correct information regarding how the camera is exported within the LIMA framework.

Camera initialisation

The camera will be initialized within the `Camera` object. The `Camera()` constructor takes an optional mode parameter.

This simulator plugin architecture is based on the `FrameGetter` interface that have multiple implementations.

The `SimulatorCamera` class provides a specific member function `SimulatorCamera::getFrameGetter()` that returns the `FrameGetter` instance.

Depending on the current mode, `FrameGetter` can be dynamically casted to either:

- `FrameBuilder`
- `FrameLoader`
- `FramePrefetcher`
- `FramePrefetcher`

The class `FrameBuilder` can be parametrized with:

- `setFrameDim()`: set a new frame dimension (max. is 1024x1024)
- `setPeaks()`: set a list of GaussPeak positions (GaussPeak struct -> x, y, fwhm, max)
• `setPeakAngles()`: set a list of GaussPeak angles
• `setFillType()`: set the image fill type Gauss or Diffraction (default is Gauss)
• `setRotationAxis()`: set the rotation axis policy Static, RotationX or RotationY (default is RotationY)
• `setRotationAngle()`: set a peak rotation angle in deg (default is 0)
• `setRotationSpeed()`: set a peak rotation speed in deg/frame (default is 0)
• `setGrowFactor()`: set a growing factor (default is 1.0)
• `setDiffractionPos()`: set the source displacement position x and y (default is center)
• `setDiffractionSpeed()`: set the source displacement speed sx and sy (default is 0,0)

The class `FrameLoader` can be parametrized with:

• `setFilePattern()`: set the file pattern used to load the frames than may include globing pattern, i.e. `input/test_* .edf`

The template `<typename FrameGetterImpl> FramePrefetcher` variants have an addition parameter:

• `setNbPrefetchedFrames()`: set the number of frames to prefetch in memory

### Standard capabilities

This plugin has been implemented in respect of the standard capabilities of a camera plugin but with some limitations according to some programmer’s choices. We only provide here extra information for a better understanding of the capabilities for the simulator camera.

• **HwDetInfo**: The default (and max.) frame size is about 1024x1024-Bpp32, but one can only change the image type by calling `DetInfoCtrlObj::setCurrImageType()`.

• **HwSync**: Only IntTrig trigger mode is supported. For both exposure time and latency time min. is 10e-9 and max. is 10e6.

### Optional capabilities

In addition to the standard capabilities, some optional capabilities are implemented:

• **HwShutter**: The simulator only support ShutterAutoFrame and ShutterManual modes.

• **HwRoi**: There is no restriction for the ROI.

• **HwBin**: Bin 1x1 or 2x2 only.

### Configuration

No hardware configuration of course!
How to use

The LimaCCDs tango server provides a complete interface to the simulator plugin so feel free to test.

For a quick test one can use the python binding, here is a short code example:

```python
from Lima import Simulator
from Lima import Core
import time

def test_mode_generator(cam, nb_frames_prefetched = 0):
    if nb_frames_prefetched:
        cam.setMode(Simulator.Camera.MODE_GENERATOR_PREFETCH)
        fb = cam.getFrameGetter()
        fb.setNbPrefetchedFrames(nb_frames_prefetched);
    else:
        cam.setMode(Simulator.Camera.MODE_GENERATOR)
        fb = cam.getFrameGetter()

    # Add a peak
    p1 = Simulator.GaussPeak(10, 10, 23, 1000) # peak at 10,10 fwhm=23 and max=1000
    fb.setPeaks([p1])

def test_mode_loader(cam, nb_frames_prefetched = 0):
    if nb_frames_prefetched:
        cam.setMode(Simulator.Camera.MODE_LOADER_PREFETCH)
        fb = cam.getFrameGetter()
        test = fb.getNbPrefetchedFrames();
    else:
        cam.setMode(Simulator.Camera.MODE_LOADER)
        fb = cam.getFrameGetter()

    # Set file pattern
    fb.setFilePattern(b'input\test_*.edf')

cam = Simulator.Camera()

# Select one of the mode to test
#test_mode_generator(cam)
#test_mode_generator(cam, 10)
#test_mode_loader(cam)
test_mode_loader(cam, 100)

# Get the hardware interface
hwint = Simulator.Interface(cam)

# Get the control interface
control = Core.CtControl(hwint)

# Get the acquisition control
acq = control.acquisition()

# Set new file parameters and autosaving mode
saving=control.saving()
paras=saving.getParameters()
paras.directory='/tmp/
```

(continues on next page)
pars.prefix='testsimul_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# Now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(2)
acq.setAcqNbFrames(10)

control.prepareAcq()
control.startAcq()

# Wait for last image (#9) ready
lastimg = control.getStatus().ImageCounters.LastImageReady
while lastimg !=9:
    time.sleep(0.1)
    lastimg = control.getStatus().ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)
8.1 Acknowledgement

Many contributors contributed to new camera plugins, including:

- ESRF,
- SOLEIL,
- DESY,
- ALBA,
- FRMII,
- ANKA.

thank you for your support.

8.2 Under development

During the coming year, several new detector plugins should be released:

- Arinax Bi-zoom (Arinax ltd.)
- QHYCCD model Q178-Cool (FRMII)

8.3 Foreseen

- Ximea for high resolution, 6kx6k pixel (ESRF)
This is the python Tango devices server by the ESRF team.

This server provides a main device for the standard camera control, a camera specific device for the camera configuration and a set of “plugin” devices for extra operations or just to provide some specific API for clients.

Thanks to the Lima framework, the control can be achieved through a common server and a set of software operations (Mask, Flatfield, Background, RoiCounter, PeakFinder...) on image as well. The configuration of the detector is done by the specific detector device. At ESRF we decided to develop the Tango devices only in python language which implies that all the detector C++ interfaces have been wrapped in python.

9.1 Main device: LimaCCDs

LimaCCDs is the generic device and it provides a unique interface to control any supported cameras. One can find below the commands, the attributes and the properties.

To run a LimaCCDs server you will need at least to configure the LimaCameraType property. This property is used by the LimaCCDs server to create the proper camera device. Please refer a specific camera (e.g Basler) device chapter for further information.
### 9.1.1 Property

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AccThresholdCallbackModule</td>
<td>No</td>
<td>&quot;&quot;</td>
<td>Plugin file name which manages threshold, see acc_saturated_* attributes and the <em>AccSaturated</em> commands to activate and use this feature.</td>
</tr>
<tr>
<td>BufferMaxMemory</td>
<td>No</td>
<td>70</td>
<td>The maximum among of memory in percent of the available RAM that Lima is using to allocate frame buffer.</td>
</tr>
<tr>
<td>ConfigurationFilePath</td>
<td>No</td>
<td>~/lima_&lt;servername&gt;.cfg</td>
<td>The default configuration file path</td>
</tr>
<tr>
<td>ConfigurationDefaultName</td>
<td>No</td>
<td>&quot;default&quot;</td>
<td>Your default configuration name</td>
</tr>
<tr>
<td>InstrumentName</td>
<td>No</td>
<td>&quot;&quot;</td>
<td>The instrument name, e.g ESRF-ID02 (*)</td>
</tr>
<tr>
<td>LimaCameraType</td>
<td>Yes</td>
<td>N/A</td>
<td>The camera type: e.g. Maxipix</td>
</tr>
<tr>
<td>NbProcessingThread</td>
<td>No</td>
<td>1</td>
<td>The max number of thread for processing. Can be used to improve the performance when more than 1 task (plugin device) is activated</td>
</tr>
<tr>
<td>TangoEvent</td>
<td>No</td>
<td>False</td>
<td>Activate Tango Event for counters and new images</td>
</tr>
<tr>
<td>UserDetectorName</td>
<td>No</td>
<td>&quot;&quot;</td>
<td>A user detector identifier, e.g frelon-saxs, (*)</td>
</tr>
</tbody>
</table>

(*) Properties only used to set meta-data in HDF5 saving format.
### 9.1.2 Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>prepareAcq</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Prepare the camera for a new acquisition, has to be called each time a parameter is set.</td>
</tr>
<tr>
<td>startAcq</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the acquisition</td>
</tr>
<tr>
<td>stopAcq</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the acquisition after current frame is acquired, and wait for all tasks to finish.</td>
</tr>
<tr>
<td>abortAcq</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Abort the acquisition, the current frame is lost</td>
</tr>
<tr>
<td>setImageHeader</td>
<td>DevVarStringArray: Array of string header</td>
<td>DevVoid</td>
<td>Set the image header: • [0]=&quot;ImageId0 delimiter image-Header0, • [1] = ImageId1 delimiter image-Header1..</td>
</tr>
<tr>
<td>resetCommonHeader</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Reset the common header</td>
</tr>
<tr>
<td>resetFrameHeaders</td>
<td>DevLong: Image number(0-N)</td>
<td>DevVoid</td>
<td>Reset the frame headers</td>
</tr>
<tr>
<td>getImage</td>
<td>DevLong: Image number(0-N)</td>
<td>DevVarCharArray: Image data</td>
<td>Return the image data in raw format (char array)</td>
</tr>
<tr>
<td>getBaseImage</td>
<td>DevLong: Image number(0-N)</td>
<td>DevVarCharArray: Image data</td>
<td>Return the base image data in raw format (char array). Base image is the raw image before processing.</td>
</tr>
<tr>
<td>readImage</td>
<td>DevLong: Image number(0-N)</td>
<td>DevEncoded: Encoded image</td>
<td>Return the image in encoded format of type “DATA_ARRAY” (see <a href="#">DevEncoded DATA_ARRAY</a>)</td>
</tr>
<tr>
<td>readImageSeq</td>
<td>DevLongArray: Image number(0-N) list</td>
<td>DevEncoded: Encoded image(S)</td>
<td>Return a stack of images in encoded format of type “DATA_ARRAY” (see <a href="#">DevEncoded DATA_ARRAY</a>)</td>
</tr>
<tr>
<td>writeImage</td>
<td>DevLong: Image number(0-N)</td>
<td>DevVoid</td>
<td>Save manually an image</td>
</tr>
<tr>
<td>readAccSaturatedImage-Counter</td>
<td>DevLong: Image number</td>
<td>DevVarUShortArray: Image counter</td>
<td>The image counter</td>
</tr>
<tr>
<td>readAccSaturatedSum-Counter</td>
<td>DevLong: from image id</td>
<td>DevVarLongArray: sum counter of raw image #0 of image #0, sum counter of raw image #1, sum counter of raw image #2, ...</td>
<td></td>
</tr>
</tbody>
</table>
9.1.3 Attributes

You will here a long list of attributes, this reflects the richness of the LIMA library. We organized them in modules which correspond to specific functions. A function module is identified by an attribute name prefix (excepted for informationnall attributes), for instance the Acquisition module attributes are always named acq_<attr-name>. The available modules are:

- General Information
- Status (prefix last_ and ready_)
- Acquisition (prefix acq_ for most of them sorry)
- Accumulation (prefix acc_)
- Saving (prefix saving_)
- Image (prefix image_)
- Shutter (prefix shutter_)
- Debug (prefix debug_)
- Video (prefix video_)
- Shared Memory (prefix shared_memory_)
- Configuration (prefix config_)
- Buffer (prefix buffer_)
- Plugin (prefix plugin_)

Many attributes are of type DevString and they have a fixed list of possible values. you can get the list by calling the special command getAttrStringValueList. Because a camera cannot support some attribute values, the command getAttrStringValueList will give you the the value list for the camera. For instance the attribute video_mode supports up to 14 different video formats, but a camera can only supports few of them.

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>lima_version</td>
<td>ro</td>
<td>DevString</td>
<td>The lima core library version number</td>
</tr>
<tr>
<td>lima_type</td>
<td>ro</td>
<td>DevString</td>
<td>LImA camera type: Maxipix,Pilatus,Frelon,Pco, Basler...</td>
</tr>
<tr>
<td>camera_type</td>
<td>ro</td>
<td>DevString</td>
<td>Like lima_type but in upper-case !!</td>
</tr>
<tr>
<td>camera_pixelsize</td>
<td>ro</td>
<td>DevDouble[x,y]</td>
<td>The camera pixel size in x and y dimension</td>
</tr>
<tr>
<td>camera_model</td>
<td>ro</td>
<td>DevString</td>
<td>Camera model return by the detector layer:e.g. 5x1-TPX1</td>
</tr>
<tr>
<td>last_base_image_ready</td>
<td>ro</td>
<td>DevLong</td>
<td>The last base (before treatment) ready</td>
</tr>
<tr>
<td>Attribute name</td>
<td>RW</td>
<td>Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>last_image_ready</td>
<td>ro</td>
<td>DevLong</td>
<td>The last acquired image number, ready for reading</td>
</tr>
<tr>
<td>last_image_saved</td>
<td>ro</td>
<td>DevLong</td>
<td>The last saved image number</td>
</tr>
<tr>
<td>last_image_acquired</td>
<td>ro</td>
<td>DevLong</td>
<td>The last acquired image number</td>
</tr>
<tr>
<td>last_counter_ready</td>
<td>ro</td>
<td>DevLong</td>
<td>Tell which image counter is last ready</td>
</tr>
<tr>
<td>ready_for_next_image</td>
<td>ro</td>
<td>DevBoolean</td>
<td>True after a camera read-out, otherwise false. Can be used for fast synchronisation with trigger mode (internal or external).</td>
</tr>
<tr>
<td>ready_for_next_acq</td>
<td>ro</td>
<td>DevBoolean</td>
<td>True after end of acquisition, otherwise false.</td>
</tr>
<tr>
<td>user_detector_name</td>
<td>rw</td>
<td>DevString</td>
<td>User detector name</td>
</tr>
<tr>
<td>instrument_name</td>
<td>rw</td>
<td>DevString</td>
<td>Instrument/beamline name</td>
</tr>
<tr>
<td>acq_status</td>
<td>ro</td>
<td>DevString</td>
<td>Acquisition status: Ready, Running, Fault or Configuration</td>
</tr>
<tr>
<td>acq_status_fault_error</td>
<td>ro</td>
<td>DevString</td>
<td>In case of Fault state, return the error message</td>
</tr>
<tr>
<td>acq_mode</td>
<td>rw</td>
<td>DevString</td>
<td></td>
</tr>
</tbody>
</table>

**ACQUISITION**

**Acquisition mode:**
- **Single**, default mode, one frame per image
- **Concatenation**, frames are concatenated in image
- **Accumulation**, powerful mode to avoid saturation of the pixel, the exposure is shared by multiple frames, see `acc_attributes` for more

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Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acq_nb_frames</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of frames to be acquired, Default is 1 frame continues on next page</td>
</tr>
</tbody>
</table>

9.1. Main device: LimaCCDs
<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acq_trigger_mode</td>
<td>rw</td>
<td>DevString</td>
<td><strong>Trigger mode:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Internal_trigger</strong>, the software trigger, start the acquisition immedi-</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ately after an acqStart() call, all the acq_nb_frames are acquired in an se-</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>quence.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>External_trigger</strong>, wait for an external trigger signal to start the an-</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>quisition for the acq_nb_frames number of frames.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>External_trigger_multi</strong>, as the previous mode except that each frames</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>need a new trigger input (e.g. for 4 frames 4 pulses are waiting for)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Internal_trigger_multi</strong>, as for internal_trigger except that for each</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>frame the startAcq() has to called once.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>External_gate</strong>, wait for a gate signal for each frame, the gate peri-</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>od is the exposure.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>External_start_stop</strong></td>
</tr>
</tbody>
</table>
Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>latency_time</td>
<td>rw</td>
<td>DevDouble</td>
<td>Latency time in second between two frame acquisitions, can not be zero, the minimum time corresponds to the readout time of the detector.</td>
</tr>
<tr>
<td>valid_ranges</td>
<td>ro</td>
<td>DevDouble[4]</td>
<td>min exposure, max exposure, min latency, max latency</td>
</tr>
<tr>
<td>concat_nb_frames</td>
<td>rw</td>
<td>DevLong</td>
<td>The nb of frames to concatenate in one image</td>
</tr>
<tr>
<td>acq_expo_time</td>
<td>rw</td>
<td>DevDouble</td>
<td>The exposure time of the image, Default is 1 second</td>
</tr>
<tr>
<td>acc_expotime</td>
<td>ro</td>
<td>DevDouble</td>
<td>The effective accumulation total exposure time.</td>
</tr>
<tr>
<td>acc_nb_frames</td>
<td>ro</td>
<td>DevLong</td>
<td>The calculated accumulation number of frames per image.</td>
</tr>
<tr>
<td>acc_max_expotime</td>
<td>rw</td>
<td>DevDouble</td>
<td>The maximum exposure time per frame for accumulation</td>
</tr>
<tr>
<td>acc_time_mode</td>
<td>rw</td>
<td>DevString</td>
<td><strong>Accumulation time mode:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Live</strong>, acq_expo_time = acc_live_time</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Real</strong>, acq_expo_time = acc_dead_time + acc_live_time</td>
</tr>
<tr>
<td>acc_dead_time</td>
<td>ro</td>
<td>DevDouble</td>
<td>Total accumulation dead time</td>
</tr>
<tr>
<td>acc_live_time</td>
<td>ro</td>
<td>DevDouble</td>
<td>Total accumulation live time which corresponds to the detector total counting time.</td>
</tr>
<tr>
<td>acc_offset_before</td>
<td>rw</td>
<td>DevLong</td>
<td>Set a offset value to be added to each pixel value</td>
</tr>
<tr>
<td>acc_saturated_active</td>
<td>rw</td>
<td>DevBoolean</td>
<td>To activate the saturation counters (i.e. readAccSaturated commands)</td>
</tr>
</tbody>
</table>

9.1. Main device: LimaCCDs

continues on next page
<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acc_saturated_cblevel</td>
<td>rw</td>
<td>DevLong</td>
<td>Set at which level of total saturated pixels the callback plugin (if set with the AccThresholdCallbackModule property) will be called</td>
</tr>
<tr>
<td>acc_saturated_threshold</td>
<td>rw</td>
<td>DevLong</td>
<td>The threshold for counting saturated pixels</td>
</tr>
<tr>
<td>acc_threshold_before</td>
<td>rw</td>
<td>DevLong</td>
<td>Set a threshold value to be substract to each pixel value</td>
</tr>
</tbody>
</table>

**SAVING**

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>saving_mode</td>
<td>rw</td>
<td>DevString</td>
<td><strong>Saving mode:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Manual, no automatic saving, a command will be implemented in a next release to be able to save an acquired image.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Auto_Frame, Frames are automatically saved according the saving parameters (see below).</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Auto_header, Frames are only saved when the setImageHeader() is called in order to set header information with image data.</td>
</tr>
<tr>
<td>saving_directory</td>
<td>rw</td>
<td>DevString</td>
<td>The directory where to save the image files</td>
</tr>
<tr>
<td>saving_prefix</td>
<td>rw</td>
<td>DevString</td>
<td>The image file prefix</td>
</tr>
<tr>
<td>saving_suffix</td>
<td>rw</td>
<td>DevString</td>
<td>The image file suffix</td>
</tr>
</tbody>
</table>

continues on next page
Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>saving_next_number</td>
<td>rw</td>
<td>DevLong</td>
<td>The full image file name is: /saving_directory/saving_prefix+sprintf(&quot;%04d&quot;,saving_next_number)+saving_suffix</td>
</tr>
<tr>
<td>saving_format</td>
<td>rw</td>
<td>DevString</td>
<td>The data format for saving:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Raw, save in binary format</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Edf, save in ESRF Data Format</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• edfgz (or edf.gz), EDF with gz compression</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Tiff, The famous TIFF format</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Cbf, save in CBF format (a compressed format for crystallography)</td>
</tr>
<tr>
<td>saving_overwrite_policy</td>
<td>rw</td>
<td>DevString</td>
<td>In case of existing files an overwrite policy is mandatory:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Abort, if the file exists the saving is aborted</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Overwrite, if the file exists it is overwritten</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Append, if the file exists the image is append to the file</td>
</tr>
<tr>
<td>saving_frame_per_file</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of frames saved in each file</td>
</tr>
<tr>
<td>saving_common_header</td>
<td>rw</td>
<td>DevString[]</td>
<td>Common header with multiple entries continues on next page</td>
</tr>
</tbody>
</table>
### Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>saving_max_writing_task</td>
<td>rw</td>
<td>DevShort</td>
<td>Set the max. tasks for saving file, default is 1</td>
</tr>
<tr>
<td>saving_statistics</td>
<td>ro</td>
<td>DevDouble[]</td>
<td>Return stats: saving speed, compression ratio, compression speed and incoming speed (speed in byte/s)</td>
</tr>
<tr>
<td>saving_statistics_history</td>
<td>rw</td>
<td>DevLong</td>
<td>Set size of history for stats calculation, default is 16 frames</td>
</tr>
<tr>
<td>image_type</td>
<td>ro</td>
<td>DevString</td>
<td>Return the current image data type, bit per pixel</td>
</tr>
<tr>
<td>image_width</td>
<td>ro</td>
<td>DevLong</td>
<td>Width size of the detector in pixel</td>
</tr>
<tr>
<td>image_height</td>
<td>ro</td>
<td>DevLong</td>
<td>Height size of the detector in pixel</td>
</tr>
<tr>
<td>image_sizes</td>
<td>ro</td>
<td>DevULong[4]</td>
<td>Signed(0-unsigned,1-signed), depth(nb bytes), width and height</td>
</tr>
<tr>
<td>image_max_dim</td>
<td>ro</td>
<td>DevULong[2]</td>
<td>Maximum image dimension, width and height in pixel</td>
</tr>
</tbody>
</table>

Continues on next page
<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>image_bin</td>
<td>rw</td>
<td>DevLong[2]</td>
<td>Binning on image, [0] = Binning factor on X, [1] = Binning factor on Y. Default binning is 1 x 1</td>
</tr>
<tr>
<td>image_rotation</td>
<td>rw</td>
<td>DevString</td>
<td>Rotate the image: “0”, “90”, “180” or “270”</td>
</tr>
<tr>
<td>shutter_ctrl_is_available</td>
<td>ro</td>
<td>DevBoolean</td>
<td>Return true if the camera has a shutter control</td>
</tr>
<tr>
<td>shutter_mode</td>
<td>rw</td>
<td>DevString</td>
<td></td>
</tr>
<tr>
<td>shutter_open_time</td>
<td>rw</td>
<td>DevDouble</td>
<td>Delay (sec.) between the output shutter trigger and the beginning of the acquisition, if not null the shutter signal is set on before the acquisition is started.</td>
</tr>
</tbody>
</table>

9.1. Main device: LimaCCDs
<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>shutter_close_time</td>
<td>rw</td>
<td>DevDouble</td>
<td>Delay (sec.) between the shutter trigger and the end of the acquisition, if not null the shutter signal is set on before the end of the acquisition.</td>
</tr>
<tr>
<td>shutter_manual_state</td>
<td>rw</td>
<td>DevString</td>
<td>To open/close manually the shutter (if Manual mode is supported, see shutter_mode)</td>
</tr>
</tbody>
</table>

**DEBUG**

<table>
<thead>
<tr>
<th>debug_module_possible</th>
<th>ro</th>
<th>DevString[]</th>
<th>Return the list of possible debug modules</th>
</tr>
</thead>
<tbody>
<tr>
<td>debug_modules</td>
<td>rw</td>
<td>DevString[]</td>
<td>Set the debug module level of LImA:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “None”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Common”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Hardware”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “HardwareSerial”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Control”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Espia”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “EspiaSerial”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Foclal”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Camera”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “CameraCom”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Test”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Application”</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>debug_types_possible</th>
<th>ro</th>
<th>DevString[]</th>
<th>Return the list of the possible debug types</th>
</tr>
</thead>
<tbody>
<tr>
<td>debug_types</td>
<td>rw</td>
<td>DevString[]</td>
<td>Set the debug type level of LImA:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Fatal”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Error”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Warning”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Trace”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Funct”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Param”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Return”</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• “Always”</td>
</tr>
</tbody>
</table>

continues on next page
<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>video_active</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Start the video mode (or not)</td>
</tr>
<tr>
<td>video_live</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Start the video streaming (or not)</td>
</tr>
<tr>
<td>video_exposure</td>
<td>rw</td>
<td>DevDouble</td>
<td>The video exposure time (can be different to the acq_expo_time)</td>
</tr>
<tr>
<td>video_gain</td>
<td>rw</td>
<td>DevDouble</td>
<td>The video gain (if supported by the hardware)</td>
</tr>
</tbody>
</table>

Table 1 – continued from previous page

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Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>video_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The video mode is the video format supported by the camera, it can be:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Y8, grey image 8bits</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Y16, grey image 16bits</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Y32, grey image 32bits</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• RGB555, color image RGB 555 encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• RGB564, color image RGB 555 encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• RGB24, color image RGB 24bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• RGB32, color image RGB 32bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• BGR24, color image BGR 24bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• BGR32, color image BGR 32bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• BAYER_RG8, color image BAYER RG 8bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• BAYER_RG16, color image BAYER RG 16bits encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• I420, color image I420 (or YUV420) planar encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• YUV411, color image YUV411 planar encoding</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• YUV422PACKED, color image YUV422 planar encoding</td>
</tr>
</tbody>
</table>
Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>video_roi</td>
<td>rw</td>
<td>DevLong[4]</td>
<td>A ROI on the video image (independent of the image_roi attribute)</td>
</tr>
<tr>
<td>video_bin</td>
<td>rw</td>
<td>DevULong[2]</td>
<td>A Binning on the video image (independent of the image_bin attribute)</td>
</tr>
<tr>
<td>video_last_image</td>
<td>rw</td>
<td>DevEncoded</td>
<td>The last video image, in DevEncoded “VIDEO_IMAGE” format, and using the video_mode set, see the DevEncoded definition DevEncoded VIDEO_IMAGE</td>
</tr>
<tr>
<td>video_source</td>
<td>rw</td>
<td>DevString</td>
<td>The source for video image, BASE_IMAGE (raw image) or LAST_IMAGE (after soft operation) Only valid with monochrome or scientific cameras</td>
</tr>
<tr>
<td>video_last_image_counter</td>
<td>rw</td>
<td>DevLong64</td>
<td>The image counter</td>
</tr>
<tr>
<td>shared_memory_names</td>
<td>rw</td>
<td>DevString[2]</td>
<td>Firstname and surname of the SPS typed shared memory (default is LimaCCDs,&lt;camera_type&gt;)</td>
</tr>
<tr>
<td>shared_memory_active</td>
<td>rw</td>
<td></td>
<td>Activate or not the shared memory. The shared memory is for image display</td>
</tr>
<tr>
<td>config_available_module</td>
<td>ro</td>
<td>DevString[]</td>
<td>List of possible config modules,</td>
</tr>
<tr>
<td>config_available_name</td>
<td>ro</td>
<td>DevString[]</td>
<td>List of existing config names</td>
</tr>
<tr>
<td>buffer_max_memory</td>
<td>rw</td>
<td>DevShort</td>
<td>The maximum among of memory in percent of the available RAM that Lima is using to allocate frame buffer.</td>
</tr>
</tbody>
</table>

9.1. Main device: LimaCCDs
Table 1 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>plugin_type_list</td>
<td>ro</td>
<td>DevString[]</td>
<td>List of the available plugin type, to get one device name use instead the getPluginDeviceName-FromType command</td>
</tr>
<tr>
<td>plugin_list</td>
<td>ro</td>
<td>DevString[]</td>
<td>List of the available plugin as couple of type, device name</td>
</tr>
</tbody>
</table>

DevEncoded DATA_ARRAY

The DATA_ARRAY DevEncoded has been invented for special Tango client like SPEC. It is used by the readImage command. It can only embed raw data (no video data). The supported image format can be retrieve with the image_type attribute (Bpp8,Bpp8S, ..., Bpp16...) This encoded format is very generic and it supports many different type of data from scalar to image stack (see DataArrayCategory enum and DataArrayType enum). The readImage command only supports Image data array category.

The DATA_ARRAY format is composed of a fixed header followed by the raw data. The header is a C-like structure, with little-endian byte order and no alignment:

```c
#include <stdint.h>

struct DATA_ARRAY_STRUCT {
    unsigned int magic= 0x44544159; // magic key
    unsigned short version; // version, only 2 supported (since v1.9.5 - 2014)
    unsigned short header_size; // size of the header
    DataArrayCategory category; // data array category, see
    DataArrayType data_type; // data type, see DataArrayType enum
    unsigned short endianness; // 0-little-endian, 1-big-endian
    unsigned short nb_dim; // number of dimension (0 to 5 max) e.g 2
    DataArrayCategory enumerate
    data_type; // data type, see DataArrayType enum
    unsigned short endianness; // 0-little-endian, 1-big-endian
    unsigned short nb_dim; // number of dimension (0 to 5 max) e.g 2
    for image
    unsigned short dim[6]; // size for each dimension, e.g [width, height]
    for [1, height]
    unsigned int dim_step[6]; // step size in pixel for each dimension, e.g
    for [1, height]
    unsigned int padding[2]; // 8 bytes of padding (for alignment)
} DATA_ARRAY_STRUCT;

enum DataArrayCategory {
    ScalarStack = 0;
    Spectrum;
    Image;
    SpectrumStack;
    ImageStack;
};

enum DataArrayType{
    DARRAY_UINT8 = 0;
    DARRAY_UINT16;
    DARRAY_UINT32;
    DARRAY_UINT64;
    DARRAY_INT8;
    DARRAY_INT16;
};
```

(continues on next page)
DARRAY_INT32;
DARRAY_INT64;
DARRAY_FLOAT32;
DARRAY_FLOAT64;
};

DevEncoded VIDEO_IMAGE

The VIDEO_IMAGE DevEncoded has been implemented for the video_last_image attribute to return the last image. It can embed any of the supported video format depending of the video_mode attribute value.

The VIDEO_IMAGE format is composed of a fixed header followed by the data. The header is a C-like structure, with big-endian byte order and no alignment:

```c
struct {
    unsigned int magic_number = 0x5644454f;
    unsigned short version; // only version 1 is supported
    unsigned short image_mode; // Y8,Y16,....
    long long frame_number; // the frame number (counter)
    int width; // the frame width in pixel (horizontal size)
    int height // the frame height in pixel (vertical size)
    unsigned short endianness; // 0-little-endian, 1-big-endian
    unsigned short header_size; // this header size in byte
    unsigned short padding[2]; // 4 bytes of padding (for alignment)
} VIDEO_IMAGE_STRUCT;
```

9.2 Camera devices

Each camera has a configuration device with its own property/attribute/command lists. The camera configuration device is supposed to give you access to the “private” parameters of the detector that LIMA does not need but you may want to set. For instance some detectors provides a temperature control with set-points and/or start/stop commands for a auxillary cooling system.

For more details about the camera device interface, please have a look on the following sections:

9.2.1 Andor Tango device

This is the reference documentation of the Andor Tango device.

you can also find some useful information about prerequisite/installation/configuration/compilation in the Andor camera plugin section.
## Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>adc_speed</td>
<td>No</td>
<td>max.</td>
<td>The adc/Horiz. speed pair</td>
</tr>
<tr>
<td>baseline_clamp</td>
<td>No</td>
<td>Off</td>
<td>Clamping for baseline threshold, ON or OFF</td>
</tr>
<tr>
<td>camera_number</td>
<td>No</td>
<td>N/A</td>
<td>The camera number, default is 0</td>
</tr>
<tr>
<td>cooler</td>
<td>No</td>
<td>Off</td>
<td>Start/stop the cooling system of the camera mode</td>
</tr>
<tr>
<td>config_path</td>
<td>No</td>
<td>N/A</td>
<td>The configuration path, for linux default is /usr/local/etc/andor</td>
</tr>
<tr>
<td>fast_ext_trigger</td>
<td>No</td>
<td>Off</td>
<td>Fast external trigger mode, see Andor documentation for usage</td>
</tr>
<tr>
<td>fan_mode</td>
<td>No</td>
<td>N/A</td>
<td>FAN mode, FAN_ON_FULL/FAN_ON_LOW/FAN_OFF</td>
</tr>
<tr>
<td>high_capacity</td>
<td>No</td>
<td>High_capacity</td>
<td>Camera can run in two modes, HIGH_CAPACITY or HIGH_SENSITIVITY</td>
</tr>
<tr>
<td>p_gain</td>
<td>No</td>
<td>max.</td>
<td>The preamplifier gain [X1-Xn] (see detector spec.)</td>
</tr>
<tr>
<td>shutter_level</td>
<td>No</td>
<td>High</td>
<td>The shutter output level mode</td>
</tr>
<tr>
<td>temperature_sp</td>
<td>No</td>
<td>N/A</td>
<td>The temperature setpoint in Celsius</td>
</tr>
<tr>
<td>vs_speed</td>
<td>No</td>
<td>fasten</td>
<td>The vertical shift speed (see detector spec.)</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>adc_speed</td>
<td>rw</td>
<td>DevString</td>
<td>The ADC and Horizontal shift speed, in ADC-channel/Freq.Mhz, check the documentation for more help (*)</td>
</tr>
<tr>
<td>baseline_clamp</td>
<td>rw</td>
<td>DevString</td>
<td>The baseline clamping for threshold: (**)&lt;br&gt;• ON&lt;br&gt;• OFF</td>
</tr>
<tr>
<td>cooler</td>
<td>rw</td>
<td>DevString</td>
<td>Start/stop the cooling system of the camera: (**)&lt;br&gt;• ON, the cooler is started&lt;br&gt;• OFF, the cooler is stopped</td>
</tr>
<tr>
<td>cooling_status</td>
<td>ro</td>
<td>DevString</td>
<td>The status of the cooling system, tell if the setpoint temperature is reached</td>
</tr>
<tr>
<td>fan_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The FAN mode for extra-cooling: (**)&lt;br&gt;• FAN_OFF&lt;br&gt;• FAN_ON_FULL&lt;br&gt;• FAN_ON_LOW</td>
</tr>
<tr>
<td>fast_ext_trigger</td>
<td>rw</td>
<td>DevString</td>
<td>Fast external trigger mode, see Andor documentation for usage: (**)&lt;br&gt;• ON, fast mode, the camera will not wait until the a keep clean cycle has been completed before accepting the next trigger&lt;br&gt;• OFF, slow mode</td>
</tr>
<tr>
<td>high_capacity</td>
<td>rw</td>
<td>DevString</td>
<td>Off/On the High Capacity mode: (**)&lt;br&gt;• HIGH_CAPACITY&lt;br&gt;• HIGHSENSITIVITY</td>
</tr>
<tr>
<td>p_gain</td>
<td>rw</td>
<td>DevString</td>
<td>The preamplifier gain from X1 to Xn (see detector spec.) (*);</td>
</tr>
<tr>
<td>shutter_level</td>
<td>rw</td>
<td>DevString</td>
<td>The shutter output level mode: (**)&lt;br&gt;• LOW, output TTL low signal to open shutter&lt;br&gt;• HIGH, output TTL high signal to open shutter</td>
</tr>
<tr>
<td>temperature</td>
<td>ro</td>
<td>DevShort</td>
<td>The current sensor temperature in Celsius</td>
</tr>
<tr>
<td>temperature_sp</td>
<td>rw</td>
<td>DevShort</td>
<td>The temperature setpoint in Celsius</td>
</tr>
<tr>
<td>timing</td>
<td>ro</td>
<td>Spectrum</td>
<td>The exposure and latency times</td>
</tr>
<tr>
<td>vs_speed</td>
<td>rw</td>
<td>DevString</td>
<td>The vertical shift speed, in us/pixel (*);</td>
</tr>
</tbody>
</table>
(*) Use the command `getAttrStringValueList` to get the list of the supported value for these attributes.
(**) These attributes can not be supported by some camera models and the return value will be set to **UNSUP-PORTED**.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: At-</td>
<td>DevVarStringArray:</td>
<td>Return the authorized string value list for a</td>
</tr>
<tr>
<td></td>
<td>tribute name</td>
<td>String value list</td>
<td>given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.2 Basler Tango device

This is the reference documentation of the Basler Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Basler camera plugin section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>camera_id</td>
<td>No</td>
<td><code>uname://&lt;server instance name&gt;</code></td>
<td>The camera ID (see details below)</td>
</tr>
<tr>
<td>packet_size</td>
<td>No</td>
<td>8000</td>
<td>the packet size</td>
</tr>
<tr>
<td>inter_packet_delay</td>
<td>No</td>
<td>0</td>
<td>The inter packet delay</td>
</tr>
<tr>
<td>frame_transmission_delay</td>
<td>No</td>
<td>0</td>
<td>The frame transmission delay</td>
</tr>
</tbody>
</table>

`camera_id` property identifies the camera in the network. Several types of ID might be given:

- IP/hostname (examples: `ip://192.168.5.2`, `ip://white_beam_viewer1.esrf.fr`)
- Basler serial number (example: `sn://12345678`)
- Basler user name (example: `uname://white_beam_viewer1`)

If no `camera_id` is given, it uses the server instance name as the camera user name (example, if your server is called `LimaCCDs/white_beam_viewer1`, the default value for `camera_id` will be `uname://white_beam_viewer1`).

To maintain backward compatibility, the old `cam_ip_address` is still supported but is considered deprecated and might disappear in the future.

Both `inter_packet_delay` and `frame_transmission_delay` properties can be used to tune the GiGE performance, for more information on how to configure a GiGE Basler camera please refer to the Basler documentation.
Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>statistics_total_buffer_count</td>
<td>rw</td>
<td>DevLong</td>
<td>Total number of requested frames</td>
</tr>
<tr>
<td>statistics_failed_buffer_count</td>
<td>rw</td>
<td>DevLong</td>
<td>Total number of failed frames</td>
</tr>
<tr>
<td>test_image_selector</td>
<td>rw</td>
<td>DevString</td>
<td>Select a test image: image_off/image_1/.../image_7 (*)</td>
</tr>
<tr>
<td>output1_line_source</td>
<td>rw</td>
<td>DevString</td>
<td>Select a source for I/O output1 line (*)</td>
</tr>
<tr>
<td>user_output_lin1</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Switch on/off UserOutput on output1 line (*)</td>
</tr>
</tbody>
</table>

(*) Use the command getAttrStringValueList to get the list of the supported value for these attributes.

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

9.2.3 Dexela Tango device

This is the reference documentation of the Dexela Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Dexela camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>database_path</td>
<td>Yes</td>
<td>DexelaConfig.cfg</td>
<td>The database path file, e.g C:DexelaConfig.cfg</td>
</tr>
<tr>
<td>sensor_format</td>
<td>Yes</td>
<td>sensor2923</td>
<td>The detector model</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>full_well_mode</td>
<td>ro</td>
<td>DevString</td>
<td>The well-mode, can be set to HIGH or LOW</td>
</tr>
</tbody>
</table>

9.2. Camera devices
## Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.4 Frelon Tango device

This is the reference documentation of the Frelon Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *Frelon camera plugin* section.

## Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>espia_dev_nb</td>
<td>No</td>
<td>0</td>
<td>The acquisition Espia board number</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>espia_dev_nb</td>
<td>ro</td>
<td>DevString</td>
<td>The Espia board number.</td>
</tr>
<tr>
<td>image_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The acquisition image mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Frame transfer</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Full frame</td>
</tr>
<tr>
<td>input_channel</td>
<td>rw</td>
<td>DevString</td>
<td>The Inputs ADC channels:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 1</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 3</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 4</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 1-2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 3-4</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 1-3</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 2-4</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 1-2-3-4</td>
</tr>
<tr>
<td>e2v_correction</td>
<td>rw</td>
<td>DevString</td>
<td>Active/Desactive the correction for e2v cameras:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• On</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Off</td>
</tr>
<tr>
<td>roi_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The roi mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• None</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Slow</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Fast</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Kinetic</td>
</tr>
<tr>
<td>roi_bin_offset</td>
<td>rw</td>
<td>DevLong</td>
<td>The roi offset in line</td>
</tr>
<tr>
<td>spb2_config</td>
<td>rw</td>
<td>DevString</td>
<td>The internal config for pixel rate, <strong>precision</strong> or <strong>speed.</strong> Depending on</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>your camera model, the pixel rates are factory defined.</td>
</tr>
<tr>
<td>seq_status</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
</tbody>
</table>

Please refer to the *Frelon User’s Guide* for more information about the above specific configuration parameters.
### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>execSerial-Command</td>
<td>DevString command</td>
<td>DevString command result</td>
<td>Send a command through the serial line</td>
</tr>
<tr>
<td>resetLink</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>reset the espia link</td>
</tr>
</tbody>
</table>

### 9.2.5 ImXPAD Tango device

This is the reference documentation of the ImXPAD Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *ImXPAD camera plugin* section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>camera_ip_address</td>
<td>Yes</td>
<td>N/A</td>
<td>IP address</td>
</tr>
<tr>
<td>port</td>
<td>No</td>
<td>3456</td>
<td>socket port number</td>
</tr>
<tr>
<td>model</td>
<td>No</td>
<td>XPAD_S70</td>
<td>detector model</td>
</tr>
<tr>
<td>usb_device_id</td>
<td>No</td>
<td>N/A</td>
<td>reserved, do not use</td>
</tr>
<tr>
<td>config_path</td>
<td>Yes</td>
<td>N/A</td>
<td>The configuration directory path (see loadConfig command)</td>
</tr>
</tbody>
</table>

### Attributes

This camera device has no attribute.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>loadConfig</td>
<td>DevString</td>
<td>DevVoid</td>
<td>the config file prefix, the property config_path is mandatory</td>
</tr>
</tbody>
</table>
9.2.6 Basler Tango device

This is the reference documentation of the Basler Tango device.
you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *Marccd camera plugin* section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>camera_ip</td>
<td>Yes</td>
<td>n/a</td>
<td>The camera hostname or ip address</td>
</tr>
<tr>
<td>port_number</td>
<td>Yes</td>
<td>n/a</td>
<td>Socket port number</td>
</tr>
<tr>
<td>image_path</td>
<td>Yes</td>
<td>n/a</td>
<td>The inter packet delay</td>
</tr>
</tbody>
</table>

### Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>source_beam_x</td>
<td>rw</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>source_beam_y</td>
<td>rw</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>source_distance</td>
<td>rw</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>source_wavelength</td>
<td>rw</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_beam_x</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_beam_y</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_distance</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_pixelsize_x</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_pixelsize_y</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_integration_time</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_exposure_time</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_readout_time</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_wavelength</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_acquire_timestamp</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_header_timestamp</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_save_timestamp</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_mean_bias</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_mean</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
<tr>
<td>header_rms</td>
<td>ro</td>
<td>DevFloat</td>
<td>.</td>
</tr>
</tbody>
</table>

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
</tbody>
</table>
9.2.7 Maxipix Tango device

This is the reference documentation of the Maxipix Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Maxipix camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>config_name</td>
<td>Yes</td>
<td>N/A</td>
<td>The configuration name</td>
</tr>
<tr>
<td>config_path</td>
<td>Yes</td>
<td>N/A</td>
<td>The configuration directory path where the files are available</td>
</tr>
<tr>
<td>espia_dev_nb</td>
<td>No</td>
<td>0</td>
<td>The acquisition Espia board number</td>
</tr>
<tr>
<td>reconstruction_active</td>
<td>No</td>
<td>True</td>
<td>Activate the reconstruction or not</td>
</tr>
<tr>
<td>fill_mode</td>
<td>No</td>
<td>Raw</td>
<td>the chip-gap filling mode, Raw, Zero, Dispatch or Mean.</td>
</tr>
<tr>
<td>gate_level</td>
<td>No</td>
<td>High_Rise</td>
<td>The Input gate level, High_rise or Low_Fall</td>
</tr>
<tr>
<td>gate_mode</td>
<td>No</td>
<td>Inactive</td>
<td>The gate mode, Inactive or Active</td>
</tr>
<tr>
<td>ready_level</td>
<td>No</td>
<td>High_Rise</td>
<td>The output ready level, High_rise or Low_Fall</td>
</tr>
<tr>
<td>ready_mode</td>
<td>No</td>
<td>Exposure</td>
<td>The output Ready mode, Exposure or Exposure_Readout</td>
</tr>
<tr>
<td>shutter_level</td>
<td>No</td>
<td>High_Rise</td>
<td>The output Shutter level, High_rise or Low_Fall</td>
</tr>
<tr>
<td>trigger_level</td>
<td>No</td>
<td>High_Rise</td>
<td>The output Trigger level, High_rise or Low_Fall</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>config_name</td>
<td>rw</td>
<td>DevString</td>
<td>the configuration name. If changed the detector is re-configured and reset.</td>
</tr>
<tr>
<td>config_path</td>
<td>rw</td>
<td>DevString</td>
<td>the configuration directory path where the files are available.</td>
</tr>
<tr>
<td>energy_calibration</td>
<td>rw</td>
<td>Spectrum DevDouble</td>
<td>The energy calibration, $[0] = \text{threshold setpoint}$, $[1]$ threshold step-size (keV)</td>
</tr>
<tr>
<td>energy_threshold</td>
<td>rw</td>
<td>DevDouble</td>
<td>The threshold in energy (keV)</td>
</tr>
<tr>
<td>threshold</td>
<td>rw</td>
<td>DevDouble</td>
<td>The detector threshold</td>
</tr>
<tr>
<td>threshold_noise</td>
<td>rw</td>
<td>Spectrum DevDouble</td>
<td>The threshold noise of each chip, $[0] = \text{chip0 thl}$, $[0] = \text{chip1 thl}$, ...</td>
</tr>
<tr>
<td>espia_dev_nb</td>
<td>rw</td>
<td>DevString</td>
<td>The Espia board number.</td>
</tr>
<tr>
<td>fill_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The chip-gap filling mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Raw</strong>, the border pixel values are copied</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Zero</strong>, border and gap pixel are set to zero</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Dispatch</strong>, the border pixel values are interpolated over the full gap</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Mean</strong>, the gap pixels are filled with the border pixels average value.</td>
</tr>
<tr>
<td>gate_level</td>
<td>rw</td>
<td>DevString</td>
<td>The Input gate level:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>High_rise</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Low_Fall</strong></td>
</tr>
<tr>
<td>gate_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The gate mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Inactive</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Active</strong></td>
</tr>
<tr>
<td>ready_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The output Ready mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Exposure</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Exposure_Readout</strong></td>
</tr>
<tr>
<td>shutter_level</td>
<td>rw</td>
<td>DevString</td>
<td>The output Shutter level</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>High_rise</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- <strong>Low_Fall</strong></td>
</tr>
</tbody>
</table>
**Warning**: we recommend to not change the DAC register values (dac_name and dac_value attributes) excepted if you well know what you are doing, if you have some troubles with the detector please contact the ESRF Detector Unit first.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.8 Merlin Tango device

This is the reference documentation of the Merlin Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *Merlin camera plugin* section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HostName</td>
<td>Yes</td>
<td>none</td>
<td>The detector IP address</td>
</tr>
<tr>
<td>CmdPort</td>
<td>No</td>
<td>6431</td>
<td>The tcp command port</td>
</tr>
<tr>
<td>DataPort</td>
<td>No</td>
<td>6432</td>
<td>The tcp data port</td>
</tr>
<tr>
<td>ImageWidth</td>
<td>No</td>
<td>512</td>
<td>The number of detector pixels</td>
</tr>
<tr>
<td>ImageHeight</td>
<td>No</td>
<td>512</td>
<td>The number of detector rasters</td>
</tr>
<tr>
<td>Chips</td>
<td>No</td>
<td>4</td>
<td>The number of detector medipix3 chips</td>
</tr>
<tr>
<td>Simulate</td>
<td>No</td>
<td>0</td>
<td>Command simulation mode</td>
</tr>
</tbody>
</table>

### Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acqRunning</td>
<td>ro</td>
<td>DevBoolean</td>
<td>Is acquisition active</td>
</tr>
<tr>
<td>chargeSumming</td>
<td>rw</td>
<td>DevString</td>
<td>Charge Summming mode (ON/OFF)</td>
</tr>
<tr>
<td>colourMode</td>
<td>rw</td>
<td>DevString</td>
<td>Colour mode (MONOCHROME/COLOUR)</td>
</tr>
<tr>
<td>continuousRW</td>
<td>rw</td>
<td>DevString</td>
<td>Continuous Collection (ON/OFF)</td>
</tr>
<tr>
<td>counter</td>
<td>rw</td>
<td>DevString</td>
<td>Counter (COUNTER0/COUNTER1/BOTH)</td>
</tr>
<tr>
<td>depth</td>
<td>rw</td>
<td>DevString</td>
<td>Counter depth (BPP1/BPP6/BPP12/BPP24)</td>
</tr>
<tr>
<td>fileDirectory</td>
<td>rw</td>
<td>DevString</td>
<td>Directory name if saving on Merkel PC</td>
</tr>
<tr>
<td>fileEnable</td>
<td>rw</td>
<td>DevString</td>
<td>Enable file saving to Merlin PC (ON/OFF)</td>
</tr>
<tr>
<td>fileName</td>
<td>rw</td>
<td>DevString</td>
<td>Filename if saving on Merlin PC</td>
</tr>
<tr>
<td>gain</td>
<td>rw</td>
<td>DevString</td>
<td>Gain Settings (SHGM/HGM/LGM/SLGM)</td>
</tr>
<tr>
<td>operatingEnergy</td>
<td>rw</td>
<td>DevFloat</td>
<td>Energy keV (0 &lt; e &lt; 999.99)</td>
</tr>
<tr>
<td>softwareVersion</td>
<td>ro</td>
<td>DevFloat</td>
<td>Software version number</td>
</tr>
<tr>
<td>Attribute name</td>
<td>RW</td>
<td>Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>----</td>
<td>----------</td>
<td>------------------------------------</td>
</tr>
<tr>
<td>temperature</td>
<td>ro</td>
<td>DevFloat</td>
<td>Temperature degrees C</td>
</tr>
<tr>
<td>threshold0</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 0 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold1</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 1 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold2</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 2 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold3</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 3 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold4</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 4 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold5</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 5 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold6</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 6 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>threshold7</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold 7 keV (0 &lt; th &lt; 999.99)</td>
</tr>
<tr>
<td>triggerStartType</td>
<td>rw</td>
<td>DevString</td>
<td>Trigger start mode (INTERNAL/RISING_EDGE_TTL/FALLING_EDGE_TTL/RISING_EDGE_LVDS/FALLING_EDGE_LVDS/SOFT)</td>
</tr>
<tr>
<td>triggerStopType</td>
<td>rw</td>
<td>DevString</td>
<td>Trigger stop mode (INTERNAL/RISING_EDGE_TTL/FALLING_EDGE_TTL/RISING_EDGE_LVDS/FALLING_EDGE_LVDS/SOFT)</td>
</tr>
<tr>
<td>triggerOutTTL</td>
<td>rw</td>
<td>DevString</td>
<td>TTL Trigger stop mode (TTL/LVDS/TTL_DELAYED/LVDS_DELAYED/FOLLOW_SHUTTER/ONE_PER_ACQ_BURST/SHUTTER_AND_SENSOR_READ/OUTPUT_BUSY)</td>
</tr>
<tr>
<td>triggerOutLVDS</td>
<td>rw</td>
<td>DevString</td>
<td>LVDS Trigger stop mode (TTL/LVDS/TTL_DELAYED/LVDS_DELAYED/FOLLOW_SHUTTER/ONE_PER_ACQ_BURST/SHUTTER_AND_SENSOR_READ/OUTPUT_BUSY)</td>
</tr>
<tr>
<td>triggerOutTTLInvert</td>
<td>rw</td>
<td>DevString</td>
<td>TTL Trigger invert mode (NORMAL/INVERTED)</td>
</tr>
<tr>
<td>triggerOutLVDSInvert</td>
<td>rw</td>
<td>DevString</td>
<td>LVDS Trigger invert mode (NORMAL/INVERTED)</td>
</tr>
<tr>
<td>triggerOutTTLDelay</td>
<td>rw</td>
<td>DevLong64</td>
<td>TTL Trigger delay ns (0 &lt; del &lt; 68719476720)</td>
</tr>
<tr>
<td>triggerOutLVDSDelay</td>
<td>rw</td>
<td>DevLong64</td>
<td>LVDS Trigger delay ns (0 &lt; del &lt; 68719476720)</td>
</tr>
<tr>
<td>triggerUseDelay</td>
<td>rw</td>
<td>DevString</td>
<td>Use Trigger delay (ON/OFF)</td>
</tr>
<tr>
<td>thScanNum</td>
<td>rw</td>
<td>DevLong</td>
<td>Threshold number to scan (0 &lt; n &lt; 7)</td>
</tr>
<tr>
<td>thStart</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold scan start energy keV (0 &lt; e &lt; 999.99)</td>
</tr>
<tr>
<td>thStep</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold scan step energy keV (0 &lt; e &lt; 999.99)</td>
</tr>
<tr>
<td>thStop</td>
<td>rw</td>
<td>DevFloat</td>
<td>Threshold scan stop energy keV (0 &lt; e &lt; 999.99)</td>
</tr>
</tbody>
</table>

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>SoftTrigger</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Perform soft trigger</td>
</tr>
<tr>
<td>Abort</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Abort</td>
</tr>
<tr>
<td>THScan</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Perform threshold scan</td>
</tr>
<tr>
<td>ResetHW</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Reset</td>
</tr>
</tbody>
</table>
9.2.9 Eiger Tango device

This is the reference documentation of the Dectris Eiger Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *Dectris Eiger camera plugin* section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>detector_ip_address</td>
<td>Yes</td>
<td>N/A</td>
<td>The ip address or the hostname of the detector computer interface</td>
</tr>
<tr>
<td>http_port</td>
<td>No</td>
<td>80</td>
<td>The http port number for control API</td>
</tr>
<tr>
<td>stream_port</td>
<td>No</td>
<td>9999</td>
<td>The port number for the data stream API</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>auto_summation</td>
<td>rw</td>
<td>DevString</td>
<td>If enable image depth is bpp32 and, if not image depth is bpp16 (*)</td>
</tr>
<tr>
<td>cam_status</td>
<td>ro</td>
<td>DevString</td>
<td>The internal camera status</td>
</tr>
<tr>
<td>compression_type</td>
<td>rw</td>
<td>DevString</td>
<td>For data stream, supported compression are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• NONE</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• LZ4</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• BSLZ4</td>
</tr>
<tr>
<td>countrate_correction</td>
<td>rw</td>
<td>DevString</td>
<td>Enable or disable the countrate correction (*)</td>
</tr>
<tr>
<td>efficiency_correction</td>
<td>rw</td>
<td>DevString</td>
<td>Enable the efficiency correction</td>
</tr>
<tr>
<td>flatfield_correction</td>
<td>rw</td>
<td>DevString</td>
<td>Enable or disable the internal (vs. lima) flatfield correction (*)</td>
</tr>
<tr>
<td>humidity</td>
<td>ro</td>
<td>DevFloat</td>
<td>Return the humidity percentage</td>
</tr>
<tr>
<td>pixel_mask</td>
<td>rw</td>
<td>DevString</td>
<td>Enable or disable the pixel mask correction (*)</td>
</tr>
<tr>
<td>photon_energy</td>
<td>rw</td>
<td>DevFloat</td>
<td>The photon energy, it should be set to the incoming beam energy. Actually it’s an helper which set the threshold</td>
</tr>
<tr>
<td>plugin_status</td>
<td>ro</td>
<td>DevString</td>
<td>The camera plugin status</td>
</tr>
<tr>
<td>serie_id</td>
<td>ro</td>
<td>DevLong</td>
<td>The current acquisition serie identifier</td>
</tr>
<tr>
<td>stream_last_info</td>
<td>ro</td>
<td>DevString</td>
<td>Information on data stream, encoding, frame_dim and packed_size</td>
</tr>
<tr>
<td>stream_stats</td>
<td>ro</td>
<td>DevDouble</td>
<td>ave_size, ave_time, ave_speed</td>
</tr>
<tr>
<td>threshold_energy</td>
<td>rw</td>
<td>DevFloat</td>
<td>The threshold energy, it will set the camera detection threshold. This should be set between 50 to 60 % of the incoming beam energy</td>
</tr>
<tr>
<td>temperature</td>
<td>ro</td>
<td>DevFloat</td>
<td>The sensor temperature</td>
</tr>
<tr>
<td>virtual_pixel_correction</td>
<td>rw</td>
<td>DevString</td>
<td>Enable or disable the virtual-pixel correction (*)</td>
</tr>
</tbody>
</table>

(*) These attributes can take as value **ON** or **OFF**. Please refer to the Dectris documentation for more information regarding the online corrections.
## Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>deleteMemoryFiles</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>To remove the temporary mem. files</td>
</tr>
<tr>
<td>initialize</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>To initialize the detector</td>
</tr>
<tr>
<td>latchStreamStatistics</td>
<td>DevBoolean</td>
<td>DevVarDoubleArray: ave_size, ave_time, ave_speed</td>
<td>If True, reset the statistics</td>
</tr>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.10 Mythen3 Tango device

This is the reference documentation of the Mythen3 Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Xspress3 camera plugin section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HostName</td>
<td>Yes</td>
<td></td>
<td>The Mythen detector socket server IP address</td>
</tr>
<tr>
<td>TcpPort</td>
<td>No</td>
<td>1031</td>
<td>The tcp communication port.</td>
</tr>
<tr>
<td>Simulate</td>
<td>No</td>
<td>0</td>
<td>Command simulation mode.</td>
</tr>
</tbody>
</table>

### Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acqRunning</td>
<td>ro</td>
<td>DevBoolean</td>
<td>Is acquisition active</td>
</tr>
<tr>
<td>assemblyDate</td>
<td>ro</td>
<td>DevString</td>
<td>Assembly date of the Mythen system</td>
</tr>
<tr>
<td>badChannelInterpolation</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable Bad Channel Interpolation Mode (ON/OFF)</td>
</tr>
<tr>
<td>badChannels</td>
<td>ro</td>
<td>DevLong[1280*Nb]</td>
<td>Display state of each channel for each active module [Nb = nbModules]</td>
</tr>
<tr>
<td>commandID</td>
<td>ro</td>
<td>DevLong</td>
<td>Command identifier (increases by 1)</td>
</tr>
<tr>
<td>continuousTrigger</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable continuous trigger mode (ON/OFF)</td>
</tr>
<tr>
<td>cutoff</td>
<td>ro</td>
<td>DevLong</td>
<td>Count value before flatfield correction</td>
</tr>
<tr>
<td>delayBeforeFrame</td>
<td>rw</td>
<td>DevLong64</td>
<td>Time delay between trigger &amp; start (100ns increments)</td>
</tr>
<tr>
<td>energy</td>
<td>rw</td>
<td>DevFloat[Nb]</td>
<td>X-ray Energy (4.09 &lt; e keV &lt; 40) [Nb = nbModules]</td>
</tr>
<tr>
<td>energyMax</td>
<td>ro</td>
<td>DevFloat</td>
<td>Maximum X-ray Energy keV</td>
</tr>
<tr>
<td>energyMin</td>
<td>ro</td>
<td>DevFloat</td>
<td>Minimum X-ray Energy keV</td>
</tr>
</tbody>
</table>

(continues on next page)
Table 3 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>flatField</td>
<td>ro</td>
<td>DevLong[1280* Nb]</td>
<td>Flat field correction values</td>
</tr>
<tr>
<td>flatFieldCorrection</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable Flat Field Correction Mode (ON/OFF)</td>
</tr>
<tr>
<td>gateMode</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable gate mode (ON/OFF)</td>
</tr>
<tr>
<td>gates</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of gates per frame</td>
</tr>
<tr>
<td>hwStatus</td>
<td>ro</td>
<td>DevString</td>
<td>The hardware status</td>
</tr>
<tr>
<td>inputSignalPolarity</td>
<td>rw</td>
<td>DevString</td>
<td>Input Signal Polarity (RISING_EDGE/FALLING_EDGE)</td>
</tr>
<tr>
<td>kthresh</td>
<td>ro</td>
<td>DevFloat[Nb]</td>
<td>Threshold Energy (4.0 &lt; e keV &lt; 20) [Nb = nbModules]</td>
</tr>
<tr>
<td>kthreshMax</td>
<td>ro</td>
<td>DevFloat</td>
<td>Maximum Threshold Energy keV</td>
</tr>
<tr>
<td>kthreshMin</td>
<td>ro</td>
<td>DevFloat</td>
<td>Minimum Threshold Energy keV</td>
</tr>
<tr>
<td>maxNbModules</td>
<td>ro</td>
<td>DevLong</td>
<td>Maximum nos. of Mythen modules</td>
</tr>
<tr>
<td>module</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of selected module (-1 = all)</td>
</tr>
<tr>
<td>nbits</td>
<td>rw</td>
<td>DevString</td>
<td>Number of bits to readout (BPP24/BPP16/BPP8/BPP4)</td>
</tr>
<tr>
<td>nbModules</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of modules in the system</td>
</tr>
<tr>
<td>outputSignalPolarity</td>
<td>rw</td>
<td>DevString</td>
<td>Output Signal Polarity (RISING_EDGE/FALLING_EDGE)</td>
</tr>
<tr>
<td>predefinedSettings</td>
<td>w</td>
<td>DevString</td>
<td>Load predefined energy/kthresh settings (Cu/Ag/Mo/Cr)</td>
</tr>
<tr>
<td>rateCorrection</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable rate correction mode (ON/OFF)</td>
</tr>
<tr>
<td>sensorMaterial</td>
<td>ro</td>
<td>DevLong</td>
<td>The sensor material (0=silicon)</td>
</tr>
<tr>
<td>sensorThickness</td>
<td>ro</td>
<td>DevLong</td>
<td>The sensor thickness um</td>
</tr>
<tr>
<td>serialNumbers</td>
<td>ro</td>
<td>DevLong[Nb]</td>
<td>Serial nos. of Mythen modules [Nb = nbModules]</td>
</tr>
<tr>
<td>systemNum</td>
<td>ro</td>
<td>DevLong</td>
<td>The serial number of the Mythen</td>
</tr>
<tr>
<td>tau</td>
<td>rw</td>
<td>DevFloat[Nb]</td>
<td>Dead time constants for rate correction [Nb = nbModules]</td>
</tr>
<tr>
<td>testPattern</td>
<td>ro</td>
<td>DevLong[1280* Nb]</td>
<td>Read back a test pattern</td>
</tr>
<tr>
<td>triggered</td>
<td>rw</td>
<td>DevString</td>
<td>Enable/Disable triggered mode (ON/OFF)</td>
</tr>
<tr>
<td>useRawReadout</td>
<td>rw</td>
<td>DevString</td>
<td>Raw readout packed Mode (ON/OFF)</td>
</tr>
<tr>
<td>version</td>
<td>ro</td>
<td>DevString</td>
<td>The software version of the socket server</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>LogStart</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start logging server activity (use sparingly)</td>
</tr>
<tr>
<td>LogStop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop logging server activity</td>
</tr>
<tr>
<td>LogRead</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Print logging file to terminal</td>
</tr>
<tr>
<td>ReadFrame</td>
<td>DevLong</td>
<td>DevVarULongArray</td>
<td>[in] frame number [out] a frame of mythen data</td>
</tr>
<tr>
<td>ReadData</td>
<td>DevVoid</td>
<td>DevVarULongArray</td>
<td>[out] all frames of mythen data</td>
</tr>
<tr>
<td>ResetMythen</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Reset</td>
</tr>
</tbody>
</table>
9.2.11 Pilatus Tango device

This is the reference documentation of the Pilatus Tango device.
you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Pilatus camera plugin section.

Properties

This camera device has no property.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>host_name</td>
<td>No</td>
<td>localhost</td>
<td>Pilatus computer hostname</td>
</tr>
<tr>
<td>host_port</td>
<td>No</td>
<td>41234</td>
<td>Pilatus camserver port number</td>
</tr>
<tr>
<td>config_file</td>
<td>No</td>
<td>/home/det/ p2_det/config/cam_data/ camera.def</td>
<td>Configuration file path, read to get pilatus version (2 or 3) and the camera size (height and width)</td>
</tr>
<tr>
<td>tmpfs_path</td>
<td>No</td>
<td>/lima_data</td>
<td>Path to the temporary file-system where camserver will store the images</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>threshold_gain</td>
<td>rw</td>
<td>DevString</td>
<td>The detector threshold gain (LOW,MID,HIGH,ULTRA HIGH)</td>
</tr>
<tr>
<td>fill_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The gap fill mode (ON,OFF)</td>
</tr>
<tr>
<td>threshold</td>
<td>rw</td>
<td>DevLong</td>
<td>The threshold level of detector in eV</td>
</tr>
<tr>
<td>energy_threshold</td>
<td>rw</td>
<td>DevFloat</td>
<td>The energy threshold in keV (set the gain and the threshold)</td>
</tr>
<tr>
<td>trigger_delay</td>
<td>rw</td>
<td>DevDouble</td>
<td>The start exposure delay after the hard trigger</td>
</tr>
<tr>
<td>nb_exposure_per_frame</td>
<td>rw</td>
<td>DevLong</td>
<td>The number of exposure/frame to set an accumulation of frames</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>
9.2.12 PCO Tango device

This is the reference documentation of the PCO Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *PCO camera plugin* section.
Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>debug_control</td>
<td>No</td>
<td>0</td>
<td>Enable/Disble the debug (0/1)</td>
</tr>
<tr>
<td>debug_module</td>
<td>No</td>
<td>0</td>
<td>To set the debug module list (in hex format 0x...)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• None = 0x001</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Common = 0x002</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Hardware = 0x004</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• HardwareSerial = 0x008</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Control = 0x010</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Espia = 0x020</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• EspiaSerial = 0x040</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Focia = 0x080</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Camera = 0x100</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• CameraCom = 0x200</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Test = 0x400</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Application = 0x800</td>
</tr>
<tr>
<td>debug_format</td>
<td>No</td>
<td>0</td>
<td>To set the debug format (in hex format 0x...)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• DateTime = 0x001</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Thread = 0x002</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Module = 0x004</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Obj = 0x008</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Funct = 0x010</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• FileLine = 0x020</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Type = 0x040</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Indent = 0x080</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Color = 0x100</td>
</tr>
<tr>
<td>debug_type</td>
<td>No</td>
<td>0</td>
<td>To set the debug type (in hex format 0x...)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Fatal = 0x001</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Error = 0x002</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Warning = 0x004</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Trace = 0x008</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Funct = 0x010</td>
</tr>
</tbody>
</table>

9.2. Camera devices

<table>
<thead>
<tr>
<th>params</th>
<th>No</th>
<th>empty</th>
<th>List of parameters/options (one per line)</th>
</tr>
</thead>
<tbody>
<tr>
<td>sn</td>
<td></td>
<td></td>
<td>• sn = &lt;camera serial number&gt; (if it is 0 or doesn't exist, the first camera found will be opened if the serial number is not found, OpenCam will fail)</td>
</tr>
<tr>
<td>trigSingle</td>
<td></td>
<td></td>
<td>• trigSingleMulti = 1 (enable TriggerSingleMulti as TriggerMulti for compatibility with SPEC START)</td>
</tr>
<tr>
<td>xMinSize</td>
<td></td>
<td>1</td>
<td>• xMinSize = 1 (enable correction for the X minimum size for the CLHS firmware bug)</td>
</tr>
<tr>
<td>bitAlignment</td>
<td></td>
<td></td>
<td>• bitAlignment = &lt;MSB</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>acqTimeoutRetry</td>
<td>rw</td>
<td>DevLong</td>
<td>Maximum Timeout retries during acq (0 - infinite)</td>
</tr>
<tr>
<td>adc</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of working ADC’s</td>
</tr>
<tr>
<td>adcMax</td>
<td>ro</td>
<td>DevLong</td>
<td>Maximum number of ADC’s</td>
</tr>
<tr>
<td>binInfo</td>
<td>ro</td>
<td>DevLong</td>
<td>PCO hw binning info</td>
</tr>
<tr>
<td>bitAlignment</td>
<td>rw</td>
<td>DevString</td>
<td>Bit alignment</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• MSB (0)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• LSB (1)</td>
</tr>
<tr>
<td>bytesPerPixel</td>
<td>ro</td>
<td>DevLong</td>
<td>Bytes per Pixel</td>
</tr>
<tr>
<td>camerasFound</td>
<td>ro</td>
<td>DevString</td>
<td>List of cameras found during the Open search</td>
</tr>
<tr>
<td>camInfo</td>
<td>ro</td>
<td>DevString</td>
<td>General camera parameters information</td>
</tr>
<tr>
<td>camName</td>
<td>ro</td>
<td>DevString</td>
<td>Camera Name</td>
</tr>
<tr>
<td>camNameBase</td>
<td>ro</td>
<td>DevString</td>
<td>Camera Name (Pco)</td>
</tr>
<tr>
<td>camNameEx</td>
<td>ro</td>
<td>DevString</td>
<td>Camera Name, Interface, Sensor</td>
</tr>
<tr>
<td>camType</td>
<td>ro</td>
<td>DevString</td>
<td>Camera Type</td>
</tr>
<tr>
<td>cdiMode</td>
<td>rw</td>
<td>DevLong</td>
<td>Correlated Double Imaging Mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• enabled/disabled = 1/0 (rw)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• not allowed = -1 (ro)</td>
</tr>
<tr>
<td>clXferPar</td>
<td>ro</td>
<td>DevString</td>
<td>General CameraLink parameters</td>
</tr>
<tr>
<td>cocRunTime</td>
<td>ro</td>
<td>DevDouble</td>
<td>cocRunTime (s) - only valid after the camera is armed</td>
</tr>
<tr>
<td>coolingTemperature</td>
<td>ro</td>
<td>DevDouble</td>
<td>Cooling Temperature</td>
</tr>
<tr>
<td>debugInt</td>
<td>rw</td>
<td>DevString</td>
<td>PCO plugin internal debug level (hex format: 0x...)</td>
</tr>
<tr>
<td>debugIntTypes</td>
<td>ro</td>
<td>DevString</td>
<td>PCO plugin internal debug types</td>
</tr>
</tbody>
</table>

**Bit alignment**

- MSB (0)
- LSB (1)

**Correlated Double Imaging Mode**

- enabled/disabled = 1/0 (rw)
- not allowed = -1 (ro)

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<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>doubleImageMode</td>
<td>rw</td>
<td>DevLong</td>
<td><strong>Double Image Mode</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- enabled/disabled = 1/0 (rw)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- not allowed = -1 (ro)</td>
</tr>
<tr>
<td>firmwareInfo</td>
<td>ro</td>
<td>DevString</td>
<td>Firmware info</td>
</tr>
<tr>
<td>frameRate</td>
<td>ro</td>
<td>DevDouble</td>
<td>Framerate, calculated as: 1/cocRunTime (1/s)</td>
</tr>
<tr>
<td>generalCAPS1</td>
<td>ro</td>
<td>DevString</td>
<td>General PCO CAPS1 value (hex and bin)</td>
</tr>
<tr>
<td>info</td>
<td>ro</td>
<td>DevString</td>
<td>General camera parameters information</td>
</tr>
<tr>
<td>lastError</td>
<td>ro</td>
<td>DevString</td>
<td>The last PCO error message</td>
</tr>
<tr>
<td>lastImgAcquired</td>
<td>ro</td>
<td>DevLong</td>
<td>Last image acquired (during recording)</td>
</tr>
<tr>
<td>lastImgRecorded</td>
<td>ro</td>
<td>DevLong</td>
<td>Last image recorded (during recording)</td>
</tr>
<tr>
<td>logMsg</td>
<td>ro</td>
<td>DevString</td>
<td>Last Log msgs</td>
</tr>
<tr>
<td>logPcoEnabled</td>
<td>ro</td>
<td>DevLong</td>
<td>PCO logs are enabled</td>
</tr>
<tr>
<td>maxNbImages</td>
<td>ro</td>
<td>DevLong</td>
<td>The maximum number of images which can be acquired by the camera</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(recording mode)</td>
</tr>
<tr>
<td>paramsInfo</td>
<td>ro</td>
<td>DevString</td>
<td>Values of the PCO properties params</td>
</tr>
<tr>
<td>pixelRate</td>
<td>ro</td>
<td>DevLong</td>
<td>Actual Pixel Rate (Hz)</td>
</tr>
<tr>
<td>pixelRateInfo</td>
<td>ro</td>
<td>DevString</td>
<td>Pixel Rate information</td>
</tr>
<tr>
<td>pixelRateValidValues</td>
<td>ro</td>
<td>DevString</td>
<td>Allowed Pixel Rates</td>
</tr>
<tr>
<td>recorderForcedFifo</td>
<td>rw</td>
<td>DevLong</td>
<td>Forced Fifo Mode (only for recording cams)</td>
</tr>
<tr>
<td>roiInfo</td>
<td>ro</td>
<td>DevString</td>
<td>PCO ROI info</td>
</tr>
<tr>
<td>roiLastFixed</td>
<td>ro</td>
<td>DevString</td>
<td>Last fixed ROI info</td>
</tr>
<tr>
<td>rollingShutter</td>
<td>rw</td>
<td>DevLong</td>
<td>Rolling Shutter Mode as int (only for some types of EDGE)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- 1 = ROLLING</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- 2 = GLOBAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>- 4 = GLOBAL RESET</td>
</tr>
<tr>
<td>rollingShutterInfo</td>
<td>ro</td>
<td>DevString</td>
<td>Rolling Shutter info</td>
</tr>
<tr>
<td>rollingShutterStr</td>
<td>rw</td>
<td>DevLong</td>
<td>Rolling Shutter Mode as str (only for some types of EDGE)</td>
</tr>
<tr>
<td>temperatureInfo</td>
<td>ro</td>
<td>DevString</td>
<td>Temperature info</td>
</tr>
</tbody>
</table>

Continues on next page
Table 4 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>test</td>
<td>rw</td>
<td>DevString</td>
<td>Debug test function (do not use it)</td>
</tr>
<tr>
<td>timestampMode</td>
<td>rw</td>
<td>DevLong</td>
<td>Timestamp mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 0 = none</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 1 = BCD coded stamp in the first 14 pixel</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 2 = BCD coded stamp in the first 14 pixel + ASCII text</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 3 = ASCII text (only for some cameras)</td>
</tr>
<tr>
<td>traceAcq</td>
<td>ro</td>
<td>DevString</td>
<td>Debug information for some types of acq</td>
</tr>
<tr>
<td>version</td>
<td>ro</td>
<td>DevString</td>
<td>Version information of the plugin</td>
</tr>
<tr>
<td>versionAtt</td>
<td>ro</td>
<td>DevString</td>
<td>Version of att file</td>
</tr>
<tr>
<td>versionSdk</td>
<td>ro</td>
<td>DevString</td>
<td>PCO SDK Release</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do NOT use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>talk</td>
<td>DevString</td>
<td>DevString</td>
<td>WARNING: use this command for test only, This is a backdoor cmd and it can distrub Lima</td>
</tr>
</tbody>
</table>

9.2.13 PerkinElmer Tango device

This is the reference documentation of the PerkinElmer Tango device. you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the PerkinElmer camera plugin section.
Properties

This device has no property.

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>correction_mode</td>
<td>rw</td>
<td>DevString</td>
<td>‘NO’, ‘OFFSET ONLY’ or ‘OFFSET AND GAIN’</td>
</tr>
<tr>
<td>gain</td>
<td>rw</td>
<td>DevLong</td>
<td>The gain value, from 0 to 63</td>
</tr>
<tr>
<td>keep_first_image</td>
<td>rw</td>
<td>DevString</td>
<td>‘YES’ or ‘NO’, you can decide to trash the 1st image</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>startAcqOffsetImage</td>
<td>DevVarDoubleArray: nb_frames, exposure_time</td>
<td>DevVoid</td>
<td>Start acquisition for an offset calibration</td>
</tr>
<tr>
<td>startAcqGainImage</td>
<td>DevVarDoubleArray: nb_frames, exposure_time</td>
<td>DevVoid</td>
<td>Start an acquisition for a gain calibration</td>
</tr>
</tbody>
</table>

9.2.14 Pixirad Tango device

This is the reference documentation of the Pixirad Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Pixirad camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ip_address</td>
<td>Yes</td>
<td>N/A</td>
<td>The ip address or the hostname of the detector computer interface</td>
</tr>
<tr>
<td>port_number</td>
<td>No</td>
<td>6666</td>
<td>The port number for detector (DAQ commands)</td>
</tr>
<tr>
<td>initial_model</td>
<td>No</td>
<td>PX8</td>
<td>Model type PX1, PX2 or PX8</td>
</tr>
</tbody>
</table>
Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>high_threshold0</td>
<td>rw</td>
<td>DevDouble</td>
<td>High Energy threshold 0 (KeV)</td>
</tr>
<tr>
<td>low_threshold0</td>
<td>rw</td>
<td>DevDouble</td>
<td>Low Energy threshold 0 (KeV)</td>
</tr>
<tr>
<td>high_threshold1</td>
<td>rw</td>
<td>DevDouble</td>
<td>High Energy threshold 1 (KeV)</td>
</tr>
<tr>
<td>low_threshold1</td>
<td>rw</td>
<td>DevDouble</td>
<td>Low Energy threshold 1 (KeV)</td>
</tr>
<tr>
<td>dead_time_free_mode</td>
<td>rw</td>
<td>DevString</td>
<td>Enable or disable the free mode dead-time:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• DEAD_TIME_FREE_MODE_OFF</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• DEAD_TIME_FREE_MODE_ON</td>
</tr>
<tr>
<td>cooling_temperature_setpoint</td>
<td>rw</td>
<td>DevDouble</td>
<td>Cooling temperature set-point for the peltier module of the detector</td>
</tr>
<tr>
<td>high_voltage_biais</td>
<td>rw</td>
<td>DevDouble</td>
<td>Bias tension for the high voltage in manual mode</td>
</tr>
<tr>
<td>high_voltage_delay_before_on</td>
<td>nw</td>
<td>DevDouble</td>
<td>Delay for the hv before acquisition</td>
</tr>
<tr>
<td>h_v_refresh_period</td>
<td>rw</td>
<td>DevShort</td>
<td>How many image before hv is reset</td>
</tr>
<tr>
<td>delay_between_frames</td>
<td>rw</td>
<td>DevShort</td>
<td>Delay between frame in loop acquisition (millisecond)</td>
</tr>
<tr>
<td>color_mode</td>
<td>rw</td>
<td>DevString</td>
<td>Color mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• COLMODE_1COL0</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• COLMODE_2COL</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• COLMODE_1COL1</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• COLMODE_DTF</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• COLMODE_4COL</td>
</tr>
<tr>
<td>sensor_config_build</td>
<td>rw</td>
<td>DevString</td>
<td>The configuration build:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• PX1</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• PX2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• PX8</td>
</tr>
<tr>
<td>trsf_mode</td>
<td>rw</td>
<td>DevString</td>
<td>Moderated or unmoderated udp transport, modes are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• UMOD</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• UNMODH</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• MOD</td>
</tr>
</tbody>
</table>

9.2. Camera devices

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>h_v_bias_mode_power</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Enable (True) or disable (False) the high voltage</td>
</tr>
<tr>
<td>hybrid_mode</td>
<td>rw</td>
<td>DevString</td>
<td>CDTE or GAAS</td>
</tr>
</tbody>
</table>
Please refer to the Pixirad documentation for more information on parameter meanings.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.15 PhotonicScience Tango device

This is the reference documentation of the PhotonicScience Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *PhotonicScience camera plugin* section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>camera_library_path</td>
<td>Yes</td>
<td>N/A</td>
<td>the path to the camera DLL library file e.g.: ImageStar4022_v2.5imagestar4022control.dll</td>
</tr>
</tbody>
</table>

### Attributes

This camera device has no attribute.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>
9.2.16 PointGrey Tango device

This is the reference documentation of the PointGrey Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the PointGrey camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>camera_serial</td>
<td>Yes</td>
<td>N/A</td>
<td>The serial number of the camera, used to get the connection</td>
</tr>
<tr>
<td>packet_size</td>
<td>No</td>
<td>-1</td>
<td>The packet size, in byte</td>
</tr>
<tr>
<td>packet_delay</td>
<td>No</td>
<td>-1</td>
<td>The packet inter delay, in us last both parameters can be used to tune the camera GigE bandwidth, please refer to the camera documentation for more information</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>gain</td>
<td>rw</td>
<td>DevDouble</td>
<td>The camera gain factor, in dB</td>
</tr>
<tr>
<td>auto_gain</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Auto gain mode can be switched on or off</td>
</tr>
<tr>
<td>auto_exp_time</td>
<td>rw</td>
<td>DevBoolean</td>
<td>The camera can be set to auto-exposure mode</td>
</tr>
<tr>
<td>auto_frame_mode</td>
<td>rw</td>
<td>DevBoolean</td>
<td>The camera can be set to auto frame rate mode</td>
</tr>
<tr>
<td>frame_rate</td>
<td>rw</td>
<td>DevDouble</td>
<td>The frame rate, in fps</td>
</tr>
<tr>
<td>packet_size</td>
<td>rw</td>
<td>DevLong</td>
<td>See the corresponding property</td>
</tr>
<tr>
<td>packet_delay</td>
<td>rw</td>
<td>DevLong</td>
<td>See the corresponding property</td>
</tr>
<tr>
<td>exp_time_range</td>
<td>ro</td>
<td>DevDouble[]</td>
<td>Return the exposure time range (min,max) in ms</td>
</tr>
<tr>
<td>gain_range</td>
<td>ro</td>
<td>DevDouble[]</td>
<td>Return the gain range (min,max) in dB</td>
</tr>
<tr>
<td>frame_rate_range</td>
<td>ro</td>
<td>DevDouble[]</td>
<td>Return the frame rate range (min,max) in fps</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>
## 9.2.17 Prosilica Tango device

This is the reference documentation of the Prosilica Tango device. You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Prosilica camera plugin section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cam_ip_address</td>
<td>Yes</td>
<td>N/A</td>
<td>The camera’s ip or hostname</td>
</tr>
</tbody>
</table>

### Attributes

This device has no attribute.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

## 9.2.18 RayonixHs Tango device

This is the reference documentation of the RayonixHs Tango device. You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the RayonixHs camera plugin section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>frame_mode</td>
<td>No</td>
<td>single</td>
<td>The frame mode, <strong>single</strong> or <strong>fast_transfer</strong></td>
</tr>
<tr>
<td>frame_trigger_signal_type</td>
<td>No</td>
<td>opto</td>
<td>The frame trigger signal type (input #1)</td>
</tr>
<tr>
<td>sequence_gate_signal_type</td>
<td>No</td>
<td>opto</td>
<td>The gate signal type (input #2)</td>
</tr>
<tr>
<td>electronic_shutter_enabled</td>
<td>No</td>
<td>false</td>
<td>The electronic shutter <strong>true</strong> or <strong>false</strong> to activate or not</td>
</tr>
<tr>
<td>cooler_temperature_setpoint</td>
<td>No</td>
<td>-120</td>
<td>The cooling system temperature setpoint in Celsius</td>
</tr>
<tr>
<td>sensor_temperature_setpoint</td>
<td>No</td>
<td>-80</td>
<td>The detector (sensor) temperature setpoint in Celsius</td>
</tr>
<tr>
<td>output1_signal_type</td>
<td>No</td>
<td>cmos</td>
<td>The output #1 signal type</td>
</tr>
<tr>
<td>output2_signal_type</td>
<td>No</td>
<td>cmos</td>
<td>The output #2 signal type</td>
</tr>
<tr>
<td>output1_id</td>
<td>No</td>
<td>shutter</td>
<td>The output #1 signal source</td>
</tr>
<tr>
<td>output2_id</td>
<td>No</td>
<td>frame</td>
<td>The output #2 signal source</td>
</tr>
</tbody>
</table>
The Rayonix HS input/output system supports different types of signals:

- OPTO/OPTO_INVERTED/CMOS/CMOS_PULLDOWN/CMOS_PULLUP/CMOS_PULLDOWN_INVERTED/CMOS_PULLUP_INVERTED

And it provides a output multiplexer for both outputs within the following list of sources:


### Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>frame_mode</td>
<td>rw</td>
<td>DevString</td>
<td>The frame mode, <strong>single</strong> or <strong>fast_transfer</strong></td>
</tr>
<tr>
<td>frame_trigger_signal_type</td>
<td>rw</td>
<td>DevString</td>
<td>The frame trigger signal type (input #1)</td>
</tr>
<tr>
<td>sequence_gate_signal_type</td>
<td>rw</td>
<td>DevString</td>
<td>The gate signal type (input #2)</td>
</tr>
<tr>
<td>electronic_shutter_enabled</td>
<td>rw</td>
<td>DevString</td>
<td>The electronic shutter <strong>true</strong> or <strong>false</strong> to activate or not</td>
</tr>
<tr>
<td>cooler_temperature_setpoint</td>
<td>rw</td>
<td>DevDouble</td>
<td>The cooling system temperature setpoint in Celsius</td>
</tr>
<tr>
<td>sensor_temperature_setpoint</td>
<td>rw</td>
<td>DevDouble</td>
<td>The detector (sensor) temperature setpoint in Celsius</td>
</tr>
<tr>
<td>output1_signal_type</td>
<td>rw</td>
<td>DevString</td>
<td>The output #1 signal type</td>
</tr>
<tr>
<td>output2_signal_type</td>
<td>rw</td>
<td>DevString</td>
<td>The output #2 signal type</td>
</tr>
<tr>
<td>output1_id</td>
<td>rw</td>
<td>DevString</td>
<td>The output #1 signal source</td>
</tr>
<tr>
<td>output2_id</td>
<td>rw</td>
<td>DevString</td>
<td>The output #2 signal source</td>
</tr>
<tr>
<td>vacuum_valve</td>
<td>rw</td>
<td>DevString</td>
<td>The vacuum valve command <strong>true</strong> or <strong>false</strong> to open or close</td>
</tr>
</tbody>
</table>

**Warning:** be careful with the temperature setting (and vacuum valve), the operating temperature is factory-determined and should never be changed. There is no reason to run the detector at a warmer temperature.

For the signal type and source the possible values are listed above in the **Properties** section.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

### 9.2.19 Simulator Tango device

This is the reference documentation of the Simulator Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the **Simulator camera plugin** section.
Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>peaks</td>
<td>No</td>
<td>N/A</td>
<td>A gauss peak list ([x0,y0,w0,A0,x1,y1,w1,A1\ldots])</td>
</tr>
<tr>
<td>peak_angles</td>
<td>No</td>
<td>N/A</td>
<td>The base rotation angle for each peak</td>
</tr>
<tr>
<td>fill_type</td>
<td>No</td>
<td>Gauss</td>
<td>The image fill type: Gauss or Diffraction</td>
</tr>
<tr>
<td>rotation_axis</td>
<td>No</td>
<td>rotationy</td>
<td>Peak move policy: STATIC, ROTATIONX, ROTATIONY</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>peaks</td>
<td>rw</td>
<td>Spectrum,DevDouble</td>
<td>The gauss peak list ([x0,y0,w0,A0,x1,y1,w1,A1\ldots])</td>
</tr>
<tr>
<td>peak_angles</td>
<td>rw</td>
<td>Spectrum,DevDouble</td>
<td>The base rotation angle for each peak</td>
</tr>
<tr>
<td>grow_factor</td>
<td>rw</td>
<td>DevDouble</td>
<td>The Grow factor for gauss peaks</td>
</tr>
<tr>
<td>fill_type</td>
<td>rw</td>
<td>DevString</td>
<td>The image fill type: Gauss or Diffraction</td>
</tr>
<tr>
<td>rotation_axis</td>
<td>rw</td>
<td>DevString</td>
<td>The rotation axis policy: Static, RotationX or RotationY</td>
</tr>
<tr>
<td>diffraction_pos</td>
<td>rw</td>
<td>Spectrum,DevDouble</td>
<td>The source displacement position: x and y</td>
</tr>
<tr>
<td>diffraction_speed</td>
<td>rw</td>
<td>Spectrum,DevDouble</td>
<td>The source displacement speed: sx and sy</td>
</tr>
<tr>
<td>rotation_angle</td>
<td>rw</td>
<td>DevDouble</td>
<td>The peak rotation angle in deg</td>
</tr>
<tr>
<td>rotation_speed</td>
<td>rw</td>
<td>DevDouble</td>
<td>The peak rotation speed in deg/frame</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>
9.2.20 SlsDetector Tango device

This is the reference documentation of the PSI SlsDetector Tango device.

You can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the SlsDetector camera plugin section.
## Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>config_fname</td>
<td>Yes</td>
<td></td>
<td>Path to the SlsDetector config file</td>
</tr>
<tr>
<td>apply_corrections</td>
<td>No</td>
<td>True</td>
<td>Perform corrections on each frame</td>
</tr>
<tr>
<td>high_voltage</td>
<td>No</td>
<td>0</td>
<td>Initial detector high voltage (V) (set to 150 if already tested)</td>
</tr>
<tr>
<td>fixed_clock_div</td>
<td>No</td>
<td>0</td>
<td>Initial detector fixed-clock-div</td>
</tr>
<tr>
<td>threshold_energy</td>
<td>No</td>
<td>0</td>
<td>Initial detector threshold energy (eV)</td>
</tr>
<tr>
<td>tolerate_lost_packets</td>
<td>No</td>
<td>True</td>
<td>Initial tolerance to lost packets</td>
</tr>
<tr>
<td>pixel_depth_cpu_affinity_map</td>
<td>No</td>
<td>[]</td>
<td>Default PixelDepthCPUAffinityMap as Python string(s) defining a dict:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>{&lt;pixel_depth&gt;: &lt;global_affinity&gt;}, being global_affinity a tuple:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>{&lt;recv_list&gt;, &lt;lima&gt;, &lt;other&gt;, &lt;netdev_grp_list&gt;}, where recv_list is a list</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>of tuples in the form: (&lt;listeners&gt;, &lt;port_threads&gt;), where listeners and</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>port_threads are tuples of affinities, lima and other are affinities, and</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>netdev_grp_list is a list of tuples in the form: (&lt;comma_separated_netdev</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>_name_list&gt;, &lt;rx_queue_affinity_map&gt;), the latter in the form of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>{&lt;queue&gt;: (&lt;irq&gt;, &lt;processing&gt;)}). Each affinity can be expressed by one of</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>the functions: Mask(mask) or CPU(&lt;cpu1&gt;[, .., &lt;cpuN&gt;]) for independent</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>CPU enumeration</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>config_fname</td>
<td>ro</td>
<td>DevString</td>
<td>Path to the SlsDetector config file</td>
</tr>
<tr>
<td>hostname_list</td>
<td>ro</td>
<td>DevVarStringArray</td>
<td>The list of the Eiger half-modules' hostnames</td>
</tr>
<tr>
<td>apply_corrections</td>
<td>ro</td>
<td>DevBoolean</td>
<td>Pixel software corrections are applied on each frame</td>
</tr>
<tr>
<td>dac_name_list</td>
<td>ro</td>
<td>DevVarStringArray</td>
<td>The list of the DAC signals' names</td>
</tr>
<tr>
<td>dac_&lt;signal_name&gt;</td>
<td>rw</td>
<td>DevVarLongArray</td>
<td>Array with the DAC &lt;signal_name&gt; value for each half-module, in A/D units</td>
</tr>
<tr>
<td>dac_name_list_mv</td>
<td>ro</td>
<td>DevVarStringArray</td>
<td>The list of the DAC signals' names supporting milli-volt units</td>
</tr>
<tr>
<td>dac_&lt;signal_name&gt;_mv</td>
<td>rw</td>
<td>DevVarLongArray</td>
<td>Array with the DAC &lt;signal_name&gt; value for each half-module, in milli-volt units</td>
</tr>
<tr>
<td>adc_name_list</td>
<td>ro</td>
<td>DevVarStringArray</td>
<td>The list of the ADC signals' names</td>
</tr>
<tr>
<td>adc_&lt;signal_name&gt;</td>
<td>rw</td>
<td>DevVarDoubleArray</td>
<td>Array with the ADC &lt;signal_name&gt; value for each half-module, in user units (deg C, etc.)</td>
</tr>
<tr>
<td>pixel_depth</td>
<td>rw</td>
<td>DevString</td>
<td>The image pixel bit-depth:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 4 (not implemented in LImA yet)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 8</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 16</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• 32</td>
</tr>
<tr>
<td>raw_mode</td>
<td>rw</td>
<td>DevBoolean</td>
<td>Publish image as given by the Receivers (no SW reconstruction)</td>
</tr>
<tr>
<td>threshold_energy</td>
<td>rw</td>
<td>DevLong</td>
<td>The energy (in eV) the pixel discriminator thresholds (Vcmp &amp; Trim bits) is set at</td>
</tr>
<tr>
<td>high_voltage</td>
<td>rw</td>
<td>DevShort</td>
<td>The detector high voltage (in V)</td>
</tr>
<tr>
<td>tx_frame_delay</td>
<td>rw</td>
<td>DevLong</td>
<td>Frame Tx delay (6.2 ns units)</td>
</tr>
<tr>
<td>all_trim_bits</td>
<td>rw</td>
<td>DevVarLongArray</td>
<td>Array with the pixel trimming value [0-63] for each half-module, if all the pixels in the half-module have the same trimming value, -1 otherwise</td>
</tr>
<tr>
<td>clock_div</td>
<td>rw</td>
<td>DevString</td>
<td>The readout clock divider:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• FULL_SPEED</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• HALF_SPEED</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• QUARTER_SPEED</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• SUPER_SLOW_SPEED</td>
</tr>
</tbody>
</table>

**The image pixel bit-depth:**

- 4 (not implemented in LImA yet)
- 8
- 16
- 32

**The readout clock divider:**

- FULL_SPEED
- HALF_SPEED
- QUARTER_SPEED
- SUPER_SLOW_SPEED
Please refer to the *PSI/SLS Eiger User’s Manual* for more information about the above specific configuration parameters.

Note: CPU-affinity control now acts, in a per-pixel_depth basis, on the following execution elements:

- Receiver listener threads
- Receiver writer threads
- Lima control & processing threads
- Other processes in the OS
- Network devices’ processing tasks (kernel space)

Network devices can be grouped, each group will have the same CPU-affinity for the processing tasks.

### Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>putCmd</td>
<td>DevString</td>
<td>DevVoid</td>
<td>Command setting a SlsDetector parameter (no response)</td>
</tr>
<tr>
<td>getCmd</td>
<td>DevString: get command</td>
<td>DevString: command result</td>
<td>Command getting a SlsDetector parameter (with response)</td>
</tr>
<tr>
<td>getNbBadFrames</td>
<td>DevLong: port_idx</td>
<td>DevLong: nb_bad_frames</td>
<td>Get the number of bad frames in the current (or last) acquisition for the given receiver port (-1=all)</td>
</tr>
<tr>
<td>getBadFrameList</td>
<td>DevLong: port_idx</td>
<td>DevVarLongArray: bad_frame_list</td>
<td>Get the list of bad frames in the current (or last) acquisition for the given receiver port (-1=all)</td>
</tr>
</tbody>
</table>

### 9.2.21 Ueye Tango device

This is the reference documentation of the Ueye Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the *Ueye camera plugin* section.

### Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>address</td>
<td>No</td>
<td>0</td>
<td>The video address</td>
</tr>
</tbody>
</table>

9.2. Camera devices
Attributes

This device has no attribute.

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

9.2.22 Ultra Tango device

This is the reference documentation of the Ultra Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Ultra camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>headIpaddress</td>
<td>No</td>
<td>192.168.1.100</td>
<td>The detector head IP address</td>
</tr>
<tr>
<td>hostIpaddress</td>
<td>No</td>
<td>192.168.1.103</td>
<td>The host IP address</td>
</tr>
<tr>
<td>tcpPort</td>
<td>No</td>
<td>7</td>
<td>The tcp echo port</td>
</tr>
<tr>
<td>udpPort</td>
<td>No</td>
<td>5005</td>
<td>The upd port</td>
</tr>
<tr>
<td>nPixels</td>
<td>No</td>
<td>512</td>
<td>The number of detector pixels</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>headColdTemp</td>
<td>ro</td>
<td>DevFloat</td>
<td>The head cold temperature in K</td>
</tr>
<tr>
<td>heatHotTemp</td>
<td>ro</td>
<td>DevFloat</td>
<td>The head hot temperature in K</td>
</tr>
<tr>
<td>tecColdTemp</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>tecSupplyVolts</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>adcPosSupplyVolts</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>adcNegSupplyVolts</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>vinPosSupplyVolts</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>vinNegSupplyVolts</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headADCVdd</td>
<td>ro</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVdd</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVref</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVrefc</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVpupref</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVclamp</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
</tbody>
</table>
Table 5 – continued from previous page

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>headVres1</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVres2</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>headVTrip</td>
<td>rw</td>
<td>DevFloat</td>
<td></td>
</tr>
<tr>
<td>fpgaXchipReg</td>
<td>rw</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>fpgaPwrReg</td>
<td>rw</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>fpgaSyncReg</td>
<td>rw</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>fpgaAdcReg</td>
<td>rw</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>frameCount</td>
<td>ro</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>frameError</td>
<td>ro</td>
<td>DevULong</td>
<td></td>
</tr>
<tr>
<td>headPowerEnabled</td>
<td>rw</td>
<td>DevBoolean</td>
<td></td>
</tr>
<tr>
<td>tecPowerEnabled</td>
<td>rw</td>
<td>Devboolean</td>
<td></td>
</tr>
<tr>
<td>biasEnabled</td>
<td>rw</td>
<td>Devboolean</td>
<td></td>
</tr>
<tr>
<td>syncEnabled</td>
<td>rw</td>
<td>Devboolean</td>
<td></td>
</tr>
<tr>
<td>calibEnabled</td>
<td>rw</td>
<td>Devboolean</td>
<td></td>
</tr>
<tr>
<td>8pCEnabled</td>
<td>ro</td>
<td>DevBoolean</td>
<td></td>
</tr>
<tr>
<td>tecOverTemp</td>
<td>ro</td>
<td>DevBoolean</td>
<td></td>
</tr>
<tr>
<td>adcOffset</td>
<td>rw</td>
<td>DevFloat[16]</td>
<td></td>
</tr>
<tr>
<td>adcGain</td>
<td>rw</td>
<td>DevFloat[16]</td>
<td></td>
</tr>
<tr>
<td>aux1</td>
<td>rw</td>
<td>DevULong[2]</td>
<td></td>
</tr>
<tr>
<td>aux2</td>
<td>rw</td>
<td>DevULong[2]</td>
<td></td>
</tr>
<tr>
<td>xchipTiming</td>
<td>rw</td>
<td>DevULong[9]</td>
<td></td>
</tr>
</tbody>
</table>

Please refer to the manufacturer’s documentation for more information about the above listed parameters and how to use them.

**Commands**

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>SaveConfiguration</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Save the current configuration</td>
</tr>
<tr>
<td>RestoreConfiguration</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Restore the latest configuration</td>
</tr>
</tbody>
</table>
9.2.23 V4l2 Tango device

This is the reference documentation of the V4l2 Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the V4l2 camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>video_device</td>
<td>No</td>
<td>/dev/video0</td>
<td>The video device path</td>
</tr>
</tbody>
</table>

Attributes

This device has no attribute.

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrString-ValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

9.2.24 Xh Tango device

This is the reference documentation of the Xh Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Xh camera plugin section.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cam_ip_address</td>
<td>Yes</td>
<td>N/A</td>
<td>The detector IP address</td>
</tr>
<tr>
<td>port</td>
<td>No</td>
<td>1972</td>
<td>The port number</td>
</tr>
<tr>
<td>config_name</td>
<td>No</td>
<td>“config”</td>
<td>The default configuration filename</td>
</tr>
</tbody>
</table>
Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>clockmode</td>
<td>wo</td>
<td>DevString</td>
<td>The clockmode, XhInternalClock, XhESRF5468Mhz or XhESRF1136Mhz</td>
</tr>
<tr>
<td>nbscans</td>
<td>wr</td>
<td>DevLong</td>
<td>the number of scans for accumulation</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>reset</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Perform a hardware reset of the detector</td>
</tr>
<tr>
<td>setHeadCaps</td>
<td>DevVarULongArray</td>
<td>DevVoid</td>
<td>Caps for AB, Caps for CD</td>
</tr>
<tr>
<td>sendCommand</td>
<td>DevString</td>
<td>DevVoid</td>
<td>Backdoor command to send direct command to the da.server server</td>
</tr>
</tbody>
</table>

9.2.25 Xpad Tango device

This is the reference documentation of the Xpad Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Xpad camera plugin section.

Properties

None.

Attributes

None.

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>DevVarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
</tbody>
</table>

9.2. Camera devices
This is the reference documentation of the Xspress3 Tango device.

you can also find some useful information about the camera models/prerequisite/installation/configuration/compilation in the Xspress3 camera plugin section.

test reference to camera plugin section: ADSC camera

## Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>basIpAddress</td>
<td>No</td>
<td>none</td>
<td>Override the base IP address (e.g. 192.168.0.1) from which all other addresses are calculated or NULL to use the default</td>
</tr>
<tr>
<td>basMacAddress</td>
<td>No</td>
<td>none</td>
<td>Override the base MAC address (e.g. 02.00.00.00.00) from which all other card MAC address’s are calculated or NULL to use the default</td>
</tr>
<tr>
<td>basePort</td>
<td>No</td>
<td>none</td>
<td>Override the base IP port number or 0 to use the default</td>
</tr>
<tr>
<td>createScopeModule</td>
<td>No</td>
<td>False</td>
<td>true = do not create a scope data module</td>
</tr>
<tr>
<td>nbFrames</td>
<td>No</td>
<td>1</td>
<td>Number of 4096 energy bin spectra timeframes</td>
</tr>
<tr>
<td>scopeModuleName</td>
<td>No</td>
<td>NULL</td>
<td>The scope data module filename or NULL to use the default</td>
</tr>
<tr>
<td>nbCards</td>
<td>No</td>
<td>1</td>
<td>The number of xspress3 cards that constitute the xspress3 system, between 1 and XSP3_MAX_CARDS</td>
</tr>
<tr>
<td>nbChans</td>
<td>No</td>
<td>-1</td>
<td>Limit the number of channels</td>
</tr>
<tr>
<td>debug</td>
<td>No</td>
<td>0</td>
<td>debug message (0 = off, 1=normal, 2=verbose)</td>
</tr>
<tr>
<td>noUDP</td>
<td>No</td>
<td>False</td>
<td>True = do not do UDP connection</td>
</tr>
<tr>
<td>cardIndex</td>
<td>No</td>
<td>none</td>
<td>Starting card index</td>
</tr>
<tr>
<td>directoryName</td>
<td>No</td>
<td>non</td>
<td>The directory name to save and restore configurations</td>
</tr>
</tbody>
</table>
## Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>card</td>
<td>rw</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>numChan</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>numCards</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>chansPerCard</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>maxNumChan</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>binsPerMca</td>
<td>ro</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>windows</td>
<td>rw</td>
<td>DevLong[32]</td>
<td></td>
</tr>
<tr>
<td>runMode</td>
<td>rw</td>
<td>DevBoolean[4]</td>
<td></td>
</tr>
<tr>
<td>clocks</td>
<td>rw</td>
<td>DevBoolean[3]</td>
<td></td>
</tr>
<tr>
<td>goodsThreshold</td>
<td>rw</td>
<td>DevLong[16]</td>
<td></td>
</tr>
<tr>
<td>dtcEnergy</td>
<td>rw</td>
<td>DevDouble</td>
<td></td>
</tr>
<tr>
<td>dtcParameters</td>
<td>rw</td>
<td>DevDouble[48]</td>
<td></td>
</tr>
<tr>
<td>scaling</td>
<td>rw</td>
<td>DevDouble[8]</td>
<td></td>
</tr>
<tr>
<td>fanTemperatures</td>
<td>rw</td>
<td>DevDouble[50]</td>
<td></td>
</tr>
<tr>
<td>fanController</td>
<td>rw</td>
<td>DevDouble[2]</td>
<td></td>
</tr>
<tr>
<td>setPoint</td>
<td>wo</td>
<td>DevDouble</td>
<td></td>
</tr>
<tr>
<td>roi</td>
<td>wo</td>
<td>DevLong[25]</td>
<td></td>
</tr>
<tr>
<td>useDtc</td>
<td>rw</td>
<td>DevBoolean</td>
<td></td>
</tr>
<tr>
<td>setTiming</td>
<td>wo</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>adcTempLimit</td>
<td>wo</td>
<td>DevLong</td>
<td></td>
</tr>
<tr>
<td>setPlayback</td>
<td>wo</td>
<td>DevBoolean</td>
<td></td>
</tr>
<tr>
<td>playbackfilename</td>
<td>wo</td>
<td>DevString</td>
<td></td>
</tr>
<tr>
<td>dataSource</td>
<td>rw</td>
<td>DevLong[8]</td>
<td></td>
</tr>
</tbody>
</table>
## Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>getAttrStringValueList</td>
<td>DevString: Attribute name</td>
<td>Dev-VarStringArray: String value list</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>Reset</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>InitBrams</td>
<td>DevLong: channel</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>Pause</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>Restart</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>Arm</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>Clear</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>SaveSettings</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>RestoreSettings</td>
<td>DevBoolean</td>
<td>DevVoid</td>
<td>Force restore if major revision of saved file does not match the firmware revision</td>
</tr>
<tr>
<td>InitRois</td>
<td>DevLong: channel</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>ReadHistogram</td>
<td>DevVarLongArray: frame, channel</td>
<td>DevVarULongArray:</td>
<td>Return the histogram data</td>
</tr>
<tr>
<td>ReadScalers</td>
<td>DevVarLongArray: frame, channel</td>
<td>DevVarULongArray:</td>
<td>Return the scaler data</td>
</tr>
<tr>
<td>StartScope</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>LoadPlayback</td>
<td>DevVarLongArray: src0,src1, [num_streams, digital]</td>
<td>DevVoid</td>
<td></td>
</tr>
<tr>
<td>FormatRun</td>
<td>DevVarLongArray: chan,[nbits_eng, aux1_mode, adc_bits, min_samples, aux2_mode, pileup_reject</td>
<td>DevVoid</td>
<td></td>
</tr>
</tbody>
</table>

### 9.3 Plugin devices: software operation and extra interfaces

User-defined software plugins can be used to execute arbitrary image-based operations. An entry point in the control layer completely exports the ProcessLib functionality, allowing an external code to be called on every frame. The software operation can be implemented in C++ or Python.

The software operations on image are embedded into individual Tango devices and are available in the plugins/ directory. They are automatically exported by the LimaCCDs server.

**The software operations are of two types, Sink or Link:**

- **Link** operation is supposed to modify the frame data, so it gets the frame data as input parameter and it will return a “corrected” image (e.g. Mask/Flatfield/BackgroundSubtraction).
- **Sink** operation is taken the frame data as input parameter to apply some software operation in order to return new data like statistics, peak positions, alarm on saturation . . . etc.
In addition to sink/link plugin device, a plugin can just be implemented to provide/export a subset of the Lima interface or a legacy interface for some specific client applications (e.g SPEC, LimaTacoCCD plugin).

Today there are about 8 standard plugin devices:

- **BackgroundSubstraction**: link operation, to correct the frames with a background image (subtraction)
- **FlatField**: link operation to correct the frames with a flatfield image (divide + option normalisation)
- **Mask**: link operation to mask pixels. Very useful if some pixel are not working properly and if you want to set then to a fix value or to zero.
- **PeakFinder**: thanks to Teresa Numez from DESY, a sink operation which can detect diffraction peaks.
- **Roi2Spectrum**: sink operation to apply ROI spectrum on the frames. You can define more than one spectra with ROI coordinates and by specifying in which direction you need to bin the values, vertical or horizontal.
- **RoiCounter**: sink operation to get calculating statistics on image regions.
- **LimaTacoCCD**: extra interface for TACO clients, it only provides commands (TACO does not have attribute !), it is still used at ESRF for SPEC.
- **LiveViewer**: extra interface to provide a live view of the last acquired image, can be used from atkpanel.

If you need to implement your own plugin device we can provide you some example codes, use the mailing-list lima@esrf.fr to get help.

### 9.3.1 Background Substraction

The Background substraction correction is a simple operation you can active when a detector has some dark-current noise independent of the dose of photons it will receive. To set the correction you must provide to the device a background image file (**setBackgroundImage** command) and then start the correction (**start** command). Instead of providing an external image file you can simply ask the device to use an image taken. Call the command **takeNextAcquisitionAsBackground** to set the internal background image from an acquisition image. One can apply an extra offset correction using the **offset** attribute value.

**Properties**

This device has no property.

**Attributes**

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>delete_dark_after</td>
<td>read</td>
<td>Dev-Boolean</td>
<td>If true the device will delete the file after reading Can be useful to not keep obsolete dark image file after use</td>
</tr>
<tr>
<td>offset</td>
<td>rw</td>
<td>Dev-Long</td>
<td>Set a offset level to be applied in addition to the background correction</td>
</tr>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>Dev-Long</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>Dev-String</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>
Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>setBackgroundImage</td>
<td>DevString</td>
<td>DevVoid</td>
<td>Full path of background image file</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the correction for next image</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the correction after the next image</td>
</tr>
<tr>
<td>takeNextAcquisitionAsBackground</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>next taken image will replace the background</td>
</tr>
</tbody>
</table>

9.3.2 Bpm

This is the BPM (Beam Position Monitoring) device. It aims to detect an X-ray beam spot and returns statistics (x,y positions, FWHM, . . . ). It takes images and calculates the beam position using the builtin task BPM of the processlib library. It can also push Tango event containing jpeg view of the image and several statistics and information (listed bellow) in a DevEncoded attribute name bvdata.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>enable_tango_event</td>
<td>RW</td>
<td>DevBoolean</td>
<td>if set to false, Bpm won’t push bvdata or other attributes through Tango.</td>
</tr>
<tr>
<td>calibration</td>
<td>RW</td>
<td>DevVarDoubleArray</td>
<td>Contains the calibration in X and Y ([X,Y]), value in unit/pixel.</td>
</tr>
<tr>
<td>beammark</td>
<td>RW</td>
<td>DevVarLongArray</td>
<td>Contains coordinates (X,Y) in pixels of a beam mark set by the user.</td>
</tr>
</tbody>
</table>
### Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>buffer-size</td>
<td>RW</td>
<td>Dev-Long</td>
<td>Size of the buffer where a certain amount of images will be store before re-writing on the first one.</td>
</tr>
<tr>
<td>x</td>
<td>RO</td>
<td>Dev-Double</td>
<td>coordinate on the x axis of the beam return by the BPM task. If the algorithm couldn’t find a X value then it is set at -1.</td>
</tr>
<tr>
<td>y</td>
<td>RO</td>
<td>Dev-Double</td>
<td>Same as x but for Y axis.</td>
</tr>
<tr>
<td>txy</td>
<td>RO</td>
<td>Dev-Double</td>
<td>Return an array [timestamp,x,y] of the last acquisition.</td>
</tr>
<tr>
<td>automatic_aoi</td>
<td>RW</td>
<td>Dev-Boolean</td>
<td>true or false for the AOI mode.</td>
</tr>
<tr>
<td>intensity</td>
<td>RO</td>
<td>Dev-Double</td>
<td>Intensity of the area around beam.</td>
</tr>
<tr>
<td>max_intensity</td>
<td>RO</td>
<td>Dev-Double</td>
<td>Maximum intensity on the image.</td>
</tr>
<tr>
<td>proj_x</td>
<td>RO</td>
<td>Dev-Long</td>
<td>Array containing sum of all pixel’s intensity on axis x</td>
</tr>
<tr>
<td>proj_y</td>
<td>RO</td>
<td>Dev-Long</td>
<td>Same as proj_x but on y axis.</td>
</tr>
<tr>
<td>fwhm_x</td>
<td>RO</td>
<td>Dev-Double</td>
<td>Full width at half of maximum on the profil X.</td>
</tr>
<tr>
<td>fwhm_y</td>
<td>RO</td>
<td>Dev-Double</td>
<td>same as fwhm_x but on y axis profil.</td>
</tr>
<tr>
<td>autoscale</td>
<td>RW</td>
<td>Dev-Boolean</td>
<td>Activate autoscale transformation on the image. (use min and max intensity on it in order to scale).</td>
</tr>
<tr>
<td>lut_method</td>
<td>RW</td>
<td>Dev-String</td>
<td>Method used in the transformation of image. can be “LOG” or “LINEAR”.</td>
</tr>
<tr>
<td>color</td>
<td>RW</td>
<td>Dev-Boolean</td>
<td>Image in black and white(color_map=false), or use a color map to display colors based on intensity.</td>
</tr>
<tr>
<td>bv-data</td>
<td>RO</td>
<td>Encoded</td>
<td>Attribute regrouping the image (jpeg format) and numerous information on it, such as timestamp, number of the frame, x, y, txy... Everything is pack thought struck module coded and is either send in a Tango event or directly read. WARNING : You need to have the decode function in order to read (can be found in the webserver Bpm, currently here: <a href="https://gitlab.esrf.fr/limagroup/bpm-web">https://gitlab.esrf.fr/limagroup/bpm-web</a> )</td>
</tr>
<tr>
<td>calibration</td>
<td>RW</td>
<td>Dev-Double</td>
<td>Attribute version of the calibration property.</td>
</tr>
</tbody>
</table>
Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg.IN</th>
<th>Arg.OUT</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start Bpm device.</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop Bpm device.</td>
</tr>
<tr>
<td>getResults</td>
<td>DevLong</td>
<td>DevVar-DoubleArray</td>
<td>Take a number as parameter and return an array containing ((\text{framenb},x,y)) values, starting to the frame number ask until there is no more image.</td>
</tr>
<tr>
<td>GetPixelIntensity</td>
<td>DevVar-LongArray</td>
<td>DevLong</td>
<td>Return the intensity of pixel ((x,y)) passed as parameters</td>
</tr>
<tr>
<td>HasBackground</td>
<td>DevVoid</td>
<td>DevBoolean</td>
<td>Is there a background already in place?</td>
</tr>
<tr>
<td>TakeBackground</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Take the current image and set it as Background, using the Core.BACKGROUNDSUBTRACTION module.</td>
</tr>
<tr>
<td>ResetBackground</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Reset the Background.</td>
</tr>
</tbody>
</table>

NOTE

This plugin is supposed to replace the old BeamViewer plugin but with limited functionalities for the moment. Some other plugins will be created in the future. This plugin is mainly used in conjunction with the bpm webserver application.

9.3.3 FlatField

The flat fied correction can be used to remove artifacts from the images that are caused by variations in the pixel-to-pixel sensitivity of the detector and/or by the distortions in the optical path. Here the correction consists in providing a reference image taken using a uniform photon exposure. Then each raw image will be corrected by dividing the pixel values by their corresponding reference values (flatfield image pixels).

To set the correction you must provide to the device a flatfield image file (setFlatFieldImage command) and then start the correction (start command).

Properties

This device has no property.
Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>DevShort</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>normalize</td>
<td>rw</td>
<td>DevBoolean</td>
<td>If true the flatfield image will be normalized first (using avg signal)</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>setFlatFieldImage</td>
<td>DevString</td>
<td>DevVoid</td>
<td>Full path to flatfield image file</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the correction for next image</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the correction after the next image</td>
</tr>
</tbody>
</table>

9.3.4 Mask

The mask correction is very useful when you have some defective pixels on your detector sensor. Then you can provide a mask image file which can either applies a fixed value for those defective pixel (mask type == DUMMY) or sets those pixels to zero count (mask type = STANDARD).

To set the correction you must provide to the device a flatfield image file (setFlatMaskImage command) and then start the correction (start command).

Properties

This device has no property.
Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>DevShort</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>type</td>
<td>rw</td>
<td>DevString</td>
<td>Set the type of mask correction:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>DUMMY</strong>, replace the pixel value with the mask image pixel value</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>STANDARD</strong>, if the mask pixel value is equal to zero set the image</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>pixel value to zero otherwise keep the image pixel value unchanged</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>getAttrString-</td>
<td>DevString:</td>
<td>DevVarStringArray:</td>
<td>Return the authorized string value list for a given attribute name</td>
</tr>
<tr>
<td>ValueList</td>
<td>Attribute name</td>
<td>String value list</td>
<td></td>
</tr>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>setMaskImage</td>
<td>DevString</td>
<td>DevVoid</td>
<td>full path for the mask image file</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>set the correction active</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>set the correction inactive</td>
</tr>
</tbody>
</table>
9.3.5 PeakFinder

This is a nice plugin developed at DESY which can find peaks on an image and returns the positions of the peaks. Once the configuration is ok you can start the task using Start command and stop the task calling the Stop command.

Properties

This device has no property.

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BufferSize</td>
<td>rw</td>
<td>DevLong</td>
<td>Circular buffer size in image, default is 128</td>
</tr>
<tr>
<td>ComputingMode</td>
<td>rw</td>
<td>DevString</td>
<td>The computing algorithm:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• MAXIMUM, find peak at maximum</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• CM, find peak at center of mass</td>
</tr>
<tr>
<td>CounterStatus</td>
<td>ro</td>
<td>DevLong</td>
<td>Counter related to the current number of proceeded images</td>
</tr>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>DevLong</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>readPeaks</td>
<td>DevVoid</td>
<td>DevVarDoubleArray</td>
<td>Return the peaks positions</td>
</tr>
<tr>
<td>setMaskFile</td>
<td>DevVarStringArray</td>
<td>DevVoid</td>
<td>Full path of mask file</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the operation on image</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the operation on image</td>
</tr>
</tbody>
</table>
9.3.6 Roi2Spectrum

The Region-of-Interest to Spectrum operation is very useful to provide online integration of some areas of your detector. The integration of the pixel values can set along the Y direction or the X direction. You must create first the Rois by providing unique names (addNames command) and then set the Roi position using the index and the x,y, width, height (setRois command). The direction for integration (so-called mode) can be set using the setRoiModes command. Once the configuration is ok you can start the task using Start command and stop the task calling the Stop command. The spectrum data can be retrieved by calling the readImage command, the command returns the spectrums as a stack stored into an image.

Properties

This device has no property.

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BufferSize</td>
<td>rw</td>
<td>DevLong</td>
<td>Circular buffer size in image, default is 128</td>
</tr>
<tr>
<td>CounterStatus</td>
<td>ro</td>
<td>DevLong</td>
<td>Counter related to the current number of proceeded images</td>
</tr>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>DevLong</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>
## Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>addNames</td>
<td>DevVarStringArray list of Roi names</td>
<td>DevVarStringArray list of Roi indexes</td>
<td>Set the names and return the corresponding indexes</td>
</tr>
<tr>
<td>clearAllRois</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Remove the Rois</td>
</tr>
<tr>
<td>getNames</td>
<td>DevVoid</td>
<td>DevVarStringArray</td>
<td>Return the list of Roi names</td>
</tr>
<tr>
<td>getRoiModes</td>
<td>DevVarStringArray</td>
<td>DevVarStringArray</td>
<td>Return the Roi modes</td>
</tr>
<tr>
<td>getRois</td>
<td>DevVarStringArray list of Roi names</td>
<td>DevVarStringArray list of Roi position (roi_id,x,y,width,height,...)</td>
<td>Return the Roi positions</td>
</tr>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>readImage</td>
<td>DevVarLongArray</td>
<td>DevVarLongArray</td>
<td></td>
</tr>
<tr>
<td>removeRois</td>
<td>roi_id,first image</td>
<td>spectrum stack</td>
<td>Return the stack of spectrum from the specified image index until the last image acquired</td>
</tr>
<tr>
<td>setRois</td>
<td>DevArLongArray (roi_id,x,y,w,h,...)</td>
<td>DevVoid</td>
<td>Set roi positions</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the operation on image</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the operation on image</td>
</tr>
</tbody>
</table>

### 9.3.7 RoiCounter

The Region-of-Interest to Counter operation is very useful to provide online statistics on some detector areas. The operation will calculate for each image acquired the **average**, the **standard deviation**, the **sum**, the **minimum** and the **maximum pixel** values.

The Roi can be defined either with rectangle coordinates (x begin,y begin, width, height) or with arc coordinates (center x, center y, radius1, radius2, angle start, angle end). Different commands are provided for that purpose: `setRois` and `setArcRois`.

You must create first the Rois by providing unique names (`addNames` command) and then set the Roi position using the Roi index and the position (rectangle or arc position).

The statistics can be retrieved by calling the `readCounters` command, the command returns a list of statistics per Roi and frame.

In addition to the statistics calculation one can set a mask file (`setMask` command) where null pixel will not be taken into account.
Properties

This device has no property.

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>RW</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BufferSize</td>
<td>rw</td>
<td>DevLong</td>
<td>Circular buffer size in image, default is 128</td>
</tr>
<tr>
<td>CounterStatus</td>
<td>ro</td>
<td>DevLong</td>
<td>Counter related to the current number of proceeded images</td>
</tr>
<tr>
<td>RunLevel</td>
<td>rw</td>
<td>DevLong</td>
<td>Run level in the processing chain, from 0 to N</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>addNames</td>
<td>DevVarStringArray list of Roi names</td>
<td>DevVarStringArray list of Roi indexes</td>
<td>Set the names and return the corresponding indexes</td>
</tr>
<tr>
<td>clearAllRois</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Remove the Rois</td>
</tr>
<tr>
<td>getNames</td>
<td>DevVoid</td>
<td>DevVarStringArray</td>
<td>Return the list of Roi names</td>
</tr>
<tr>
<td>getRoiModes</td>
<td>DevVarStringArray</td>
<td>DevVarStringArray</td>
<td>Return the Roi modes</td>
</tr>
<tr>
<td>getRois</td>
<td>DevVarStringArray list of Roi names</td>
<td>DevVarStringArray list of Roi position (roi_id,x,y,width,heigth,…)</td>
<td>Return the Roi positions</td>
</tr>
<tr>
<td>getArcRois</td>
<td>DevVarStringArray list of ArcRoi names</td>
<td>DevVarStringArray list of ArcRoi position (roi_id,x,y,width,heigth,…)</td>
<td>Return the ArcRoi positions</td>
</tr>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>readCounters</td>
<td>DevVarLongArray</td>
<td>DevVarLongArray</td>
<td>Return the stack of spectrum from the specified image index until the last image acquired</td>
</tr>
<tr>
<td>removeRois</td>
<td>roi_id,first image</td>
<td>spectrum stack</td>
<td>Return the stack of spectrum from the specified image index until the last image acquired</td>
</tr>
<tr>
<td>setArcRois</td>
<td>DevVarDoubleArray (roi_id0,centerx,centery, radius1,raduis2,start_angle, end_angle,roi_id1,…)</td>
<td>DevVoid</td>
<td>Set the Arc Rois</td>
</tr>
<tr>
<td>setMaskFile</td>
<td>DevVarStringArray full path file</td>
<td>DevVoid</td>
<td>Set the mask file</td>
</tr>
<tr>
<td>setRois</td>
<td>DevArLongArray (roi_id0,x,y,w,h,roi_id1,…)</td>
<td>DevVoid</td>
<td>Set roi positions</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the operation on image</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the operation on image</td>
</tr>
</tbody>
</table>
9.3.8 LimaTacoCCD

This device has been created by legacy and it provides the only interface that SPEC software is supporting for “ESRF General CCD Dev” CCD-like controller.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ManualAsynchronousWrite</td>
<td>No</td>
<td>False</td>
<td>Flag for manual writting, can improve the performance of data saving</td>
</tr>
</tbody>
</table>

Attributes

This device has no attributes.

Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TacoState</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device taco-like state</td>
</tr>
<tr>
<td>DevCcdStart</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the acquisition</td>
</tr>
<tr>
<td>DevCcdStop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the acquisition</td>
</tr>
<tr>
<td>DevCcdRead</td>
<td>DevVarLongArray[2]: frame_nb,frame_size</td>
<td>DevVarCharArray: the raw image</td>
<td>Return the image as a string</td>
</tr>
<tr>
<td>DevCcdReadAll</td>
<td>DevLong: frame_size</td>
<td>DevEncoded</td>
<td>Return the concatenated frames in a DevEncoded format DATA_ARRAY (see DevEncoded DATA_ARRAY)</td>
</tr>
<tr>
<td>DevCcdReadJpeg</td>
<td>DevShort: jpeg compression</td>
<td>DevVarCharArray: Jpeg image</td>
<td>Return a jpeg image</td>
</tr>
<tr>
<td>DevCcdWrite</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Save the last image</td>
</tr>
<tr>
<td>DevCcdSetExposure</td>
<td>DevFloat</td>
<td>DevVoid</td>
<td>Set the exposure time in second</td>
</tr>
<tr>
<td>DevCcdGetExposure</td>
<td>DevVoid</td>
<td>DevFloat</td>
<td>Return the exposure time in second</td>
</tr>
<tr>
<td>DevCcdSetRoi</td>
<td>DevVarLongArray[4]: startx,endx,starty, endy</td>
<td>DevVoid</td>
<td>Set the new Region-of-Interest</td>
</tr>
<tr>
<td>DevCcdGetRoi</td>
<td>DevVoid</td>
<td>DevVarLongArray[4]: startx,endx,starty, endy</td>
<td>Return the last Region-of-Interest</td>
</tr>
<tr>
<td>DevCcdSetFilePar</td>
<td>DevStringArray[5]</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdHeader</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdImageHeader</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdHeaderDelimiter</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetFilePar</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdDepth</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdYSize</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

continues on next page
Table 6 – continued from previous page

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DevCcdXSize</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdReset</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdSetMode</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetMode</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdWriteFile</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetBin</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdSetBin</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdSetFrames</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetFrames</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdSetTrigger</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetTrigger</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdReadValues</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdSigValues</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetLstErrMsg</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevCcdGetCurrent</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevGetDebugFlags</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DevSetDebugFlags</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

9.3.9 LiveViewer

This device was create for backward compatibility with former graphical applications used at ESRF by the diagnostic group for the monitoring of the electron beam. It is no longer maintain. Instead we recommend to use the video API provided via the main device LimaCCDs.

Nevertheless you will find here the of the available properties, attributes and commands.

Properties

<table>
<thead>
<tr>
<th>Property name</th>
<th>Mandatory</th>
<th>Default value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AcquisitionAutoStart</td>
<td>No</td>
<td>False</td>
<td>If true start the acquisition at device startup</td>
</tr>
</tbody>
</table>

Attributes

<table>
<thead>
<tr>
<th>Attribute name</th>
<th>rw</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Depth</td>
<td>ro</td>
<td>DevShort</td>
<td>Image depth in byte</td>
</tr>
<tr>
<td>Exposure</td>
<td>rw</td>
<td>DevDouble</td>
<td>Exposure time in second</td>
</tr>
<tr>
<td>ExternalTrigger</td>
<td>rw</td>
<td>DevBoolean</td>
<td>External trigger active if true</td>
</tr>
<tr>
<td>FrameRate</td>
<td>rw</td>
<td>DevDouble</td>
<td>Frame rate in fps</td>
</tr>
<tr>
<td>Frames</td>
<td>rw</td>
<td>DevLong</td>
<td>Number of frames to acquire</td>
</tr>
<tr>
<td>Gain</td>
<td>rw</td>
<td>DevDouble</td>
<td>Gain, support depends on the camera model</td>
</tr>
<tr>
<td>Image</td>
<td>ro</td>
<td>Image, DevUShort</td>
<td>The last image taken</td>
</tr>
<tr>
<td>ImageCounter</td>
<td>ro</td>
<td>DevLong</td>
<td>The image counter</td>
</tr>
<tr>
<td>JpegImage</td>
<td>ro</td>
<td>DevEncoded</td>
<td>The last image in JPEG format, only supported for B/W cameras.</td>
</tr>
<tr>
<td>JpegQuality</td>
<td>rw</td>
<td>DevLong</td>
<td>JPEG quality factor from 0 to 10</td>
</tr>
<tr>
<td>Roi</td>
<td>rw</td>
<td>DevLong,Spectrum</td>
<td>The Roi position, start x, start y, width, height</td>
</tr>
<tr>
<td>State</td>
<td>ro</td>
<td>State</td>
<td>OFF or ON (stopped or started)</td>
</tr>
<tr>
<td>Status</td>
<td>ro</td>
<td>DevString</td>
<td>“OFF” “ON” (stopped or started)</td>
</tr>
</tbody>
</table>
## Commands

<table>
<thead>
<tr>
<th>Command name</th>
<th>Arg. in</th>
<th>Arg. out</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Do not use</td>
</tr>
<tr>
<td>Reset</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Reset the camera, factory setting is apply</td>
</tr>
<tr>
<td>ResetRoi</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Remove the Roi, camera set to full size</td>
</tr>
<tr>
<td>Start</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Start the camera for live acquisition</td>
</tr>
<tr>
<td>State</td>
<td>DevVoid</td>
<td>DevLong</td>
<td>Return the device state</td>
</tr>
<tr>
<td>Status</td>
<td>DevVoid</td>
<td>DevString</td>
<td>Return the device state as a string</td>
</tr>
<tr>
<td>Stop</td>
<td>DevVoid</td>
<td>DevVoid</td>
<td>Stop the camera live</td>
</tr>
</tbody>
</table>
10.1 Library structure

The library structure is divided into two main layers: the control, containing the common control and processing code, and the hardware which is implementing the detector-specific part. The control layer provides the library interface to the high level application. User requests to configure and control the acquisition are gathered by the control layer, so the hardware layer functionality is limited to the generation the image frames in a best-effort basis.

The control layer is responsible of:

- Adapting the received image geometry if it does not match the user requests,
- Executing the frame processing chain.

10.2 Generic Interface

The Hardware Layer defines the interface between the Control Layer and the controller library. It provides the minimal functionality needed for the Control Layer to satisfy the user requests. The main class in the Hardware Layer is the \texttt{lima::HwInterface}, providing the interface to the Control Layer. In order to provide a flexible and evolvable interface, the configuration of this layer is implemented as a set of features (capabilities) that may or may not be implemented by the hardware.

The capabilities can be grouped in three categories:

1. **Standard.** Includes the synchronization parameters (exposure time, ext. trigger, etc), the detector information (Detector model, Max size, etc..) is considered standard and must be implemented for all detectors.

2. **Extended.** Optional common features like image transformations (binning, RoI, flip), advanced acquisition modes (kinetics, frame transfer), and extended mechanisms (camera serial line)

3. **Specific.** These are detector-specific features that can not be treated in a generic interface

As a camera plugin developer, your mission, should you choose to accept it, will consist in writing the code for the \texttt{lima::HwInterface} class and its depending classes (e.g the capabilities classes).
Fig. 1: Figure 1. Class diagram of a camera plugin.
10.3 Hardware Interface

`lima::HwInterface` is the glue layer between the Control Layer and the camera plugin implementation. It informs LImA about the capabilities provided by the hardware.

**class lima::HwInterface**

As an interface to the Control Layer, this class exports the capabilities provided by the hardware.

It is implemented by every camera plugins.

**Public Functions**

- `virtual void getCapList (CapList&) const = 0`
  Returns a list of capabilities.

- `virtual void reset (ResetLevel reset_level) = 0`
  Reset the hardware interface.

- `virtual void prepareAcq () = 0`
  Prepare the acquisition and make sure the camera is properly configured.
  This member function is always called before the acquisition is started.

- `virtual void startAcq () = 0`
  Start the acquisition.

- `virtual void stopAcq () = 0`
  Stop the acquisition.

- `virtual void getStatus (StatusType &status) = 0`
  Returns the current state of the hardware.

- `virtual int getNbAcquiredFrames ()`
  Returns the number of acquired frames.

- `virtual int getNbHwAcquiredFrames () = 0`
  Returns the number of acquired frames returned by the hardware (may differ from getNbAcquiredFrames if accumulation is on)

The `lima::HwInterface::getStatus()` member function should return the following information:

**struct lima::HwInterface::Status**

A tuple of status with acquisition and detector status / mask.

**Public Types**

- `enum Basic`
  Basic detector states (some detectors may have additional states)
  `enum values:`
    - `enumerator Fault`
      Fault.
    - `enumerator Ready`
      Ready for acquisition.
    - `enumerator Exposure`
      Counting photons.
enumerator Readout
Reading data from the chip.

enumerator Latency
Latency between exposures.

enumerator Config
Fault.

Public Members

AcqStatus acq
Global acquisition status.

DetStatus det
Compound bit flags specifying the current detector status.

DetStatus det_mask
A mask specifying the detector status bits that are supported by the hardware.

Fig. 2: Figure 2. Hardware capabilities block diagram
10.4 Standard Capabilities

These capabilities are mandatory for all the detectors. They define the minimum functionality necessary for image acquisition. Three capability classes (DetInfo, Sync and BuffCtrl) are listed below with their set/get methods which have to be provided within the new camera plugin code.

10.4.1 Detector Information

The interface \texttt{lima::HwDetInfoCtrlObj} returns static information about the detector and the current image dimension.

\texttt{class lima::HwDetInfoCtrlObj}

Provides static information about the detector and the current image dimension.

**Public Functions**

\texttt{virtual void getMaxImageSize (Size &max\_image\_size) = 0}

Return the maximum size of the image.

\texttt{virtual void getDetectorImageSize (Size &det\_image\_size) = 0}

Return the size of the detector image, it is always equal or greater than the MaxImageSize.

\texttt{virtual void getDefImageType (ImageType &def\_image\_type) = 0}

Returns the default data type of image (ushort, ulong, ...)

\texttt{virtual void getCurrImageType (ImageType &curr\_image\_type) = 0}

Returns the current data type of image (ushort, ulong, ...).

\texttt{virtual void getPixelSize (double &x\_size, double &y\_size) = 0}

Physical size of pixels (in mm)

\texttt{virtual void getDetectorType (std::string &det\_type) = 0}

Returns the type of the detector (Frelon, Maxipix, ...)

\texttt{virtual void getDetectorModel (std::string &det\_model) = 0}

Returns the model of the detector.

\texttt{virtual void registerMaxImageSizeCallback (HwMaxImageSizeCallback &cb) = 0}

Register a callback called when the detector is reconfigured with a different geometry.

\texttt{virtual void unregisterMaxImageSizeCallback (HwMaxImageSizeCallback &cb) = 0}

Unregister a callback previously registered with registerMaxImageSizeCallback.

\texttt{inline virtual void setUserDetectorName (const std::string &username) = 0}

Set a detector user name.

\texttt{inline virtual void getUserDetectorName (std::string &username) = 0}

Get a detector user name.

**Note:** The \texttt{HwMaxImageSizeCallback} callback functions let the hardware inform the Lima library of a change of the detector maximum image size. This change can happen with some detectors which can be reconfigured with a different geometry. This camera capability is \textit{NOT} a Roi nor a Bin capability. For instance, the maxipix detector is a mosaic of several individual sensor chips and it can be configured and reconfigured with different geometries according to user needs. A 2x2 maxipix detector can be configured in a 1x1 geometry.
10.4.2 Synchronization

The interface `lima::HwSyncCtrlObj` controls the acquisition parameters related to synchronization.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>set/getExpTime</td>
<td>Frame exposure time</td>
</tr>
<tr>
<td>set/getLatTime</td>
<td>Latency time between frames</td>
</tr>
<tr>
<td>checkTrigMode</td>
<td>A check method which returns True/False for the supported trigger modes</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>set/getTrigMode</td>
<td>Triggering mode:</td>
</tr>
<tr>
<td></td>
<td>- Internal: software triggering</td>
</tr>
<tr>
<td></td>
<td>- ExtStart: one external signal to start the whole sequence acquisition (one or more frames per sequence)</td>
</tr>
<tr>
<td></td>
<td>- MultiExtStart: one external signal for each frame in the acquisition sequence</td>
</tr>
<tr>
<td></td>
<td>- Gate: controls start and stop of each frame</td>
</tr>
<tr>
<td></td>
<td>- ExtStartStop: one start signal to start acquisition of one frame and one signal to stop it</td>
</tr>
</tbody>
</table>

10.4.3 Buffer Management

The interface `lima::HwBufferCtrlObj` controls the image memory buffer allocation and management. They are used:

- As temporary frame storage before saving, allowing disk/network speed fluctuations.
- To permanently hold images that can be read by the user after the acquisition is finished.

These buffer functionalities may be implemented by the hardware layer (kernel driver in the case of the Espia). If not, an auxiliary buffer manager class will be provided to facilitate (and unify) its software implementation. The buffer management parameters are:

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NbBuffers</td>
<td>Number of image buffers in memory.</td>
</tr>
<tr>
<td>NbConcatFrames</td>
<td>The number of concatenated frames per buffer.</td>
</tr>
<tr>
<td>NbAcFrames</td>
<td>The number of detector frames to accumulate into a single buffer.</td>
</tr>
<tr>
<td>MaxNbBuffers</td>
<td>This Read-Only parameter indicates the maximum number of buffers that can be allocated, given the size of the frame and the number of (concatenated) frames per buffer.</td>
</tr>
<tr>
<td>BufferMode</td>
<td>Buffer filling mode (linear or circular)</td>
</tr>
</tbody>
</table>

The buffer manager must also provide the following member functions:

- `lima::HwBufferCtrlObj::getBufferPtr()`
- `lima::HwBufferCtrlObj::getFramePtr()`
- `lima::HwBufferCtrlObj::getFrameInfo()`
In most of simple cases, one just need to create a \texttt{lima::SoftBufferCtrlObj} class instance within the Camera class instance to store the frames. A good example of a simple implementation is available in the Andor camera plugin code.

### 10.4.4 Frame callback

The hardware must provide callbacks after each acquired frame. The callback function should receive the following information:

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AcqFrameNb</td>
<td>Index of the frame since the start of the acquisition</td>
</tr>
<tr>
<td>FramePtr</td>
<td>Pointer to the frame memory</td>
</tr>
<tr>
<td>FrameDim</td>
<td>Structure holding the width, height and type of the frame</td>
</tr>
<tr>
<td>TimeStamp</td>
<td>Time (in sec.) since the start of the acquisition</td>
</tr>
</tbody>
</table>

The frame callbacks are implemented by means of an auxiliary class \texttt{lima::HwFrameCallback}, which will be used by the Control Layer. From the Hardware Layer point of view, the standard capability control object must implement two functions:

- \texttt{setFrameCallbackActive(bool cb_active)}
- \texttt{frameReady(<callback_frame_info>)}
LImA build dependency were updated with the latest version of LImA and that may be an issue on older distro where the tools are not available, namely:

- CMake >= 3.1
- GCC with C++11 support >= 4.8.1

The first option is to build these packages from source but it is a PITA. One other option is to build with packages managed by Conda and the following instruction should get you started.

### 11.1 Install Conda

If you don’t have Conda installed, get Miniconda and follow the install instruction.

### 11.2 Create a build environment

A good practice would be not to pollute the base environment and work in a dedicated lima environment:

```
conda create -n lima python=3
source activate lima
```

Then install the build tools:

For linux

```
conda install cmake gxx_linux-64
```

For windows, just be sure you have visual studio 2017 x64 installed

You might need to leave the Conda environment and enter it again so that the environment variables (CXX) needed by CMake are set:

```
source deactivate
source activate lima
```

Finally, install the lima-core package (and dependencies) with Conda:

```
conda install lima-core
```

And you are good to code! A good way to start is to use our seed project at:
Once you have your new repo ready, clone it and happy coding!

```bash
git clone https://github.com/esrf-bliss/Lima-camera-mycamera.git
cd Lima-camera-mycamera
git checkout develop
```

Once you are ready to build, here are the typical CMake commands for an out of source build (in the build folder) and for installing in the current Conda environment ($CONDA_PREFIX)

**For Linux:**

```bash
cmake -Bbuild -H. -DLIMA_ENABLE_PYTHON=1 -DCAMERA_ENABLE_TESTS=1 -DCMAKE_FIND_ROOT_PATH=$CONDA_PREFIX -DCMAKE_INSTALL_PREFIX=$CONDA_PREFIX -DPYTHON_SITE_PACKAGES_DIR=$CONDA_PREFIX/<Python site package location>
cmake --build build --target install
```

**For Windows:**

```bash
cmake -Bbuild -H. -DLIMA_ENABLE_PYTHON=1 -DCAMERA_ENABLE_TESTS=1 -DCMAKE_FIND_ROOT_PATH=%CONDA_PREFIX% -DCMAKE_INSTALL_PREFIX=%CONDA_PREFIX% -DPYTHON_SITE_PACKAGES_DIR=%CONDA_PREFIX%/<Python site package location>
cmake --build build --target install --config Release
```
This chapter provides general guidelines to follow, to share a plugin with the community.

12.1 Source code

12.1.1 Plug-ins submodules

The source files and documentation of each new plug-in must be located under Lima/Camera as shown figure below.

```
camera
  mycamera
    cmake
    conda
      camera
        tango
      doc
      include
      python
      sip
      src
      tango
      test
```

To maintain homogeneity between the different plug-ins, each plug-in must have at minimum the following folders:

- `/src`: contains the source files. Plug-ins must be developed in C++. The “src” folder must contain the following files:

  - `DetectorNameInterface.cpp`: interface class between detector capabilities from the hardware interface and the control layer (mandatory)
  - `DetectorNameDetInfoCtrObj.cpp`: capabilities to get static informations about the detector (mandatory)
  - `DetectorNameBufferCtrlObj.cpp`: capabilities to control the image memory buffer allocation (mandatory)
  - `DetectorNameSyncCtrlObj.cpp`: capabilities to control the image memory buffer allocation (mandatory)
  - `DetectorNameRoiCtrlObj.cpp`: capabilities to get a ROI (optional)
  - `DetectorNameBinCtrlObj.cpp`: capabilities to make pixel binning (optional)
– DetectorNameVideoCtrlObj.cpp: capabilities to make video mode only for non-scientific detectors (optional)
– DetectorNameShutterCtrlObj.cpp: capabilities to control shutter (optional)
– DetectorNameFlipCtrlObj.cpp: capabilities to flip image (optional)
– DetectorNameEventCtrlObj.cpp: capabilities to generate event (optional)
– DetectorNameSavingCtrlObj.cpp: capabilities to save images in different formats (optional)

• /include: contains the header files relative to the sources files described before.
• /doc: contains at least index.rst for plug-in documentation. Other files such as image can be added. The minimum content of the index file is detailed in the documentation section.
• Other folders can be added based on need. The contents of this file must be described in the documentation.

**Note:** If optional capabilities are not defined, they are emulated by the Lima Core.

### 12.1.2 Camera device

Once the plug-in was developed, you must create a camera device to execute all commands on the camera. This device can be developed in Python or C++. Python devices must be located on “Lima/applications/tango/camera”, C++ devices on “Lima/applications/tango/LimaDetector”.

In order to enhance the general software quality of Device Servers developed by the various institutes using Tango, a Design and Implementation Guidelines document has been written by SOLEIL. This document can be downloaded here.

It is recommended that the camera device comply with these design guidelines.

### 12.2 Class names

Again, to maintain homogeneity, it is recommended to follow this nomenclature for the class names:

• DetectorName::Camera
• DetectorName::Interface
• DetectorName::SyncCtrlObj
• DetectorName::DetInfoCtrlObj

As an example, one can look at the Prosilica plugin for a real implementation or at the simulator plugin for a mock implementation.
12.3 How to test the new plugin with python

In order to communicate with the underlying detector hardware, the lima client must instantiate the main object of the LImA framework \texttt{lima::CtControl}. To be instantiated, \texttt{lima::CtControl} requires an interface inherited from common \texttt{lima::HwInterface}. This interface requires the Camera object that encapsulates dependency with detector and its SDK.

For instance if you are using the python binding for the Prosilica camera, a client application initialization should do:

```python
from Lima import Prosilica as ProsilicaAcq
from Lima import Core

my_prosilica_ip_address = 192.168.1.2
# we need the camera object first
camera = ProsilicaAcq.Camera(my_prosilica_ip_address)

# create the HwInterface which needs the camera as unique parameter
camera_interface = ProsilicaAcq.Interface(camera)

# Now create the :cpp:class:`lima::CtControl` and passed to Lima the new HwInterface
control = Core.CtControl(camera_interface)
```

The camera is now under control and it can be used to acquire images! First get the sub-objects for the parameter setting of the detector, acquisition, saving and more if necessary.

```python
acq = control.acquisition()
saving = control.saving()

acq.setAcqExpoTime(0.1)
acq.setAcqNbFrames(10)

pars=saving.getParameters()
pars.directory='/buffer/test_lima'
pars.prefix='test1_'
pars.suffix='.edf'
pars.fileFormat=Core.CtSaving.EDF
pars.savingMode=Core.CtSaving.AutoFrame
saving.setParameters(pars)

# pass parameters to camera hw interface
control.prepareAcq()

# start the acquisition
control.startAcq()
```

**Note:** Camera object is only used to enhance the separation between the generic interface and the API driver of the detector. It is similar to a proxy.

The camera class is also supposed to provide an access to the specific configuration of the detector. For instance if your detector has a threshold setting or a built-in background correction available you should implement these features in the Camera class. The \texttt{lima::HwInterface} will not know about the specific configuration and a client application should explicitly implement the configuration. A good example is the Andor camera, where there are few extra features like the temperature set-point (set/getTemperatureST()) or the cooler control (set/getCooler(boo!)).

With the Andor camera one can set the cooling as:
camera.setTemperatureSP(-50)
camera.setCooler(True)
current_temp = camera.getTemperature()

The Lima project code provides some client application based on TANGO protocol for the remote access. One can find a python implementation under applications/tango and a C++ version in applications/tango/LimaDetector. The python server has been developed at ESRF and being used on lot of beamlines and the C++ server is the SOLEIL version which is also used on beamlines.

The LimaCCDs python server has its own documentation here.
Use the *pImpl idiom* to implement the Camera class, breaking compile-time dependency between the vendor SDK and the rest of LiMa and downstream applications.

The C++ ABI is sadly [known to be not stable](https://isocpp.org/files/papers/n4028.pdf) between versions of compilers and even between build compiled with the same toolset but different switches. Most vendor SDKs are closed source and cannot be recompiled at will which is the reason why we recommend to use their C version if it exists. Wrapping the C++ API in a C API is a possible workaround.
WRITE A DOCUMENTATION

Plugin documentation must be located in “Lima/camera/detector/name/doc”. It is composed of at least an “index.rst” file which contains information to install, configure and implement a camera plugin. The presence of this documentation is required to share a plugin with Lima community.

Plugins documentation is available in the section “Supported Cameras”.

The table below describes information that must be present in the index file:
Detector Name

![Picture of the detector](image)

Introduction

In this section you should describe the detector:
- Manufacturer, model
- Interface buses (USB, GIGE, CameraLink, specific acquisition boards,...)
- Type of applications (scientific, industrial, medical,...)
- OS Supported

Prerequisite

In this section you should specify libraries, driver or software packages required to compile the plugin:
- Version
- Installation path
- Specific procedure for installation (script to execute, environment variables,...)

Installation & Module configuration

In this section you should describe specific procedure for plugin installation:
- Configuration file "config.inc"
- Post installation actions
- Refer to the installation section to compile and install the plugin

Capabilities

Standard capabilities:
Although the plugin as been implement in respect of the mandatory capabilities, some limitations which are due to the camera and SDK features can exist. You should provide here extra information for a better understanding of the three mandatory capabilities below:
- HwDetInfo
- HwSync
- HwBuffer

Optional capabilities:
If optional capabilities are supported by the detector, they should be listed in this section. If some limitations exist, they should be described here. Available optional capabilities are:
- HwROI
- HwBin
- HwVideo
- HwShutter
- HwFlip
- HwEvent
- HwSaving

Configuration

This section must summarize different actions to configure the device server and the camera:
- Procedure to configure camera (external tools to set ip adress, ...)
- Properties of the device server to configure
- How to connect the camera
- Others

How to use

In this section you should give a code example to test the plugin. Code may be written in C++ or Python
Unfortunately very limited documentation is available from the source but that should improve over time.

15.1 User API

In this section we cover the classes that defines the user interface.

15.1.1 Hello, Lima!

Let’s get started with a simple example of an image acquisition function using the simulator camera.

```cpp
// A camera instance and its hardware interface
 Simulator::Camera simu;
 Simulator::Interface hw(simu);

// The control object
 CtControl ct = CtControl(shw);

// Get the saving control and set some properties
 CtSaving *save = ct.saving();
 save->setDirectory("./data");
 save->setPrefix("test_");
 save->setSuffix(".edf");
 save->setNextNumber(100);
 save->setFormat(CtSaving::EDF);
 save->setSavingMode(CtSaving::AutoFrame);
 save->setFramesPerFile(100);

// Set the binning or any other processing
 Bin bin(2, 2);
 CtImage *image = ct.image();
 image->setBin(bin);

// Get the acquisition control and set some properties
 CtAcquisition *acq = ct.acquisition();
 acq->setAcqMode(Single);
 acq->setAcqExpoTime(expo);
 acq->setAcqNbFrames(nframe);

// Prepare acquisition (transfer properties to the camera)
 ct.prepareAcq();
```

(continues on next page)
// Start acquisition
ct.startAcq();
std::cout << "SIMUTEST: acq started" << std::endl;

//
long frame = -1;
while (frame < (nframe - 1))
{
    using namespace std::chrono;

    high_resolution_clock::time_point begin = high_resolution_clock::now();

    usleep(100000);
    CtControl::ImageStatus img_status;
    ct.getImageStatus(img_status);

    high_resolution_clock::time_point end = high_resolution_clock::now();
    auto duration = duration_cast<microseconds>(end - begin).count();

    std::cout << "SIMUTEST: acq frame nr " << img_status.LastImageAcquired
              << " - saving frame nr " << img_status.LastImageSaved << std::endl;

    if (frame != img_status.LastImageAcquired) {
        unsigned int nb_frames = img_status.LastImageAcquired - frame;
        std::cout << " usec for " << nb_frames << " frames\n";

        std::cout << "  " << 1e6 * nb_frames / duration << " fps" << std::endl;
        frame = img_status.LastImageAcquired;
    }
    std::cout << "SIMUTEST: acq finished" << std::endl;
}

// Stop acquisition (not really necessary since all frames where acquired)
ct.stopAcq();
std::cout << "SIMUTEST: acq stopped" << std::endl;

15.1.2 Control Interfaces

The control interface is the high level interface that controls an acquisition.

class lima::CtControl
   Main client class which should be instantiated by the users in their acquisition software.
Advanced control accessors

```cpp
inline CtAcquisition *acquisition()
    Returns a pointer to the acquisition control.

inline CtSaving *saving()
    Returns a pointer to the saving control.

inline CtImage *image()
    Returns a pointer to the image control.

inline CtBuffer *buffer()
    Returns a pointer to the buffer control.

inline CtAccumulation *accumulation()
    Returns a pointer to the accumulation control.

inline CtVideo *video()
    Returns a pointer to the video control.

inline CtShutter *shutter()
    Returns a pointer to the shutter control.

inline CtEvent *event()
    Returns a pointer to the event control.
```

Public Functions

```cpp
void abortAcq()
    stop an acquisition and purge all pending tasks.

void stopAcqAsync(AcqStatus acq_status, ErrorCode error_code, Data &data)
    aborts an acquisition from a callback thread: it's safe to call from a HW thread.
    Creates a dummy task that calls stopAcq() and waits for all buffers to be released

void abortAcq(AcqStatus acq_status, ErrorCode error_code, Data &data, bool ctrl_mutex_locked = false)
    This function is DEPRECATED.
    Use stopAcqAsync instead

void registerImageStatusCallback(ImageStatusCallback &cb)
    registerImageStatusCallback is not thread safe!!!

void unregisterImageStatusCallback(ImageStatusCallback &cb)
    unregisterImageStatusCallback is not thread safe!!!

class _AbortAcqCallback : public TaskEventCallback

class _LastBaseImageReadyCallback : public TaskEventCallback

class _LastCounterReadyCallback : public TaskEventCallback

class _LastImageReadyCallback : public TaskEventCallback

class _LastImageSavedCallback : public TaskEventCallback

class _ReconstructionChangeCallback : public Callback

struct ImageStatus

class ImageStatusCallback
```

15.1. User API
class ImageStatusThread : public Thread
class SoftOpErrorHandler : public EventCallback
struct Status

Acquisition Interface

class lima::CtAcquisition
This class control the acquisition of images given a hardware interface.

class _ValidRangesCallback : public ValidRangesCallback
struct Parameters

Saving Interface

class lima::CtSaving
Control saving settings such as file format and mode.

Saving modes

{
void setSavingMode (SavingMode mode)
set the saving mode for a saving stream

void getSavingMode (SavingMode &mode) const
get the saving mode for a saving stream

void setOverwritePolicy (OverwritePolicy policy, int stream_idx = 0)
set the overwrite policy for a saving stream

void getOverwritePolicy (OverwritePolicy &policy, int stream_idx = 0) const
get the overwrite policy for a saving stream

void setFramesPerFile (unsigned long frames_per_file, int stream_idx = 0)
set the number of frame saved per file for a saving stream

void getFramesPerFile (unsigned long &frames_per_file, int stream_idx = 0) const
get the number of frame saved per file for a saving stream

void setManagedMode (ManagedMode mode)
set who will manage the saving.

with this methode you can choose who will do the saving
• if mode is set to Software, the saving will be managed by Lima core
• if mode is set to Hardware then it’s the sdk or the hardware of the camera that will manage the saving.

Parameters

– mode: can be either Software or Hardware

void resetCommonHeader ()
}
clear the common header
void setCommonHeader(const HeaderMap &header)
set the common header.

This is the header which will be write for all frame for this acquisition

void updateCommonHeader(const HeaderMap &header)
replace/add field in the common header

void getCommonHeader(HeaderMap &header) const
get the current common header

void addToCommonHeader(const HeaderValue &value)
add/replace a header value in the current common header

void updateFrameHeader(long frame_nr, const HeaderMap &header)
add/replace several value in the current frame header

void addToFrameHeader(long frame_nr, const HeaderValue &value)
add/replace a header value in the current frame header

void validateFrameHeader(long frame_nr)
validate a header for a frame.
this mean that the header is ready and can now be save. If you are in AutoHeader this will trigger the saving if the data frame is available

void getFrameHeader(long frame_nr, HeaderMap &header) const
get the frame header.

Parameters
• frame_nr: the frame id
• header: the current frame header

void takeFrameHeader(long frame_nr, HeaderMap &header)
get the frame header and remove it from the container

void removeFrameHeader(long frame_nr)
remove a frame header

Parameters
• frame_nr: the frame id

void removeAllFrameHeaders()
remove all frame header

void getStatistic(std::list<double> &, std::list<double> &, std::list<double> &, std::list<double> &, int stream_idx = 0) const
get write statistic

void setStatisticHistorySize(int aSize, int stream_idx = 0)
set the size of the write time static list

int getStatisticHistorySize(int stream_idx = 0) const
get the size of the write time static list

void clear()
clear everything.
• all header
• all waiting data to be saved
• close all stream

void writeFrame (int frame_nr = -1, int nb_frames = 1, bool synchronous = true)
  write manually a frame

Parameters
  • aFrameNumber: the frame id you want to save
  • aNbFrames: the number of frames you want to concatenate

void setStreamActive (int stream_idx, bool active)
  activate/desactivate a stream

void getStreamActive (int stream_idx, bool &active) const
  get if stream is active

void getMaxConcurrentWritingTask (int&, int stream_idx = 0) const
  get the maximum number of parallel writing tasks

void setMaxConcurrentWritingTask (int, int stream_idx = 0)
  get the maximum number of parallel writing tasks

Public Functions

void setParameters (const Parameters &pars, int stream_idx = 0)
  set saving parameter for a saving stream

Parameters
  • pars: parameters for the saving stream
  • stream_idx: the id of the saving stream

void getParameters (Parameters &pars, int stream_idx = 0) const
  get the saving stream parameters

Parameters
  • pars: the return parameters
  • stream_idx: the stream id

void setDirectory (const std::string &directory, int stream_idx = 0)
  set the saving directory for a saving stream

void getDirectory (std::string &directory, int stream_idx = 0) const
  get the saving directory for a saving stream

void setPrefix (const std::string &prefix, int stream_idx = 0)
  set the filename prefix for a saving stream

void getPrefix (std::string &prefix, int stream_idx = 0) const
  get the filename prefix for a saving stream
void **setSuffix** (const std::string &suffix, int stream_idx = 0)
   set the filename suffix for a saving stream

void **getSuffix** (std::string &suffix, int stream_idx = 0) const
  get the filename suffix for a saving stream

void **setOptions** (const std::string &options, int stream_idx = 0)
  set the additional options for a saving stream

void **getOptions** (std::string &options, int stream_idx = 0) const
  get the additional options for a saving stream

void **setNextNumber** (long number, int stream_idx = 0)
  set the next number for the filename for a saving stream

void **getNextNumber** (long &number, int stream_idx = 0) const
  get the next number for the filename for a saving stream

void **setFormat** (FileFormat format, int stream_idx = 0)
  set the saving format for a saving stream

void **getFormat** (FileFormat &format, int stream_idx = 0) const
  get the saving format for a saving stream

void **setFormatAsString** (const std::string &format, int stream_idx = 0)
  set the saving format as string for a saving stream

void **getFormatAsString** (std::string &format, int stream_idx = 0) const
  get the saving format as string for a saving stream

void **setFormatList** (std::list<FileFormat> &format_list) const
  get supported format list

void **getFormatListAsString** (std::list<std::string> &format_list) const
  get supported format list as string

void **setFormatSuffix** (int stream_idx = 0)
  force saving suffix to be the default format extension

void **getHardwareFormatList** (std::list<std::string> &format_list) const
  return a list of hardware possible saving format

**class** _ManualBackgroundSaveTask_ : public SinkTaskBase
  manual background saving

**class** _NewFrameSaveCBK_ : public Callback

**class** _SavingErrorHandler_ : public EventCallback

**struct** Parameters

**Public Functions**

**Parameters** ()
   Parameters default constructor.
Public Members

std::string directory
    base path where the files will be saved

std::string prefix
    prefix of the filename

std::string suffix
    suffix of the filename

long nextNumber
    next file number

FileFormat fileFormat
    the saving format (EDF,CBF,...)

SavingMode savingMode
    saving mode (automatic,manual,...)

OverwritePolicy overwritePolicy
    how you the saving react it find existing filename

std::string indexFormat
    ie: %.4d if you want 4 digits

long framesPerFile
    the number of images save in one files

class SaveContainer
    subclassed by lima::SaveContainerCbf, lima::SaveContainerEdf, lima::SaveContainerFits,
    lima::SaveContainerHdf5, lima::SaveContainerNxs, lima::SaveContainerTiff

Public Functions

inline virtual bool needParallelCompression() const
    should return true if container has compression or heavy task to do before saving if return is true,
    getCompressionTask should return a Task

    See getCompressionTask

inline virtual SinkTaskBase *getCompressionTask(const CtSaving::HeaderMap&)  
    get a new compression task at each call.
    this method is not call if needParallelCompression return false
    See needParallelCompression

struct Stat

class Stream

    class _CompressionCBK : public TaskEventCallback
        compression callback

    class _SaveCBK : public TaskEventCallback
        save callback

    class _SaveTask : public SinkTaskBase
        save task class
Image Interface

class CtImage
Control image processing settings such as ROI, binning and rotation.

Shutter Interface

class lima::CtShutter
Control shutter settings such as open and close time.

struct Parameters

Buffer Interface

class lima::CtBuffer
Controls buffer settings such as number of buffers, binning and rotation.

class _DataDestroyCallback
 : public Callback
struct Parameters

15.1.3 Statuses

enum lima::AcqStatus
The global acquisition status.

Values:

enumerator AcqReady
Acquisition is Ready.

counter AcqRunning
Acquisition is Running.

counter AcqFault
An error occured.

counter AcqConfig
Configuring the camera.

enum lima::DetStatus
Compound bit flags specifying the current detector status.

Values:

enumerator DetIdle
enumerator DetFault
enumerator DetWaitForTrigger
enumerator DetShutterOpen
enumerator DetExposure
enumerator DetShutterClose
enumerator DetChargeShift
enumerator DetReadout
enumerator DetLatency

15.2 Camera Plugin API

15.2.1 Hardware Interface

The Hardware Interface is the low level interface that must be implemented by detector plugins.

class lima::HwInterface
As an interface to the Control Layer, this class exports the capabilities provided by the hardware.
It is implemented by every camera plugins.

Public Types

typedef struct lima::HwInterface::Status StatusType
A tuple of status with acquisition and detector status / mask.

Public Functions

virtual void getCapList (CapList&) const = 0
Returns a list of capabilities.

virtual void reset (ResetLevel reset_level) = 0
Reset the hardware interface.

virtual void prepareAcq() = 0
Prepare the acquisition and make sure the camera is properly configured.
This member function is always called before the acquisition is started.

virtual void startAcq() = 0
Start the acquisition.

virtual void stopAcq() = 0
Stop the acquisition.

virtual void getStatus (StatusType &status) = 0
Returns the current state of the hardware.

virtual int getNbAcquiredFrames ()
Returns the number of acquired frames.

virtual int getNbHwAcquiredFrames () = 0
Returns the number of acquired frames returned by the hardware (may differ from getNbAcquiredFrames if accumulation is on)

struct Status
A tuple of status with acquisition and detector status / mask.
Public Types

enum Basic
Basic detector states (some detectors may have additional states)

Values:

enumerator Fault
    Fault.
enumerator Ready
    Ready for acquisition.
enumerator Exposure
    Counting photons.
enumerator Readout
    Reading data from the chip.
enumerator Latency
    Latency between exposures.
enumerator Config
    Fault.

Public Members

AcqStatus acq
    Global acquisition status.

DetStatus det
    Compound bit flags specifying the current detector status.

DetStatus det_mask
    A mask specifying the detector status bits that are supported by the hardware.

15.2.2 Capabilities interfaces

class lima::HwDetInfoCtrlObj
    Provides static information about the detector and the current image dimension.

Public Functions

virtual void getMaxImageSize (Size &max_image_size) = 0
    Return the maximum size of the image.

virtual void getDetectorImageSize (Size &det_image_size) = 0
    Return the size of the detector image, it is always equal or greater than the MaxImageSize.

virtual void getDefImageType (ImageType &def_image_type) = 0
    Returns the default data type of image (ushort, ulong, ...)

virtual void getCurrImageType (ImageType &curr_image_type) = 0
    Returns the current data type of image (ushort, ulong, ...).

virtual void getPixelSize (double &x_size, double &y_size) = 0
    Physical size of pixels (in mm)
virtual void getDetectorType (std::string &det_type) = 0
Returns the type of the detector (Frelon, Maxipix, ...)

virtual void getDetectorModel (std::string &det_model) = 0
Returns the model of the detector.

virtual void registerMaxImageSizeCallback (HwMaxImageSizeCallback &cb) = 0
Register a callback called when the detector is reconfigured with a different geometry.

virtual void unregisterMaxImageSizeCallback (HwMaxImageSizeCallback &cb) = 0
Unregister a callback previously registered with registerMaxImageSizeCallback.

inline virtual void setUserDetectorName (const std::string &username)
Set a detector user name.

inline virtual void getUserDetectorName (std::string &username)
Get a detector user name.

class lima::HwBufferCtrlObj
This interface controls the image memory buffer allocation and management.

Buffers are used:
• As temporary frame storage before saving, allowing disk / network speed fluctuations.
• To permanently hold images that can be read by the user after the acquisition is finished. These buffer
functionalities may be implemented by the hardware layer (kernel driver in the case of the Espia). If not,
an auxiliary buffer manager class will be provided to facilitate (and unify) its software implementation.
The buffer management parameters are:

Subclassed by lima::SoftBufferCtrlObj

Public Functions

virtual void * getBufferPtr (int buffer_nb, int concat_frame_nb = 0) = 0
Returns a pointer to the buffer at the specified location.

virtual void * getFramePtr (int acq_frame_nb) = 0
Returns a pointer to the frame at the specified location.

virtual void getStartTimestamp (Timestamp &start_ts) = 0
Returns the start timestamp.

virtual void getFrameInfo (int acq_frame_nb, HwFrameInfoType &info) = 0
Returns some information for the specified frame number such as timestamp.

class Callback

class lima::HwSyncCtrlObj

Public Functions

virtual bool checkTrigMode (TrigMode trig_mode) = 0
Check whether a given trigger mode is supported.

virtual void setTrigMode (TrigMode trig_mode) = 0
Set the triggering mode.

virtual void getTrigMode (TrigMode &trig_mode) = 0
Get the current triggering mode.
virtual void setExpTime (double exp_time) = 0
    Set the frame exposure time.

virtual void getExpTime (double &exp_time) = 0
    Get the current frame exposure time.

virtual bool checkAutoExposureMode (AutoExposureMode mode) const
    Check whether a given auto exposure mode is supported.

virtual void setHwAutoExposureMode (AutoExposureMode mode)
    this method should be redefined in the subclass if the camera can managed auto exposure

virtual void setLatTime (double lat_time) = 0
    Set the latency time between frames.

virtual void getLatTime (double &lat_time) = 0
    Get the current latency time between frames.

class ValidRangesCallback

struct ValidRangesType

15.2.3 Callbacks

class HwFrameCallback

15.2.4 Implementations Helpers

class lima::SoftBufferCtrlObj : public lima::HwBufferCtrlObj
    This class is a basic HwBufferCtrlObj software allocation implementation, It can be directly provided to the control layer as a HwBufferCtrlObj.

Public Functions

virtual void *getBufferPtr (int buffer_nb, int concat_frame_nb = 0)
    Returns a pointer to the buffer at the specified location.

virtual void *getFramePtr (int acq_frame_nb)
    Returns a pointer to the frame at the specified location.

virtual void getStartTimestamp (Timestamp &start_ts)
    Returns the start timestamp.

virtual void getFrameInfo (int acq_frame_nb, HwFrameInfoType &info)
    Returns some information for the specified frame number such as timestamp.

class Sync : public Callback
Most of the previous sections about the user interface routines applies to the Python binding. Naturally, some specifics concerning Python come into play.

This documentation is very much a work in progress. Stay tuned!

## 16.1 Hello, pyLima!

Let’s start with a simple example of an image acquisition function using the simulator camera.

```python
from Lima import Core
from Lima import Simulator
import time

def test_mode_generator(cam, nb_frames_prefetched=0):
    if nb_frames_prefetched:
        cam.setMode(Simulator.Camera.MODE_GENERATOR_PREFETCH)
        fb = cam.getFrameGetter()
        fb.setNbPrefetchedFrames(nb_frames_prefetched)
        test = fb.getNbPrefetchedFrames()
    else:
        cam.setMode(Simulator.Camera.MODE_GENERATOR)
        fb = cam.getFrameGetter()

    # Add a peak
    p1 = Simulator.GaussPeak(10, 10, 23, 1000)  # peak at 10,10 fwhm=23 and max=1000
    fb.setPeaks([p1])

def test_mode_loader(cam, nb_frames_prefetched=0):
    if nb_frames_prefetched:
        cam.setMode(Simulator.Camera.MODE_LOADER_PREFETCH)
        fb = cam.getFrameGetter()
        fb.setNbPrefetchedFrames(nb_frames_prefetched)
        test = fb.getNbPrefetchedFrames()
    else:
        cam.setMode(Simulator.Camera.MODE_LOADER)
        fb = cam.getFrameGetter()

    # Set file pattern
    fb.setFilePattern(b'input\test_*\.edf')
```

(continues on next page)
cam = Simulator.Camera()

#test_mode_generator(cam)
#test_mode_generator(cam, 10)
#test_mode_loader(cam)
test_mode_loader(cam, 100)

# Get the hardware interface
hwint = Simulator.Interface(cam)

# Get the control interface
control = Core.CtControl(hwint)

# Get the acquisition control
acq = control.acquisition()

# Set new file parameters and autosaving mode
saving = control.saving()
pars=saving.getParameters()
pars.directory = b'output'
pars.prefix = b'testsimul_'
pars.suffix = b'.edf'
pars.fileFormat = Core.CtSaving.EDF
pars.savingMode = Core.CtSaving.AutoFrame
saving.setParameters(pars)

acq = control.acquisition()

# now ask for 2 sec. exposure and 10 frames
acq.setAcqExpoTime(0.1)
acq.setAcqNbFrames(10)

control.prepareAcq()
control.startAcq()

# wait for last image (#9) ready
status = control.getStatus()
lastimg = status.ImageCounters.LastImageReady
while lastimg != 9:
    time.sleep(0.1)
    lastimg = control.getStatus().ImageCounters.LastImageReady
    status = control.getStatus()
    lastimg = status.ImageCounters.LastImageReady

# read the first image
im0 = control.ReadImage(0)
For collaborative development, we use the “Fork & Pull” model from Github. So anyone who wants to contribute needs an account on Github. Then you need to fork the project you want to contribute.

**Note:** If you want to contribute with a new camera plug-in you should first request us (by email @ lima@esrf.fr) to get the new plug-in camera sub-module created. We will provide:

- a default structure of directories (<mycamera>/src /include sip/ doc/ python/ test/)
- the build system file (<mycamera>/CMakeLists.txt)
- templates files (src and include) for the mandatory classes:
  - <MyCamera>Interface
  - <MyCamera>DetInfoCtrlObj
  - <MyCamera>SyncCtrlObj
- a standard .gitignore file
- a template index.rst for the documentation

As above do not forget to fork the new sub-module project.

### 17.1 Create a github account

This is an easy task, you just have to Sign up, it's free!

### 17.2 Fork a project

Check out the Github doc, it is far better explained than we could do ;)
CONTRIBUTE GUIDELINE

It is very simple to contribute, you should follow the steps below.

1. Branch
   First of all you have to create a branch for a new feature or for a bug fix, use an explicit branch name, for instance “soleil_video_patch”.

2. Code/patch
   If it’s a patch from an existing module, respect and keep the coding style of the previous programmer (indentation, variable naming, end-line...).

   If you’re starting a new camera project, you’ve just to respect few rules:
   - Class member must start with 'm_'
   - Class method must be in CamelCase
   - You must define the camera’s namespace

3. Commit
   Do as many commit as you need with clear comments. Prefer an atomic commit with a single change rather than a huge commit with too many (unrelated) changes.

4. Pull Request
   Then submit a Pull Request

At this stage you have to wait, we need some time to accept or reject your request. So there are two possible issues:

1. The Pull-request is accepted, congrat!
   We merge your branch with the main project master branch, then everything is fine and you can now synchronize your forked project with the main project and go on with your next contribution.

2. The pull-request is rejected:
   The pull request could be rejected if:
   - the new code doesn’t compile
   - it breaks backward compatibility
   - the python wrapping is missing or not updated
   - the commit log message doesn’t describe what you actually do

In case of a new camera plug-in sub-module the first pull request will be rejected if:
   - as above
• the documentation is missing or if it does not fit with the guidelines (e.g. Understand the plugin architecture)

We will tell you (code review on Github and/or email) about the reason and we will give some advises to improve your next tentative of pull-request.

So at this point you have to loop to item 2 (Code/Patch) again. Good luck!
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